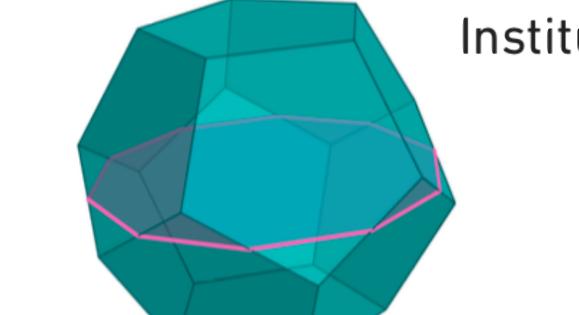


Discrete Optimization: Mathematics, Algorithms, and Computation

Slices of convex bodies

Chiara Meroni





Institute for Theoretical Studies

ICERM, August 2024

Busemann-Petty problem

Let K and L be convex bodies in \mathbb{R}^d . Assume that for every hyperplane H through the origin, $\operatorname{vol}(K \cap H) \leq \operatorname{vol}(L \cap H).$

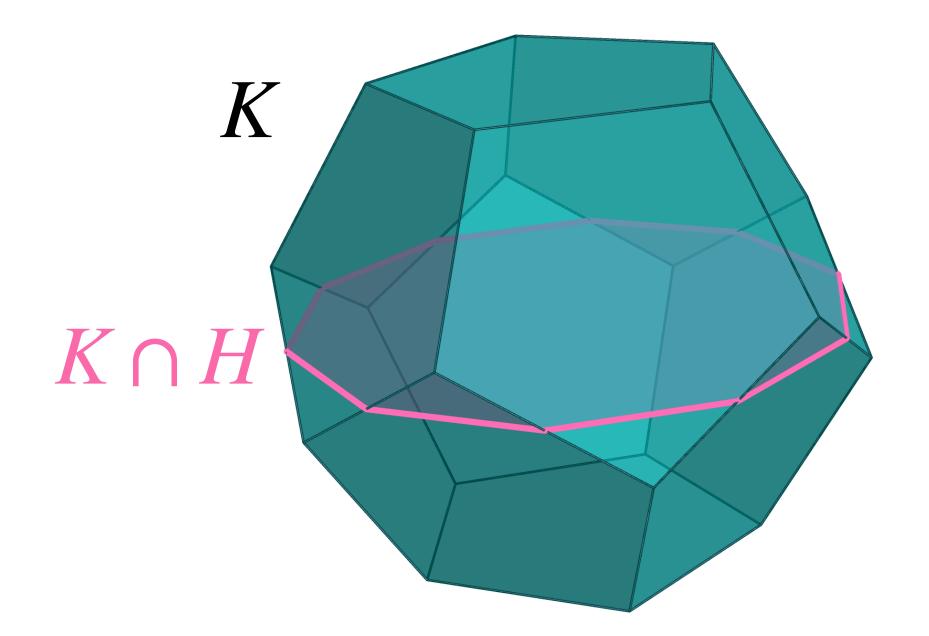
Slices of convex bodies





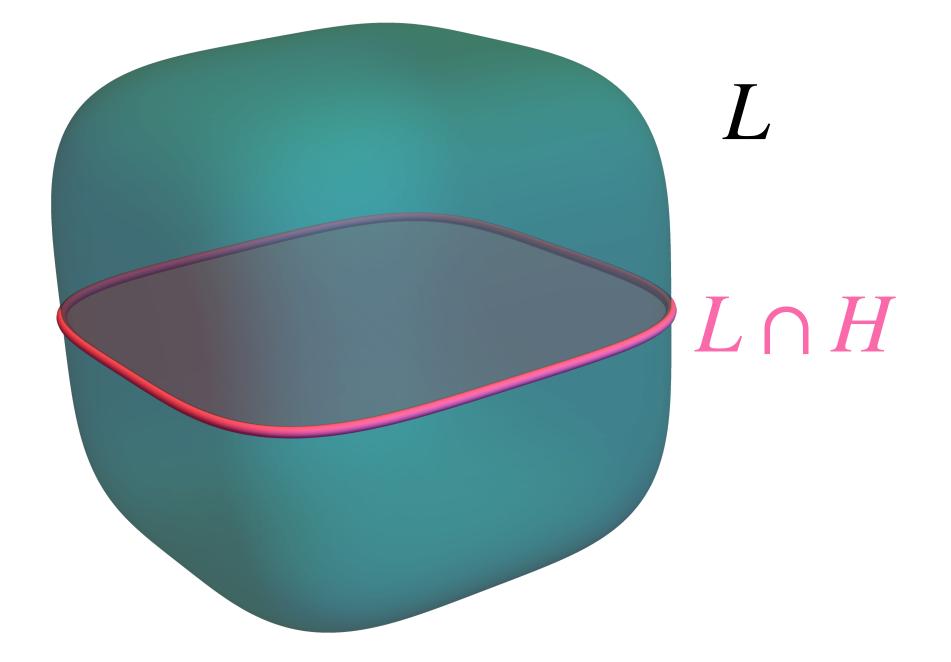
Busemann-Petty problem $1956 \longrightarrow 1999$

Let K and L be convex bodies in \mathbb{R}^d . Assume that for every hyperplane H through the origin, $\operatorname{vol}(K \cap H) \leq \operatorname{vol}(L \cap H).$



Slices of convex bodies

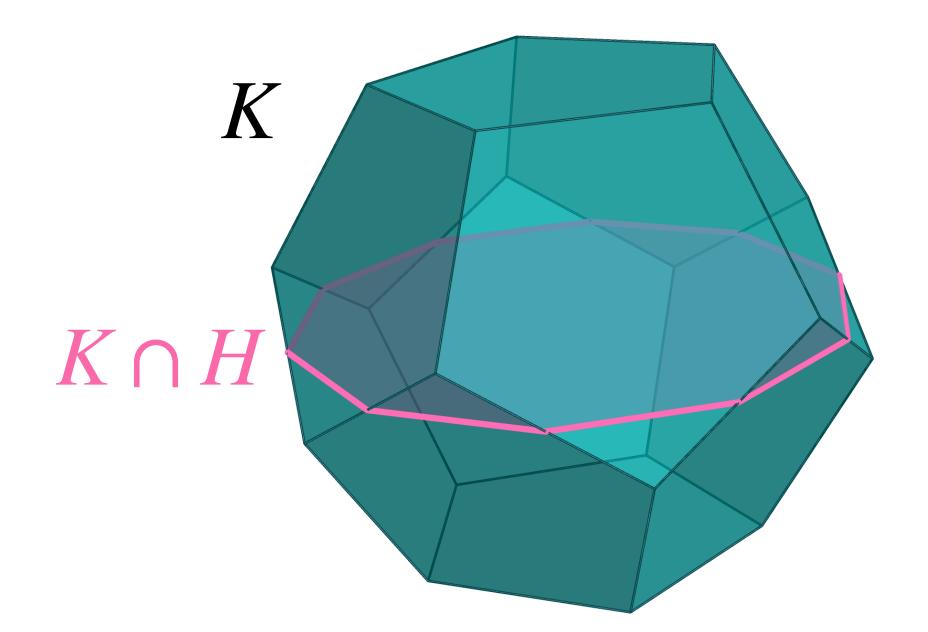






Busemann-Petty problem $1956 \longrightarrow 1999$

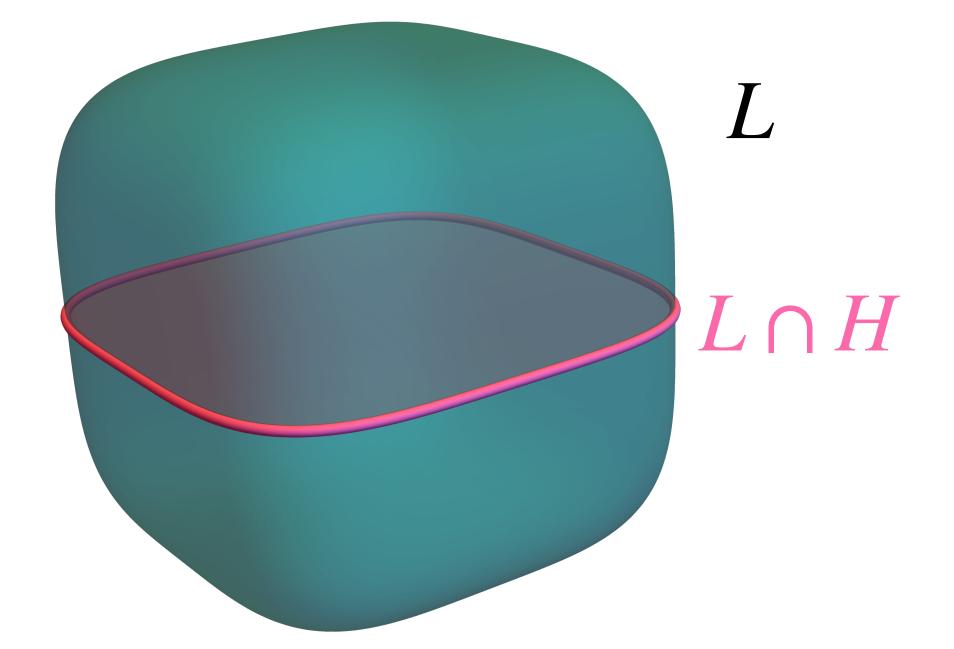
Let K and L be convex bodies in \mathbb{R}^d . Assume that for every hyperplane H through the origin, $\operatorname{vol}(K \cap H) \leq \operatorname{vol}(L \cap H).$



Does this imply that $vol(K) \le vol(L)$?

Slices of convex bodies







Busemann-Petty problem

In general NOT true!

Slices of convex bodies

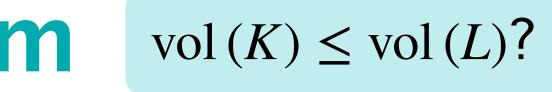


$\operatorname{vol}(K) \le \operatorname{vol}(L)?$

Busemann-Petty problem

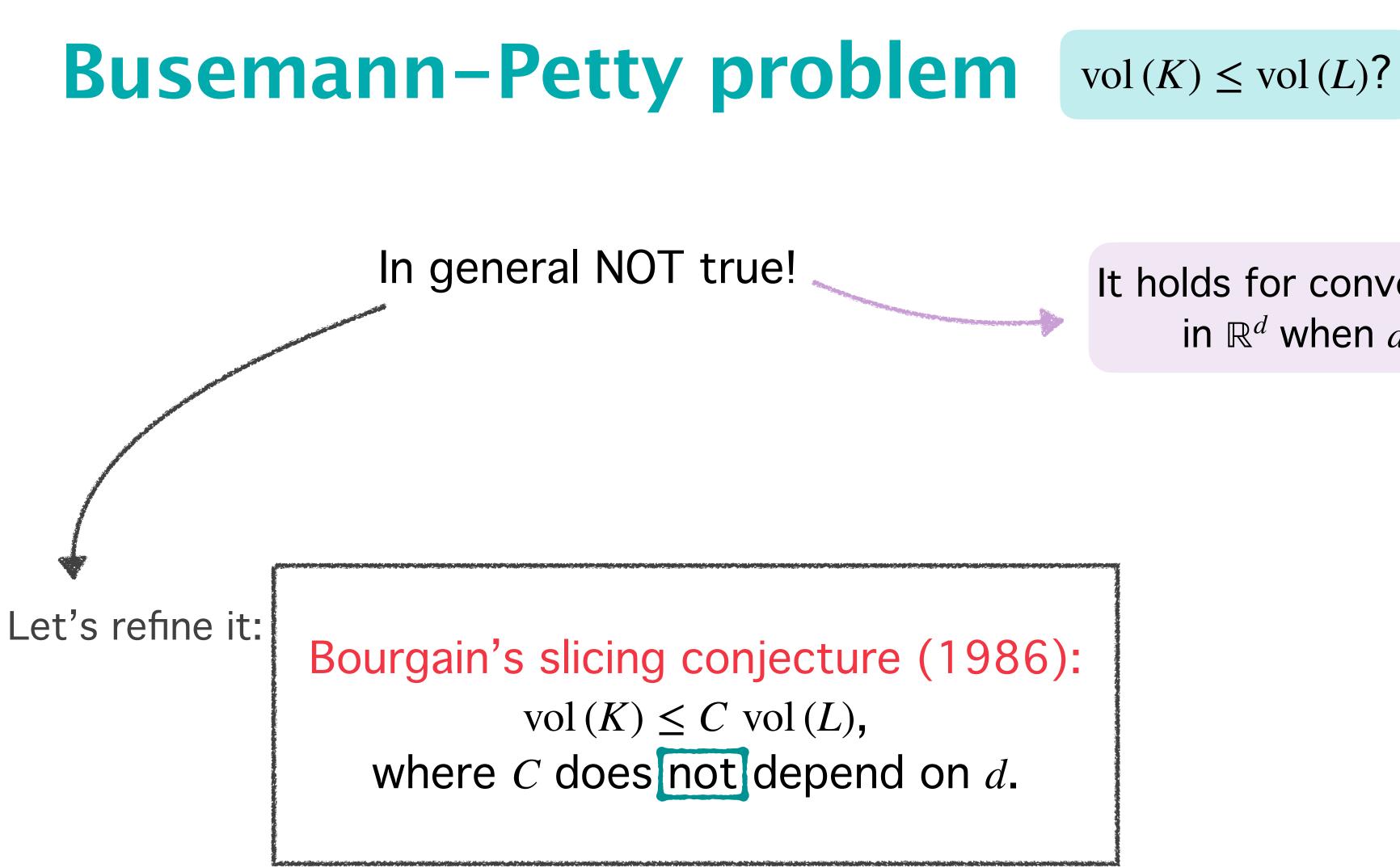
In general NOT true!

Slices of convex bodies





It holds for convex bodies in \mathbb{R}^d when $d \leq 4$.

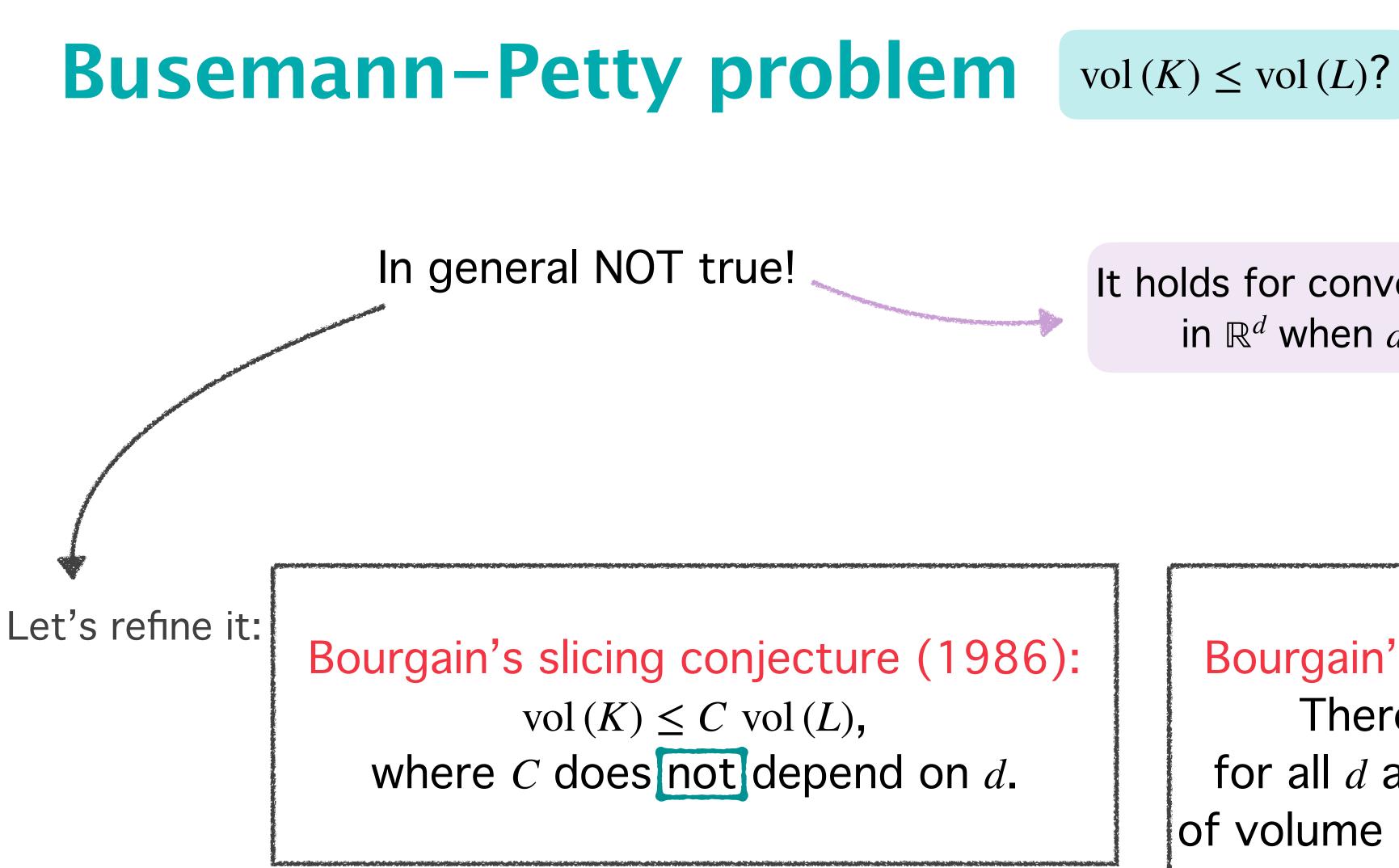


Very active research topic in functional analysis, convex geometry, tomography,...

Slices of convex bodies



It holds for convex bodies in \mathbb{R}^d when $d \leq 4$.



Very active research topic in functional analysis, convex geometry, tomography,...

Slices of convex bodies



It holds for convex bodies in \mathbb{R}^d when $d \leq 4$.

Rephrase:

Bourgain's slicing conjecture (1986): There exists C > 0 such that for all d and all convex bodies $K \subset \mathbb{R}^d$ of volume 1 there exists a hyperplane H satisfying $\operatorname{vol}(K \cap H) > \frac{-}{C}$





This motivates the study of extremal slices of convex bodies

Slices of convex bodies



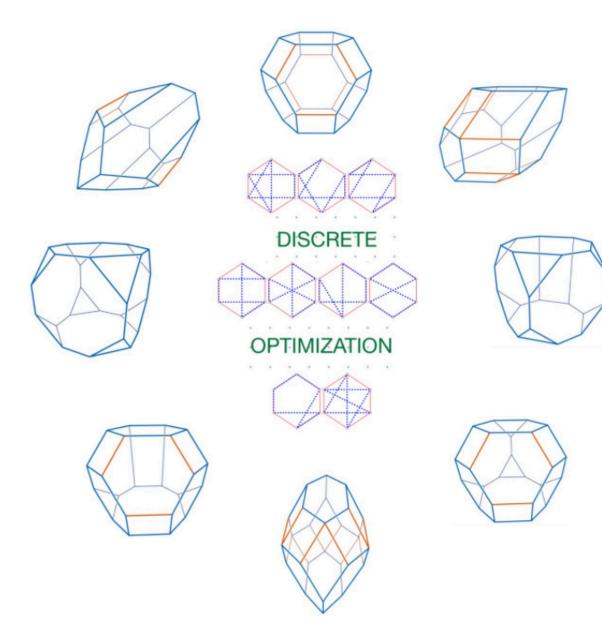


Best slices

This motivates the study of extremal slices of convex bodies

Many collaborators and collaborations

that started at





Jesús A. De Loera



Marie-Charlotte Brandenburg

Slices of convex bodies

ETHzürich



Mauricio Velasco



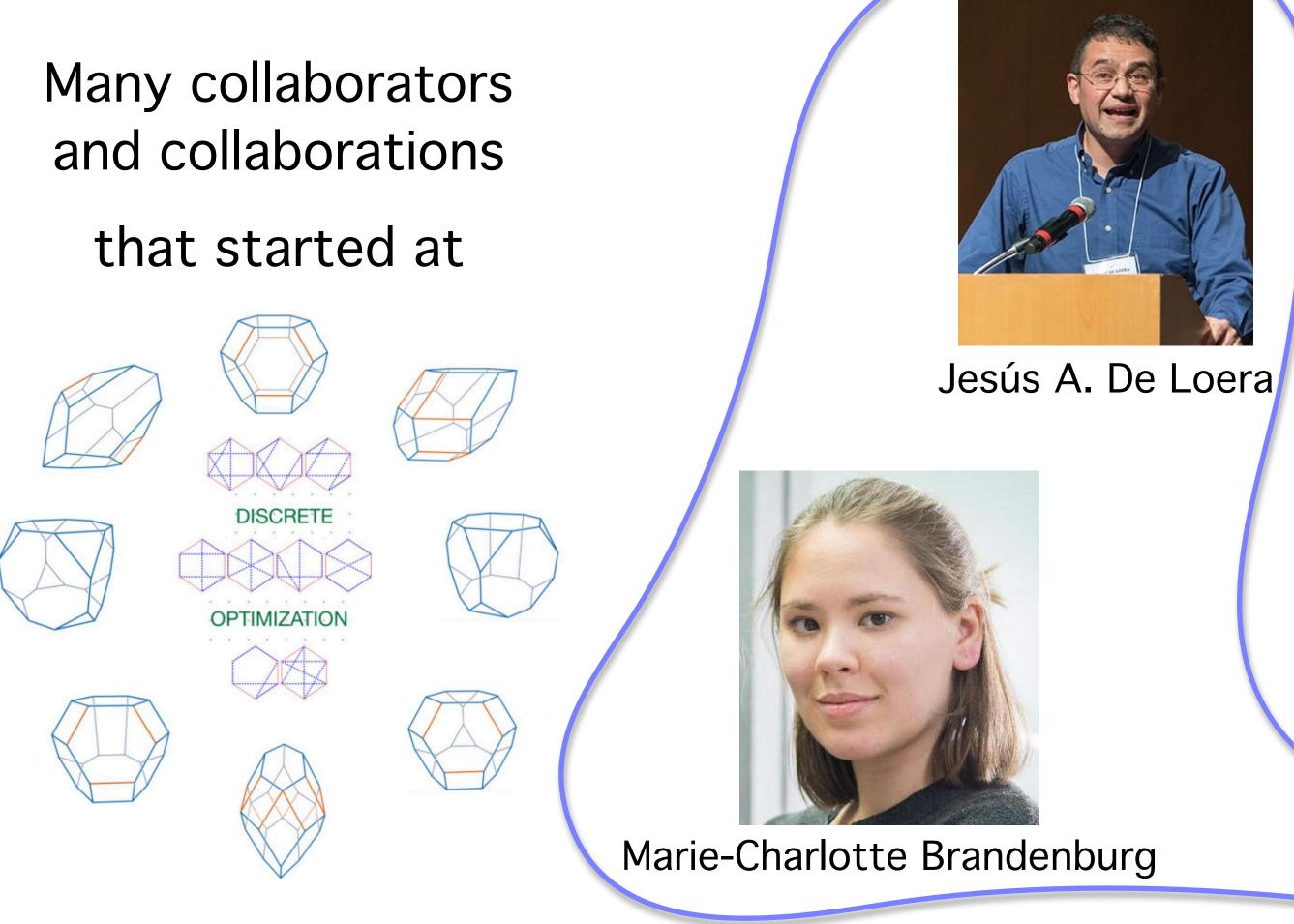
Jared Miller





Best slices

This motivates the study of extremal slices of convex bodies



Slices of convex bodies



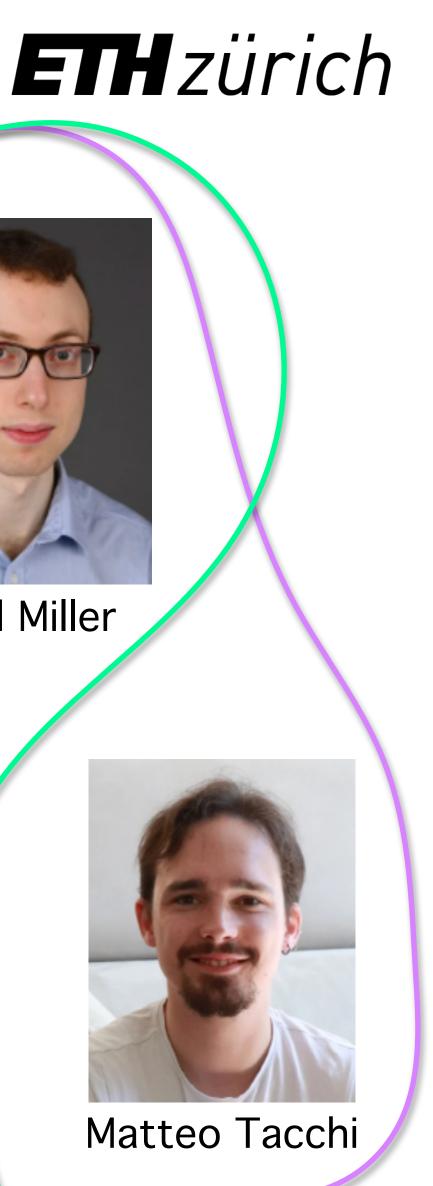




Mauricio Velasco



Jared Miller



B.I. (= Before ICERM)

Back to Busemann and Petty: problem solved using intersection bodies

Slices of convex bodies





B.I. (= Before ICERM)

Back to Busemann and Petty: problem solved using intersection bodies

Slices of convex bodies



encode the volume of the central slices of a convex body



B.I. (= **Before ICERM**)

Back to Busemann and Petty: problem solved using intersection bodies

Home > Beiträge zur Algebra und Geometrie / Contributions to Algebra and Geometry

Intersection bodies of polytopes

Katalin Berlow, Marie-Charlotte Brandenburg, Chiara Meroni 🖂 & Isabelle Shankar

Home > Journal of Algebraic Combinatorics > Article

Intersection bodies of polytopes: translations and convexity

Marie-Charlotte Brandenburg 🖂 & Chiara Meroni

Slices of convex bodies



encode the volume of the central slices of a convex body





D.I. (= **During ICERM**)

Back to Busemann and Petty: problem solved using intersection bodies

Slices of convex bodies



encode the volume of the central slices of a convex body



D.I. (= **During ICERM**)

Back to Busemann and Petty: problem solved using intersection bodies



Slices of convex bodies



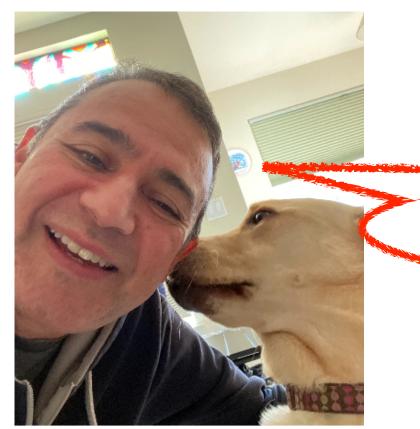
encode the volume of the central slices of a convex body





D.I. (= **During ICERM**)

Back to Busemann and Petty: problem solved using intersection bodies



arXiv:2304.14239

The Best Ways to Slice a Polytope

Marie-Charlotte Brandenburg, Jesús A. De Loera, Chiara Meroni

to appear in Mathematics of Computation

Slices of convex bodies

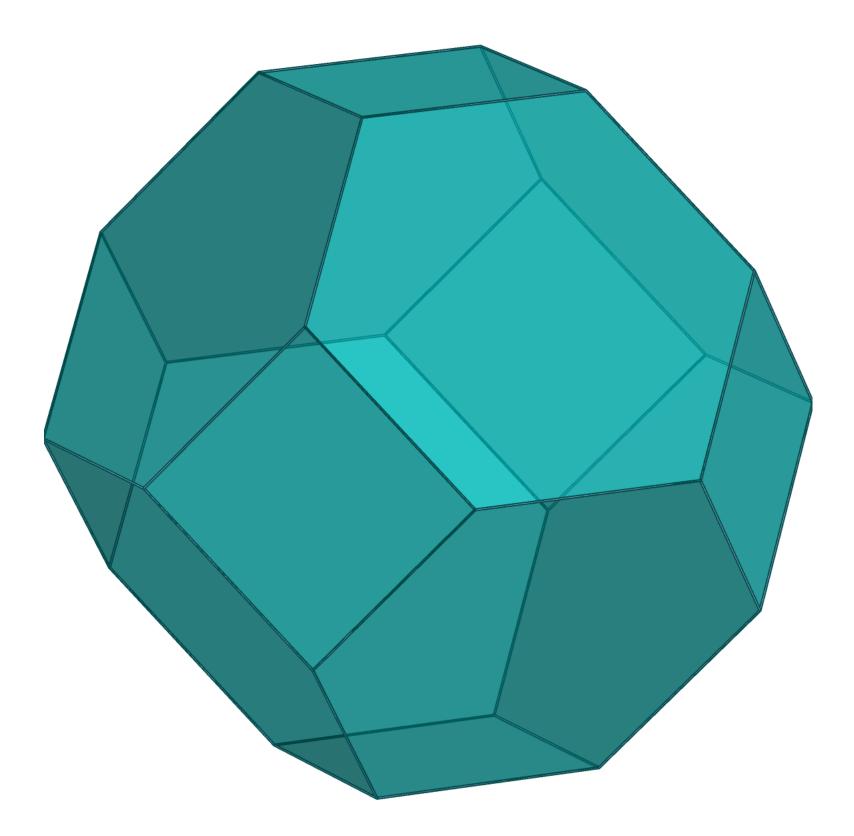


encode the volume of the central slices of a convex body

I want all of them!!!



P = permutahedron



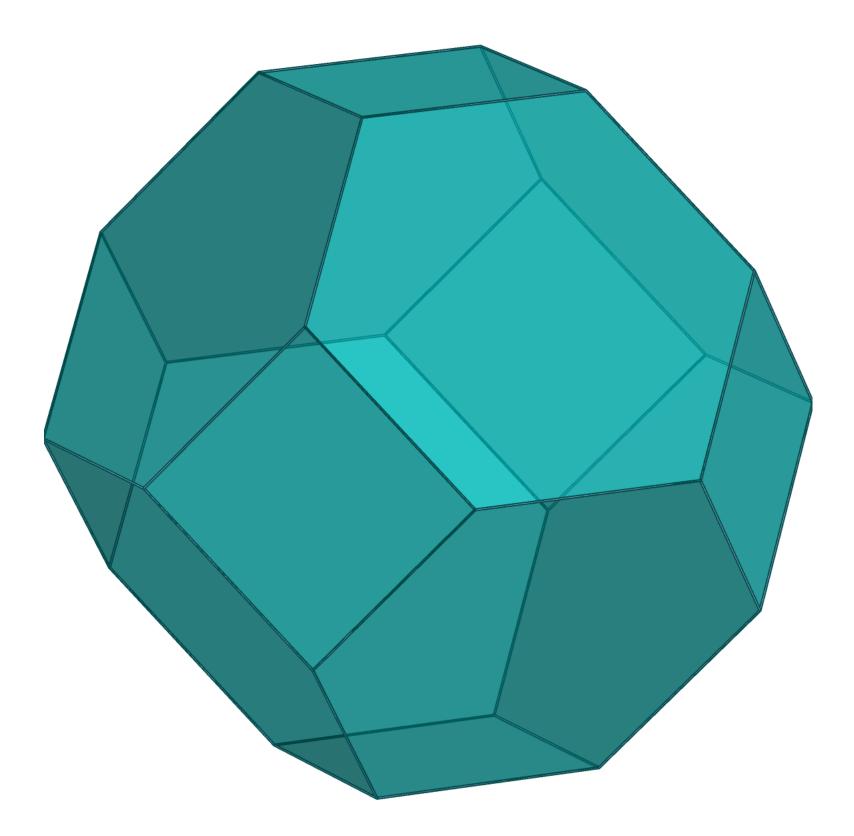
Slices of convex bodies







P = permutahedron



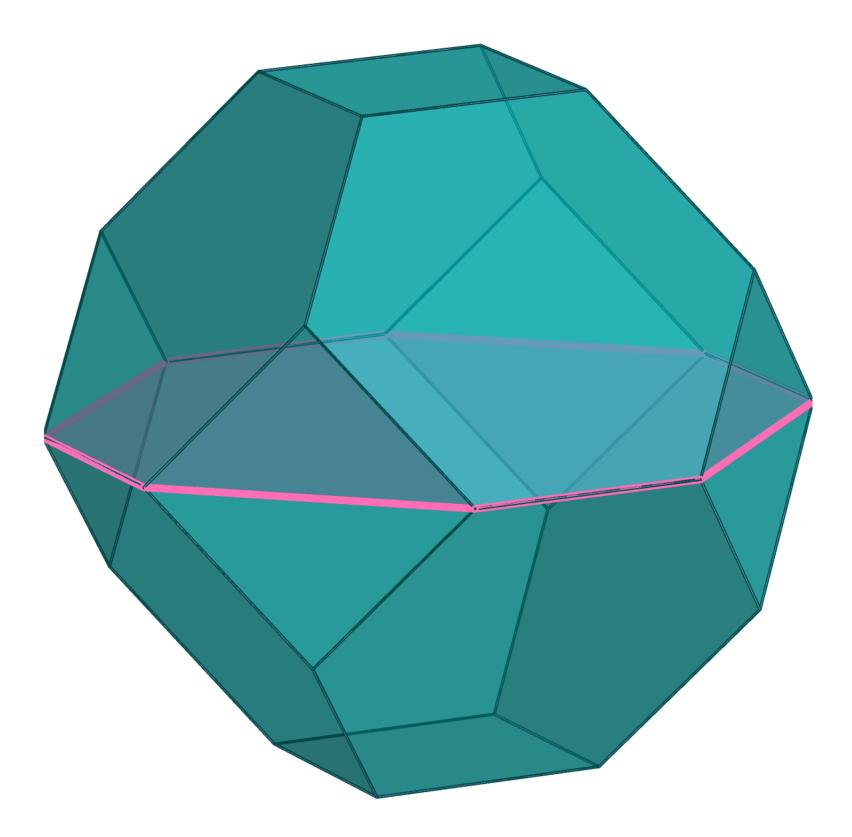
Slices of convex bodies





best = largest volume

P = permutahedron

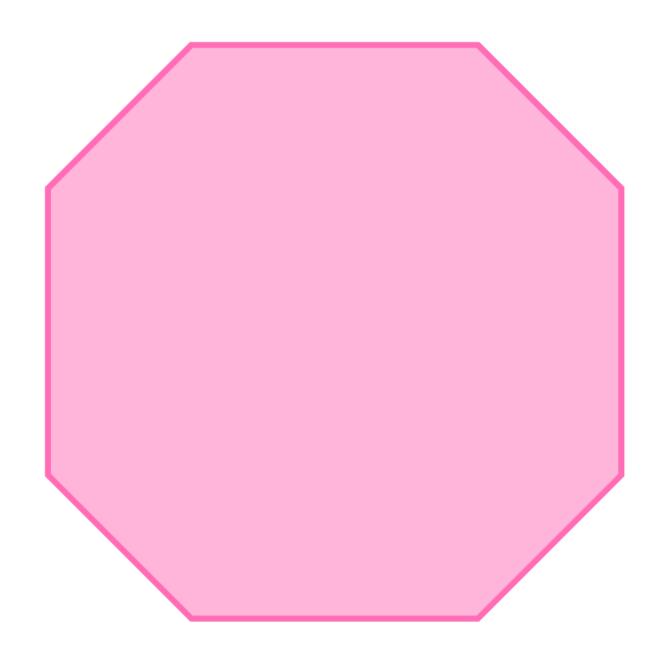


Slices of convex bodies

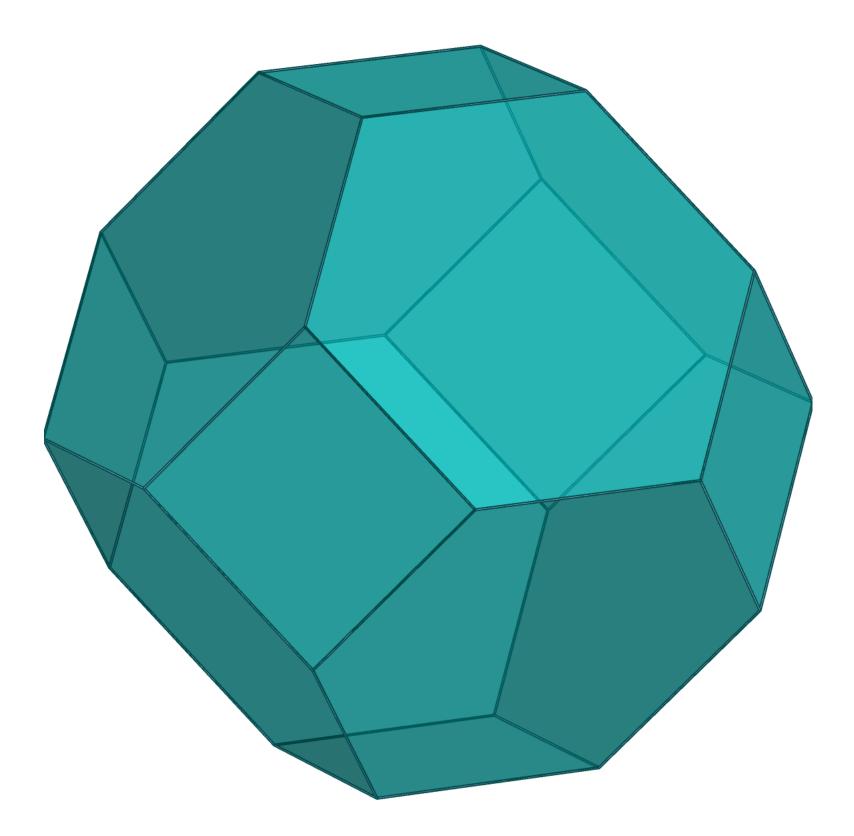




best = largest volume



P = permutahedron



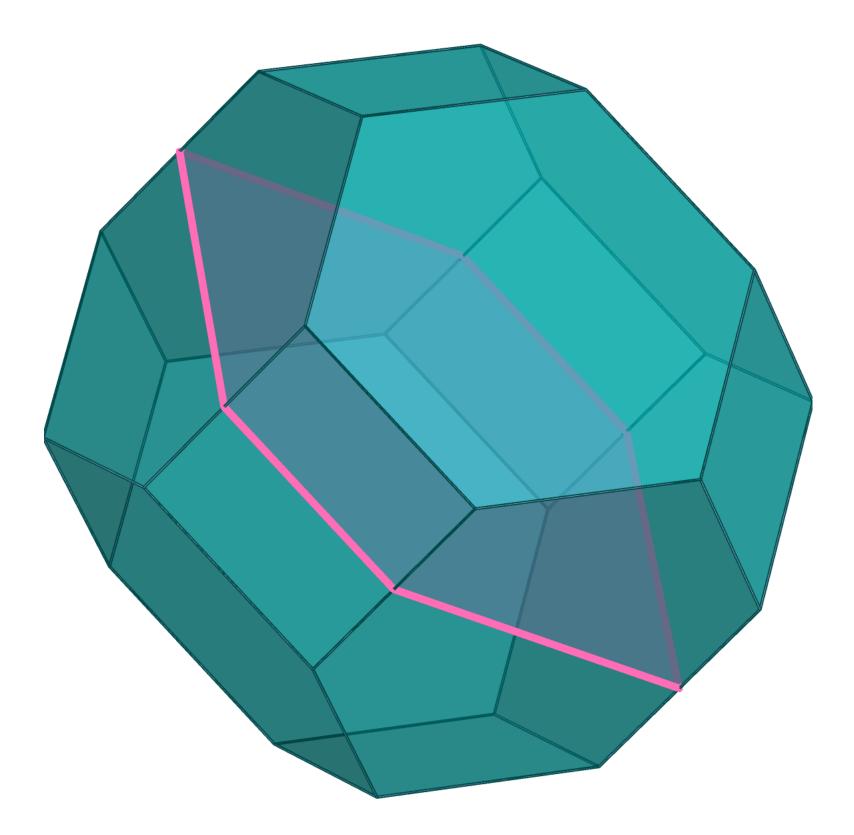
Slices of convex bodies





best = smallest volume

P = permutahedron

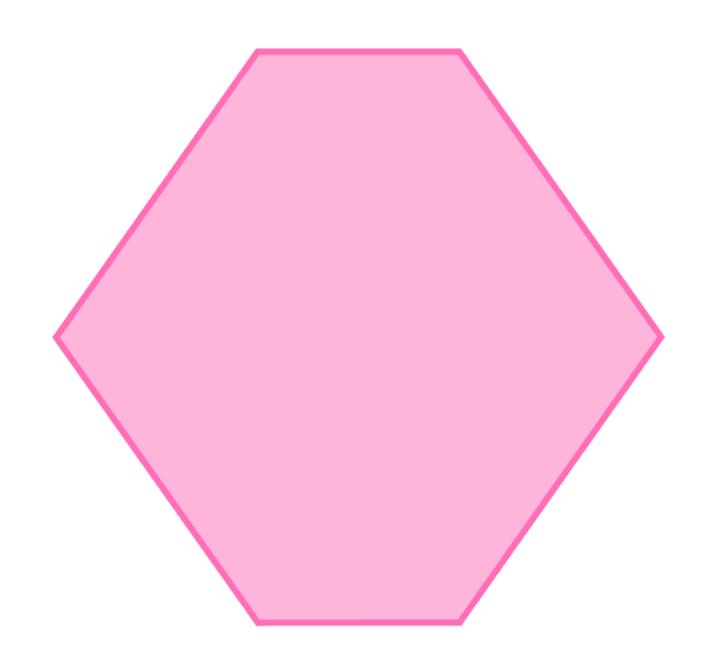


Slices of convex bodies

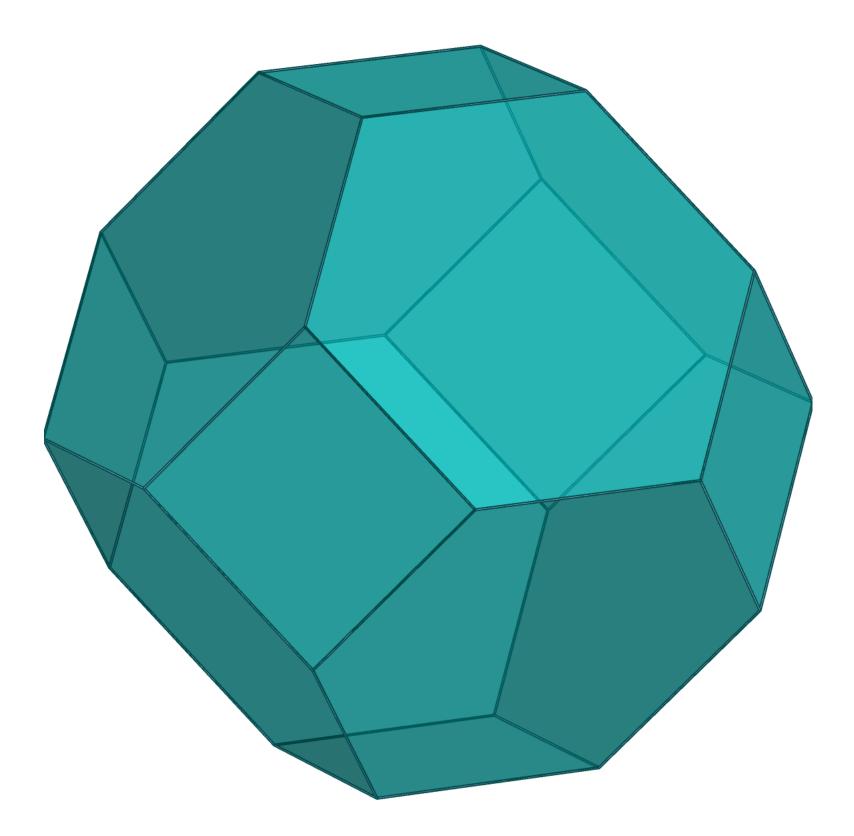




best = smallest volume



P = permutahedron



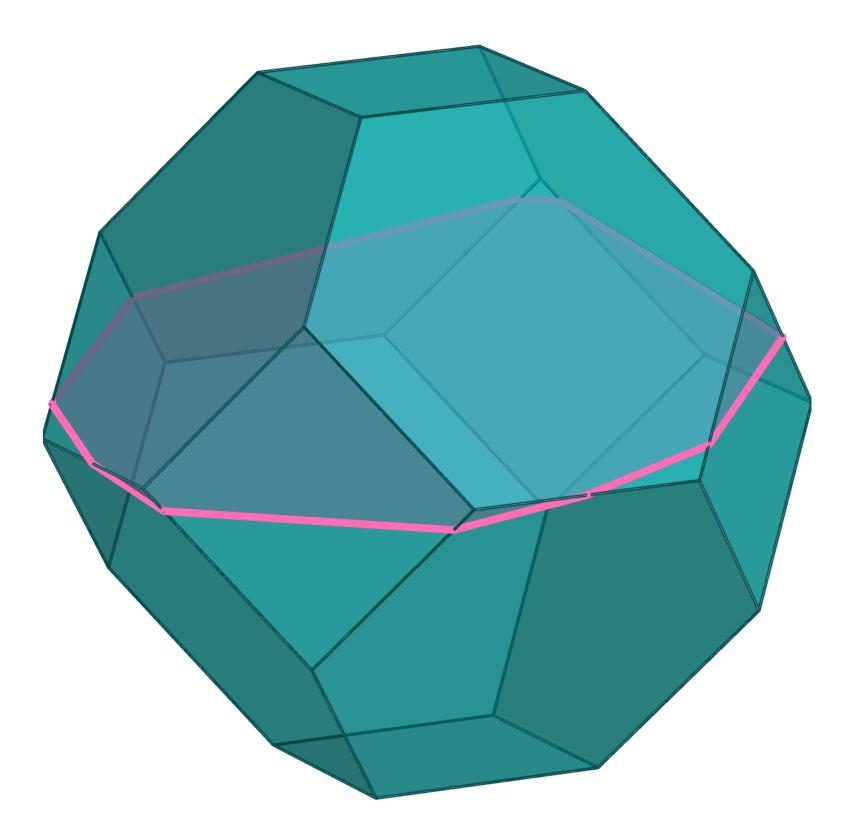
Slices of convex bodies





best = largest #vertices

P = permutahedron

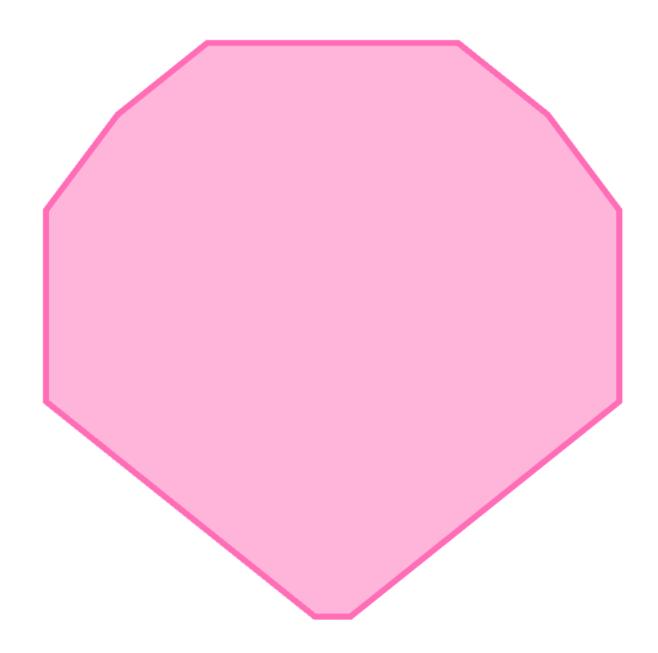


Slices of convex bodies

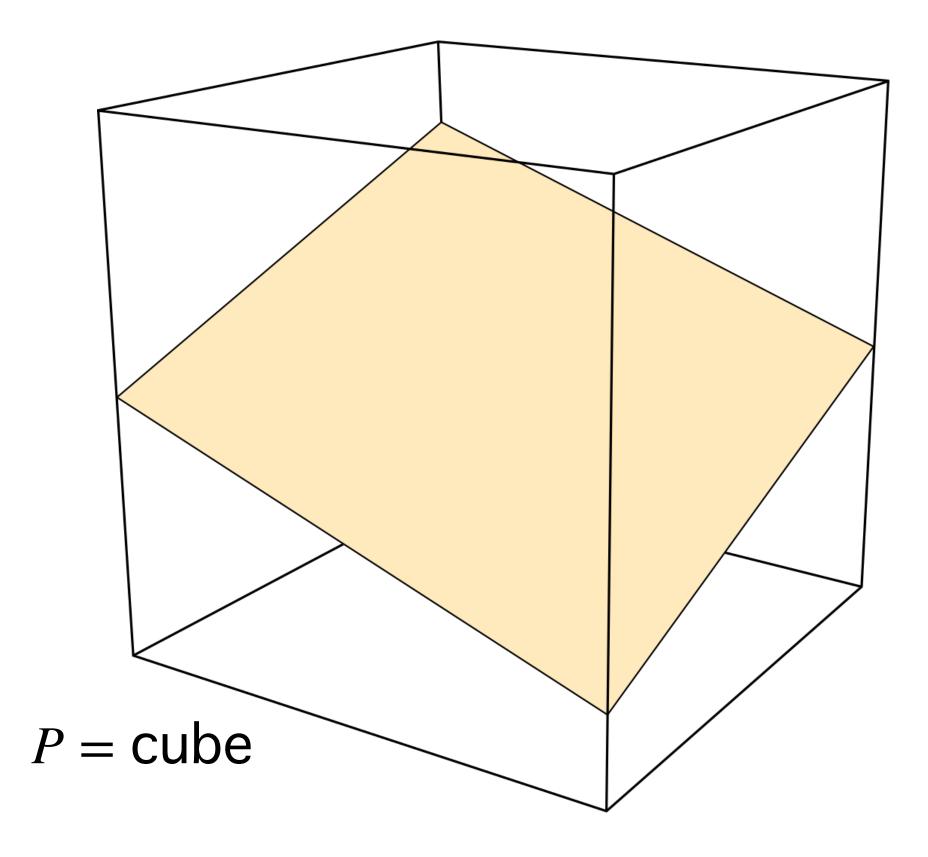




best = largest #vertices



Main idea

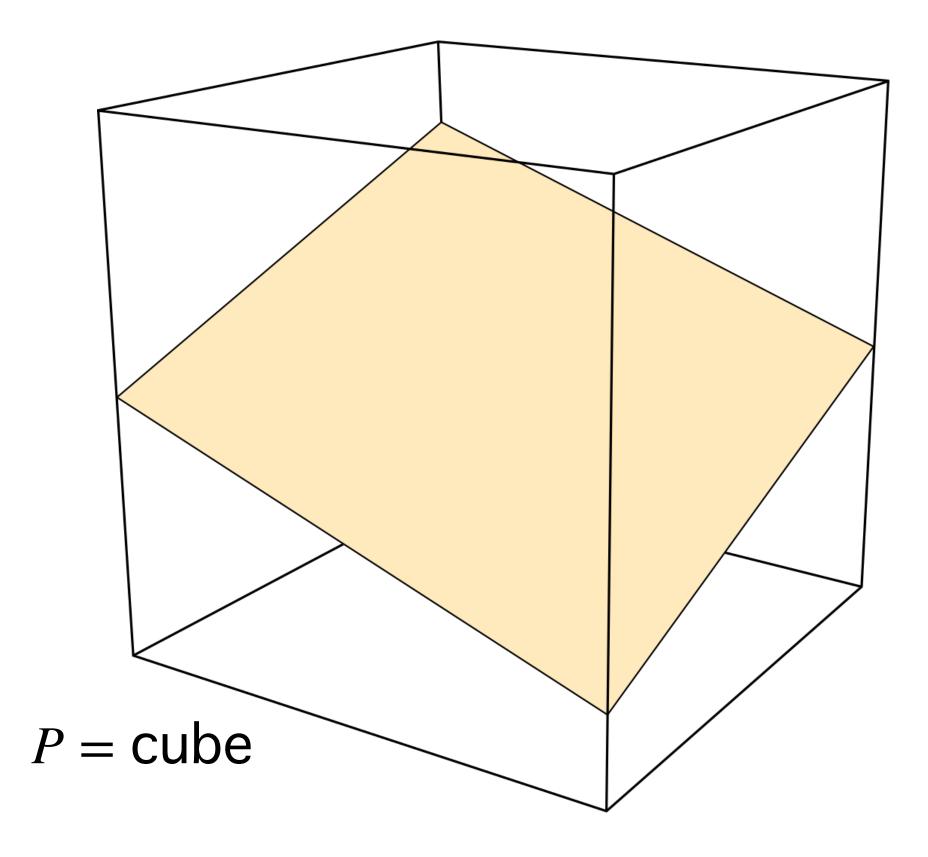




Small perturbations (generically) preserve the combinatorial type



Main idea



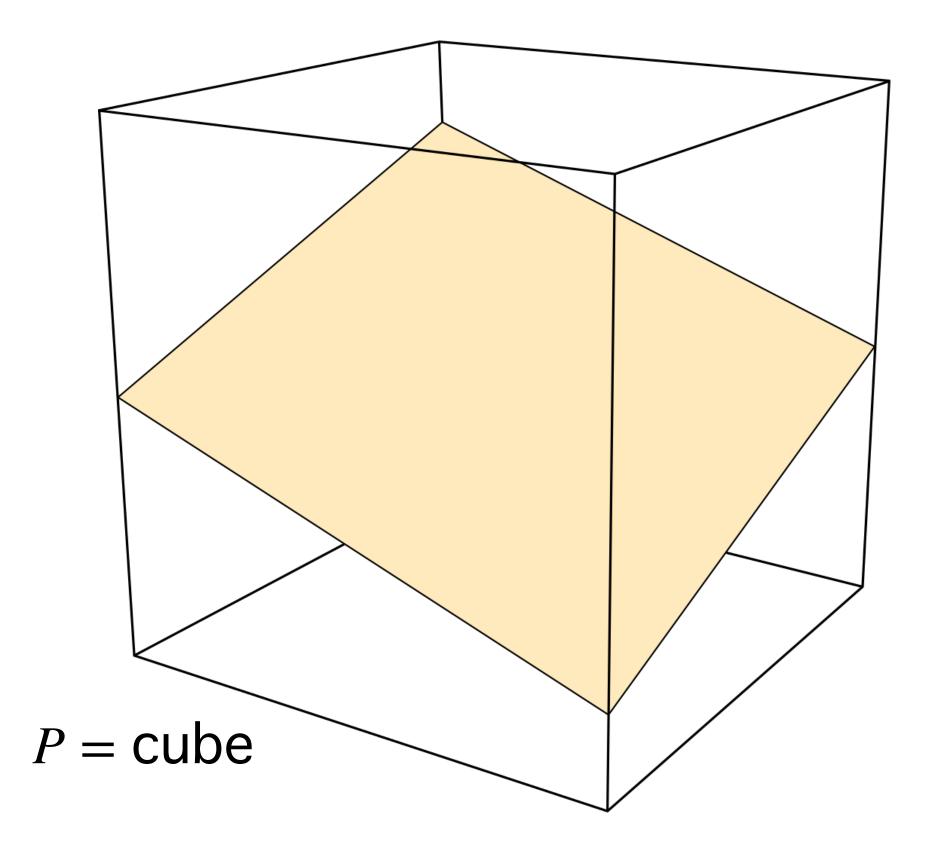


Small perturbations (generically) preserve the combinatorial type

The combinatorial type (possibly) changes when the hyperplane crosses a vertex



Main idea



Strategy: group the slices with the same combinatorial type

Slices of convex bodies



Small perturbations (generically) preserve the combinatorial type

The combinatorial type (possibly) changes when the hyperplane crosses a vertex

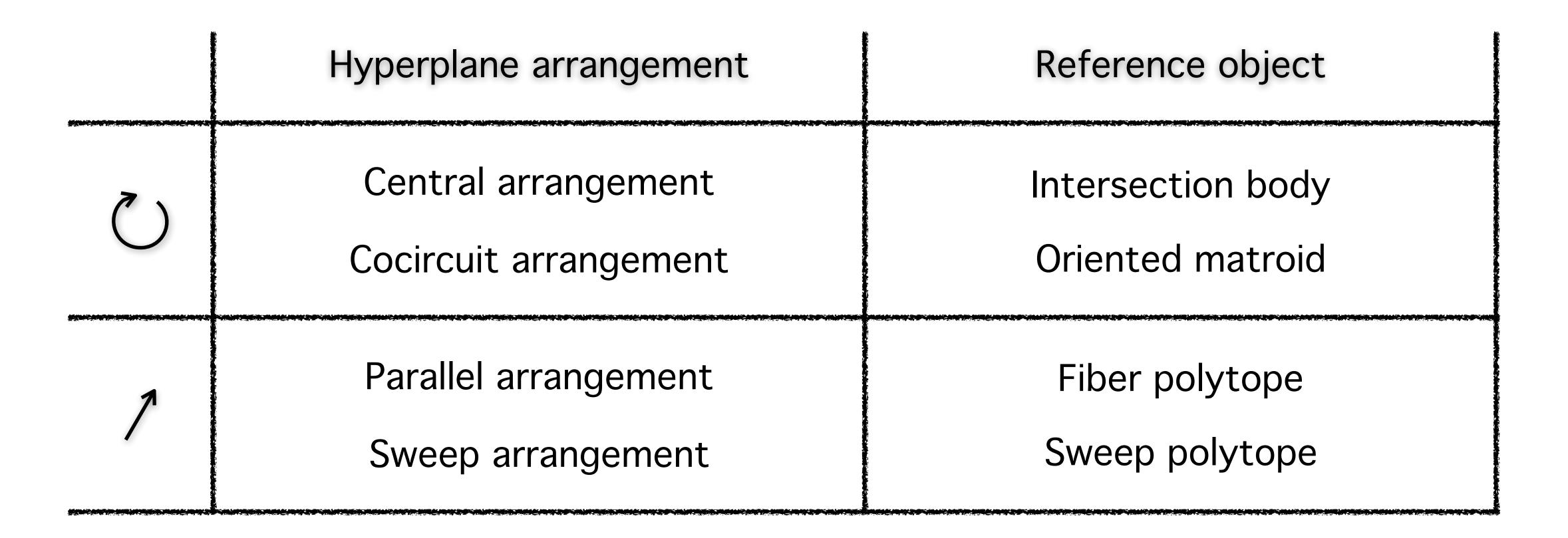
Construction: slices with the same combinatorial type belong to the same cell of a certain (combination of) hyperplane arrangement(s)

Slices of convex bodies





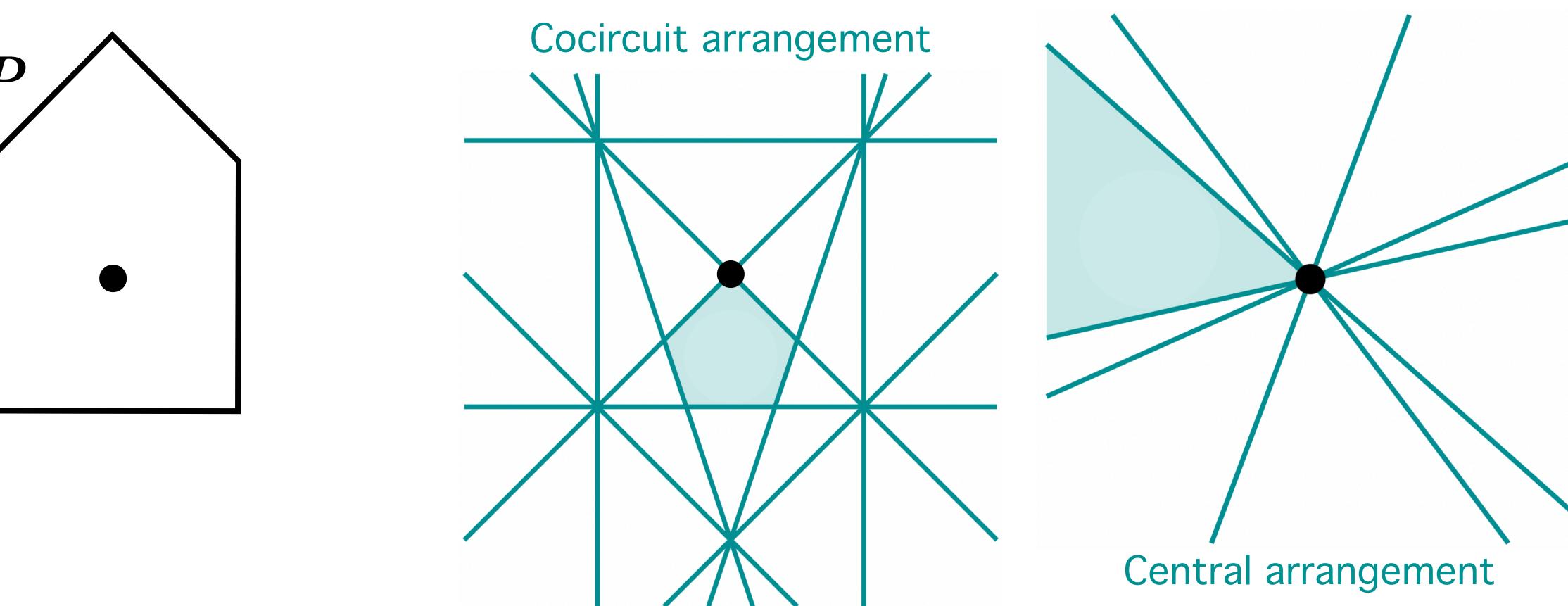
Construction: slices with the same combinatorial type belong to the same cell of a certain (combination of) hyperplane arrangement(s)



Slices of convex bodies





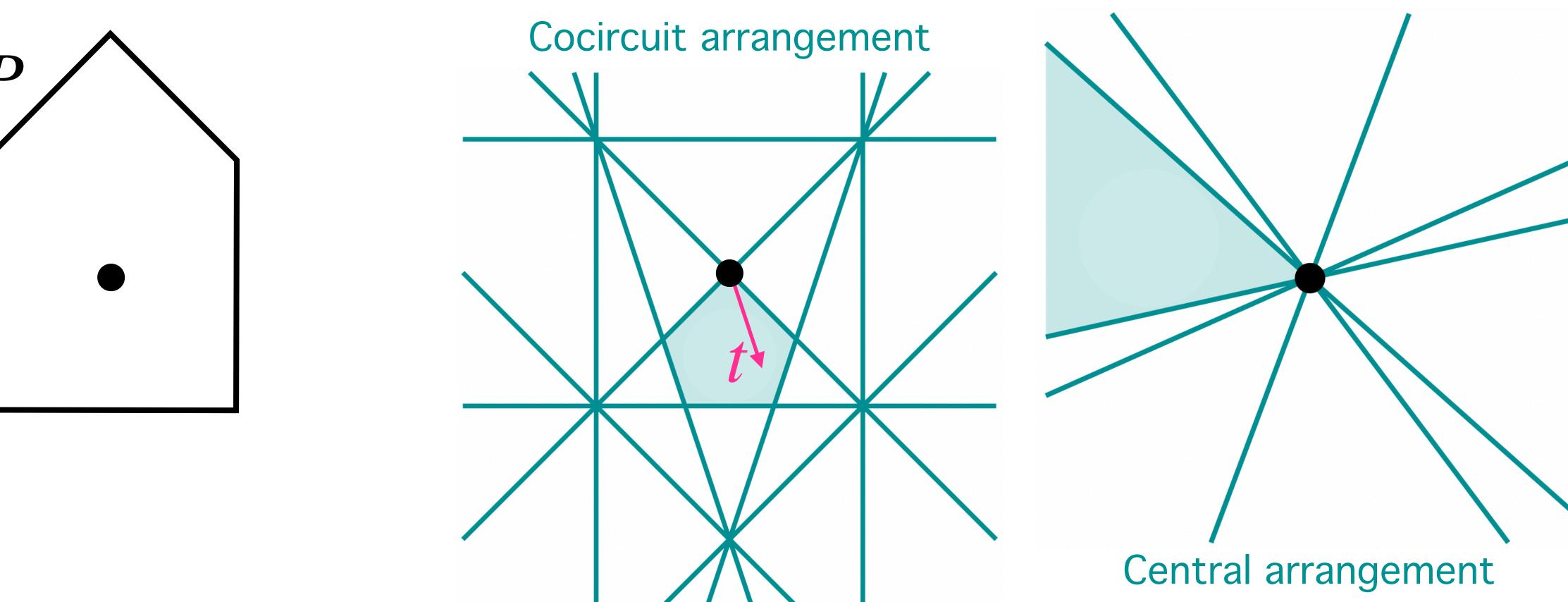


Slices of convex bodies

ETHzürich





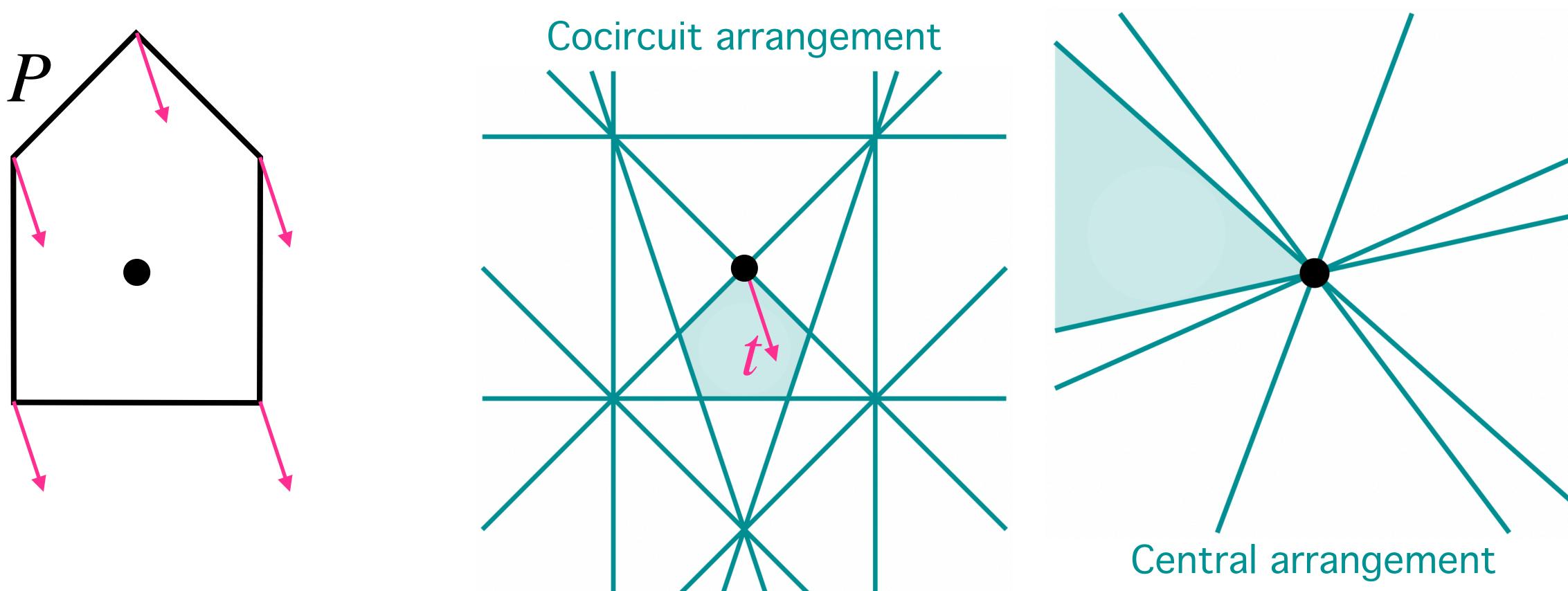


Slices of convex bodies

ETHzürich





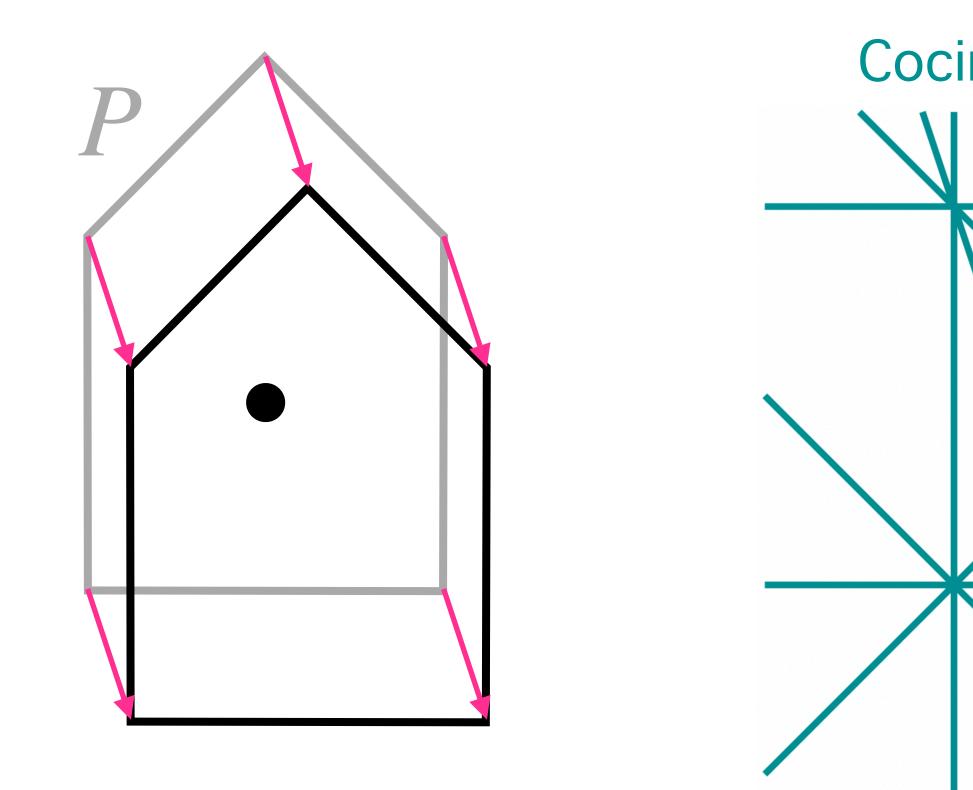


Slices of convex bodies

ETHzürich

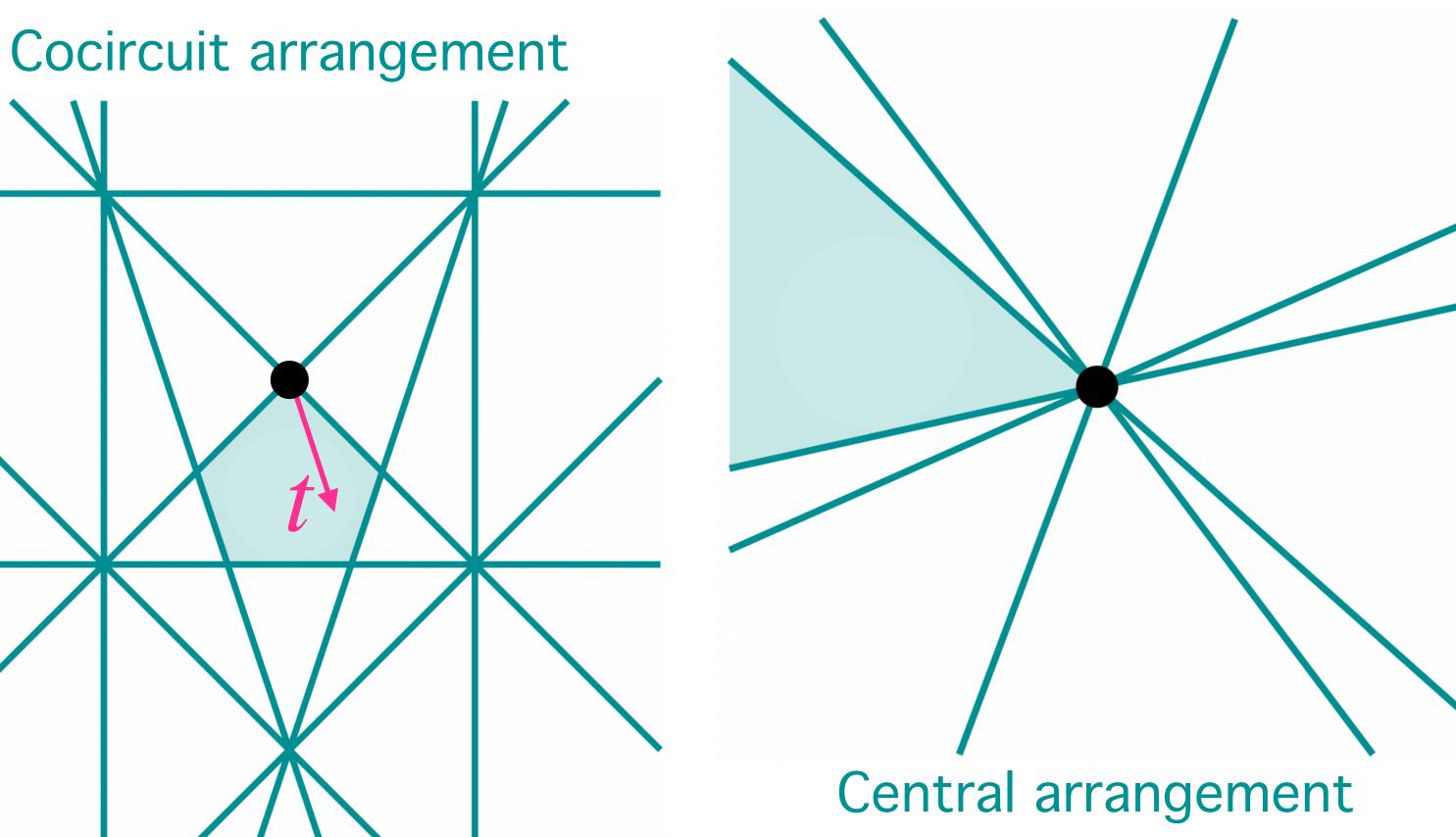






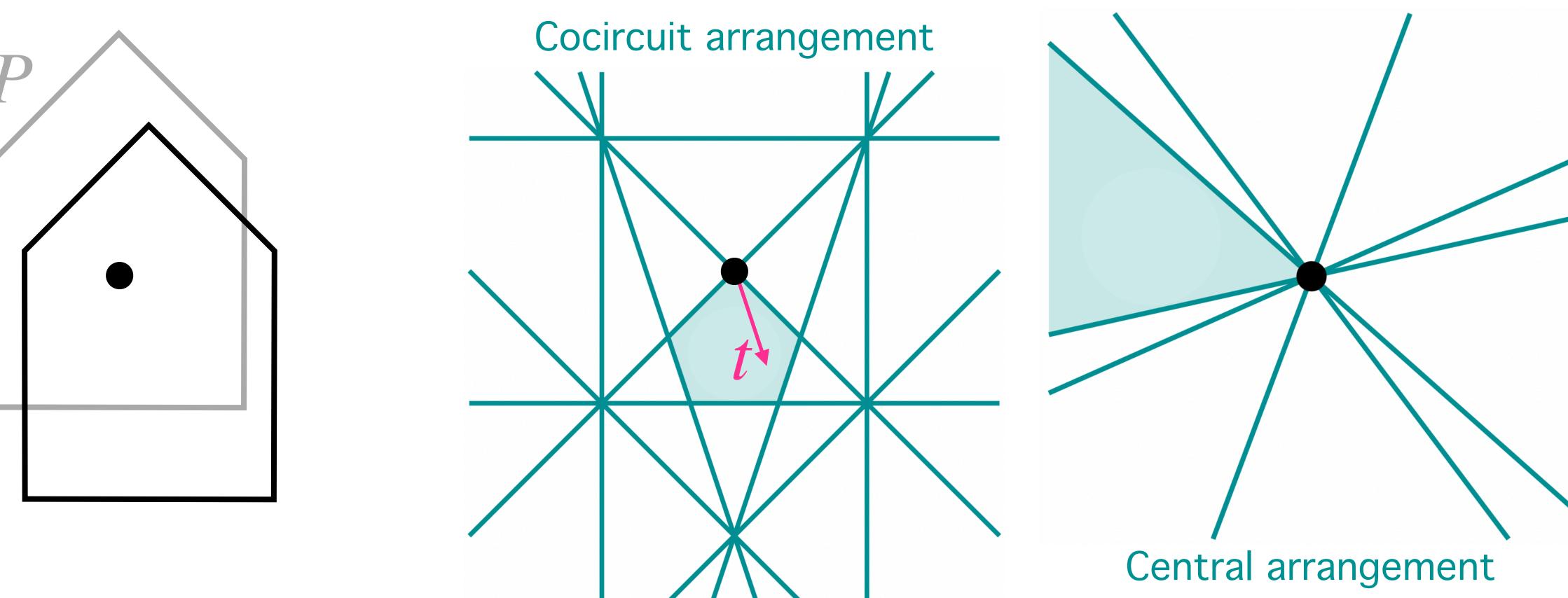
Slices of convex bodies

ETHzürich







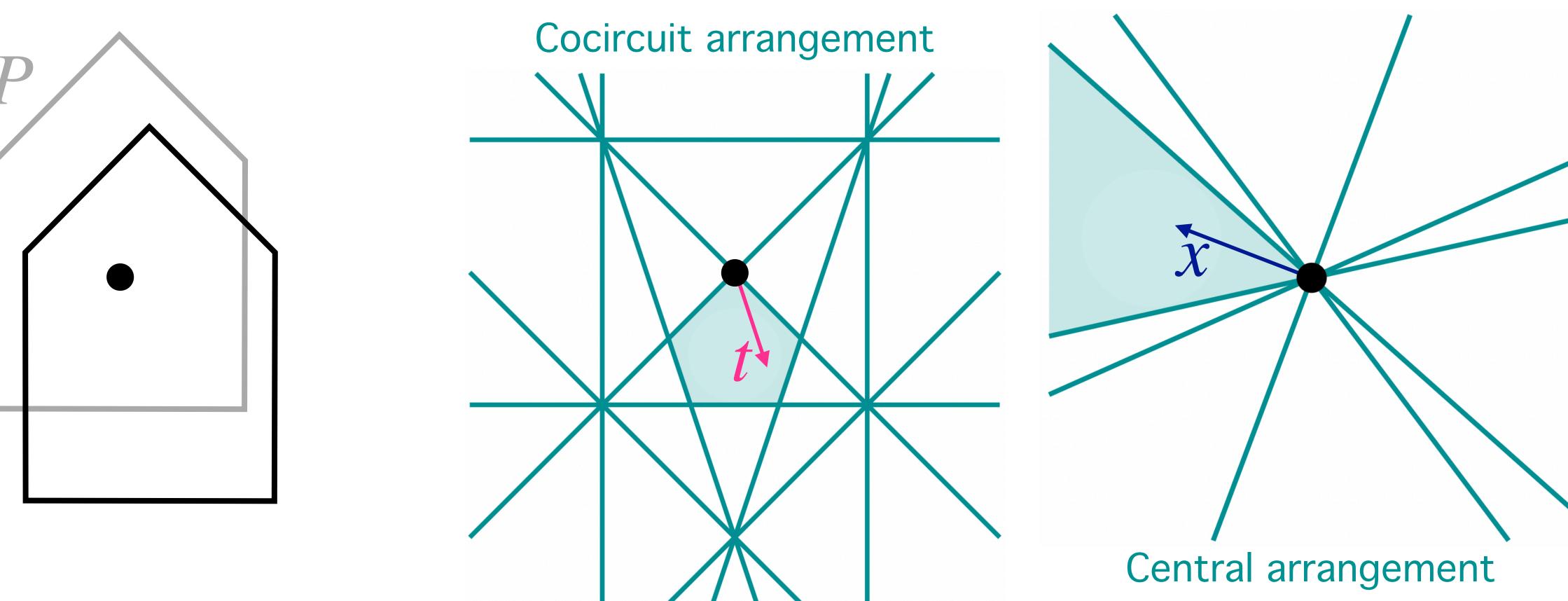


Slices of convex bodies

ETHzürich





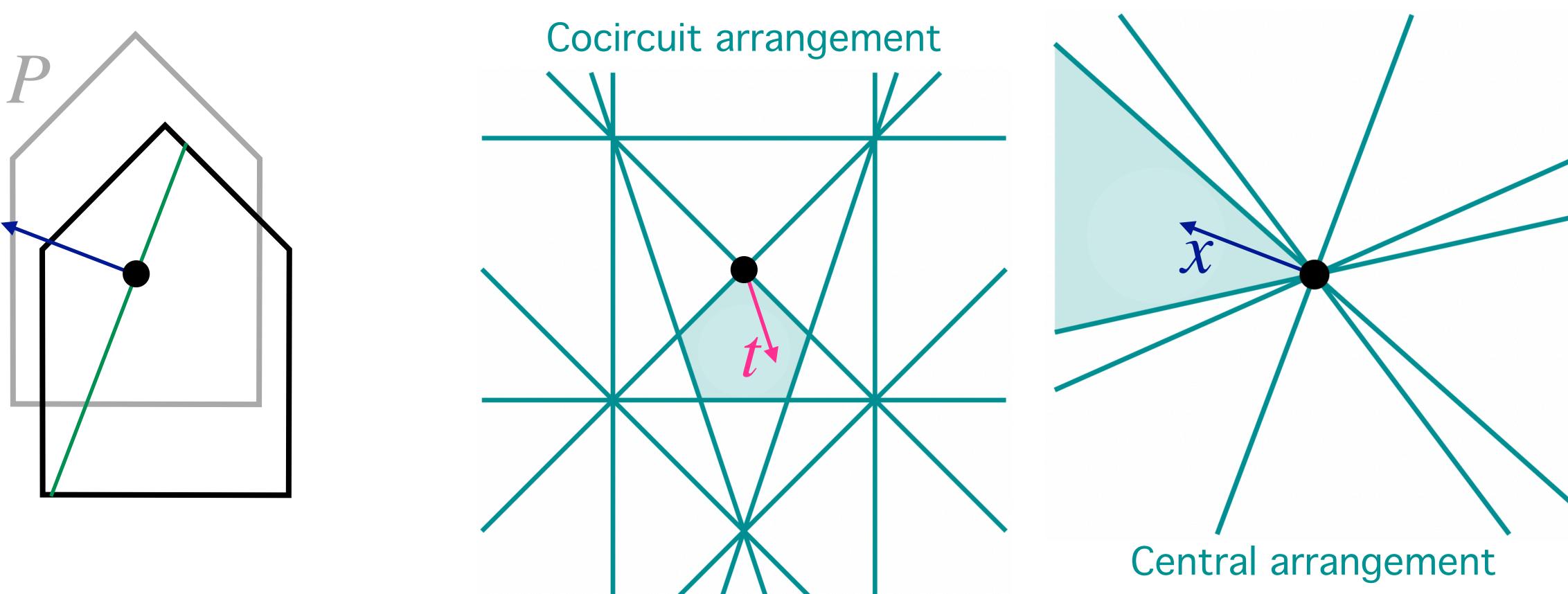


Slices of convex bodies

ETHzürich







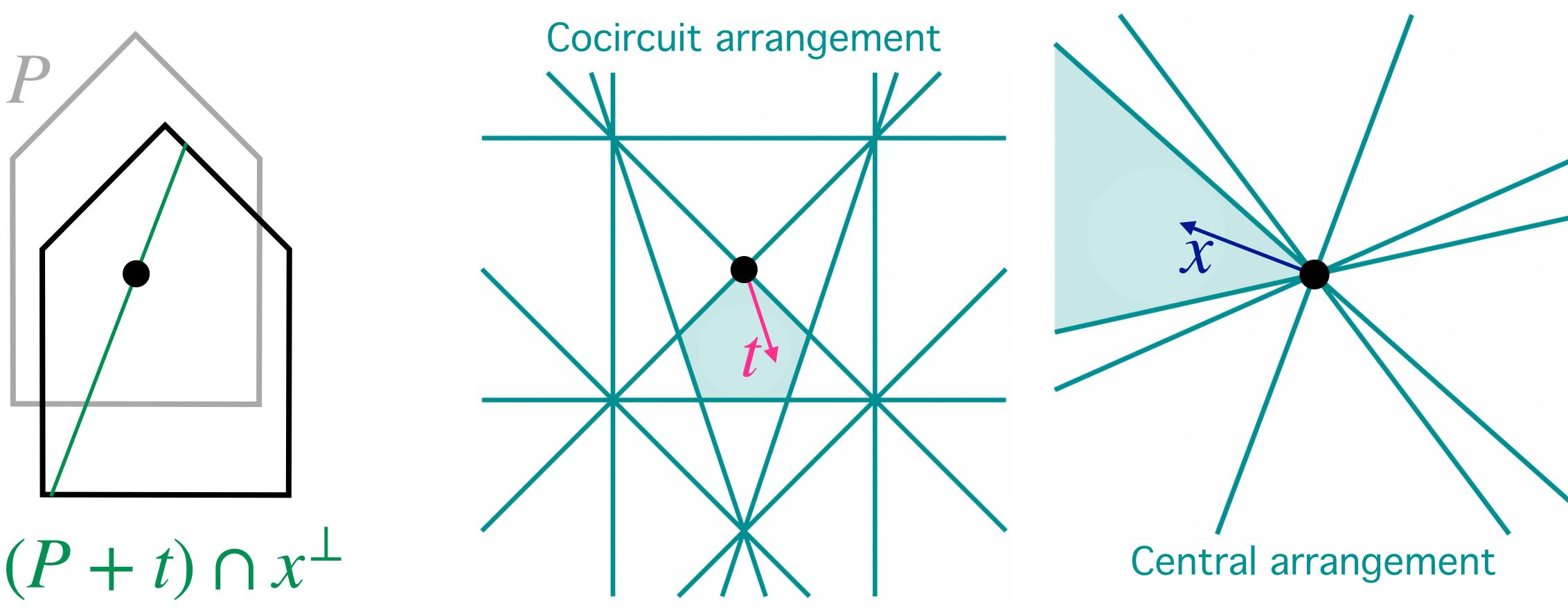
Slices of convex bodies

ETHzürich





Hyperplane arrangements



Slices of convex bodies

ETHzürich

Construction: slices with the same combinatorial type belong to the same cell of a certain (combination of) hyperplane arrangement(s)





Theorem [B,DL,M]: Let $P \subset \mathbb{R}^d$ be a polytope. For fixed d, we can find the slice $P \cap H$ with

> $\max f_k(P \cap H)$ * $\max \sum_{F \subset P, } \omega(F)$ * $F \cap H \neq 0$ $\max \operatorname{vol}(P \cap H)$ ** min vol($P \cap H$) (through a fixed point) $\max \int_{P \cap H} f(x) \, \mathrm{d}x$ * *. . . in polynomial time.

Slices of convex bodies





Theorem [B,DL,M]: Let $P \subset \mathbb{R}^d$ be a polytope. For fixed d, we can find the slice $P \cap H$ with

> $\max f_k(P \cap H)$ * $\max \sum_{F \subset P, } \omega(F)$ * $F \cap H \neq 0$ $\max \operatorname{vol}(P \cap H)$ ** min vol($P \cap H$) (through a fixed point) $\max \qquad f(x) \, \mathrm{d}x$ * *. . . in polynomial time.

Slices of convex bodies



or projection $\pi_H(P)$, or half-space $P \cap H^+$



Theorem [B,DL,M]: Let $P \subset \mathbb{R}^d$ be a polytope. For fixed d, we can find the slice $P \cap H$ with

> $\max f_k(P \cap H)$ * $\max \sum_{F \subset P, } \omega(F)$ * $F \cap H \neq 0$ $\max \operatorname{vol}(P \cap H)$ *min vol($P \cap H$) (through a fixed point) * $f(x) \,\mathrm{d}x$ max **. . . in polynomial time.

Cannot hope for more, in general

Slices of convex bodies



or projection $\pi_H(P)$, or half-space $P \cap H^+$

11



Theorem [B,DL,M]: Let $P \subset \mathbb{R}^d$ be a polytope. For fixed d, we can find the slice $P \cap H$ with

> $\max f_k(P \cap H)$ * $\max \sum_{F \subset P, } \omega(F)$ * $F \cap H \neq 0$ $\max \operatorname{vol}(P \cap H)$ *min vol($P \cap H$) (through a fixed point) * $\max \qquad f(x) \, \mathrm{d}x$ *in polynomial time.

Cannot hope for more, in general

Slices of convex bodies

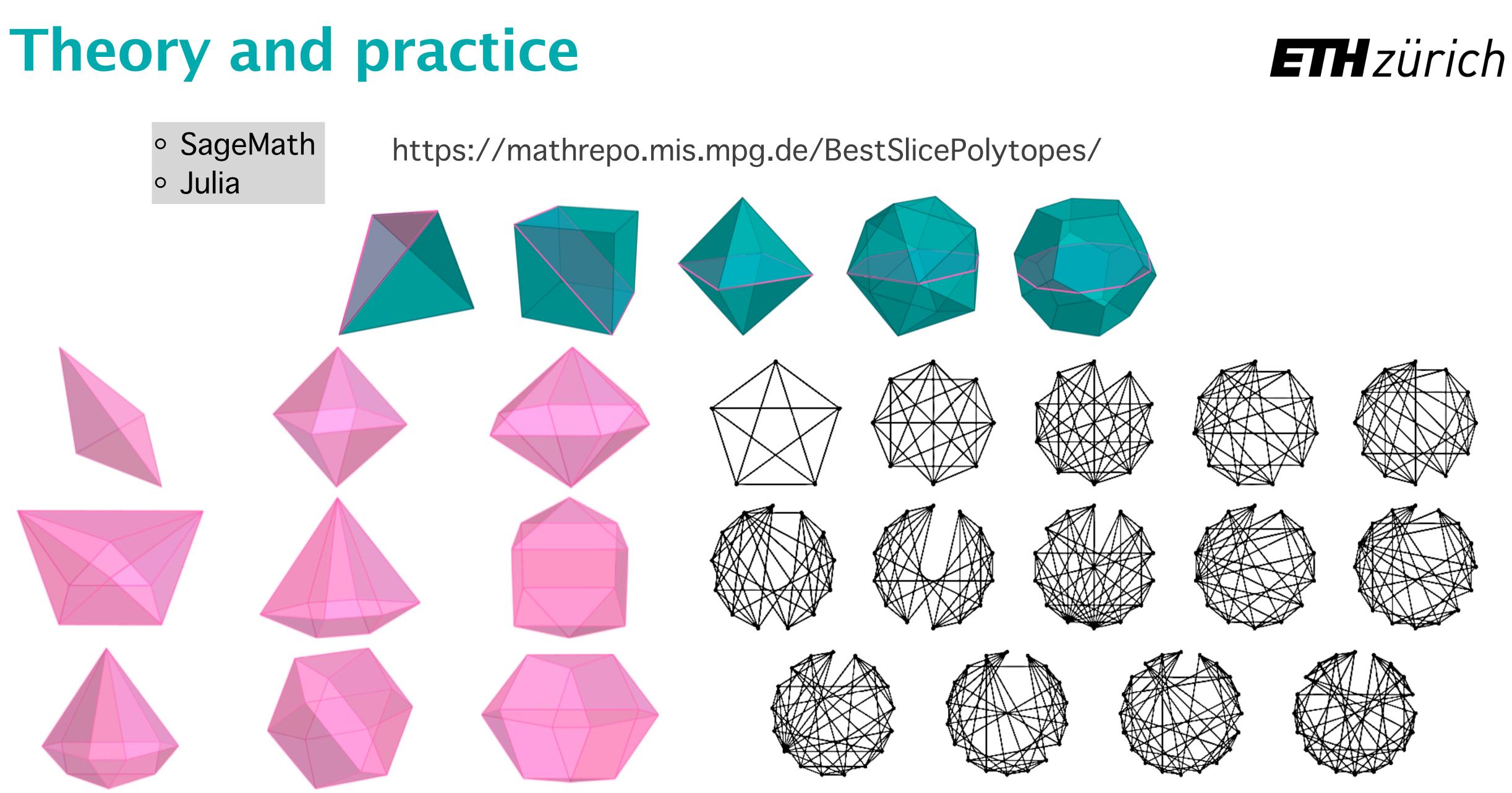


or projection $\pi_H(P)$, or half-space $P \cap H^+$

Theorem [B,DL,M]: It is #P-hard to compute the volume of the slice with largest volume.







Slices of convex bodies



Theory and practice

- SageMath
- Julia

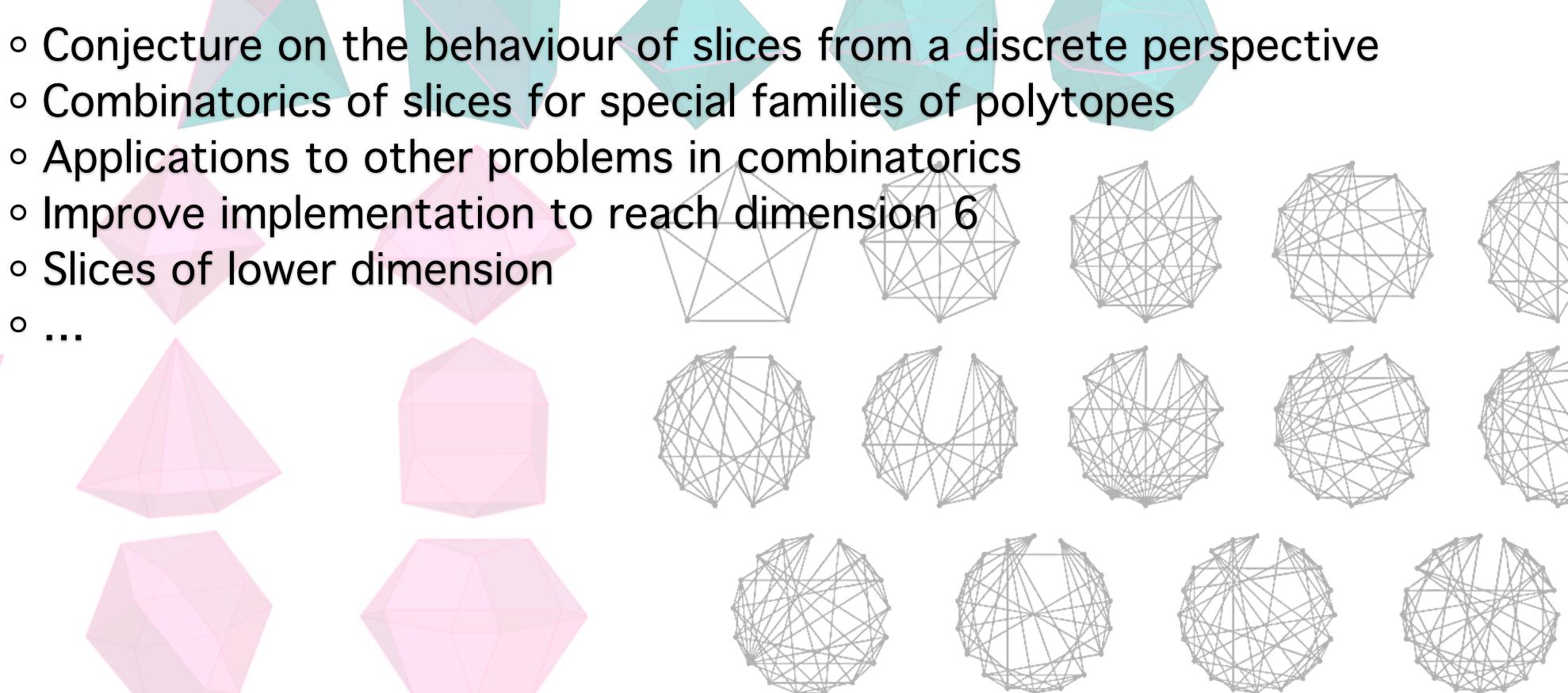
0

https://mathrepo.mis.mpg.de/BestSlicePolytopes/

 Combinatorics of slices for special families of polytopes Applications to other problems in combinatorics Improve implementation to reach dimension 6 Slices of lower dimension

Slices of convex bodies









Theory and practice

- SageMath
- Julia

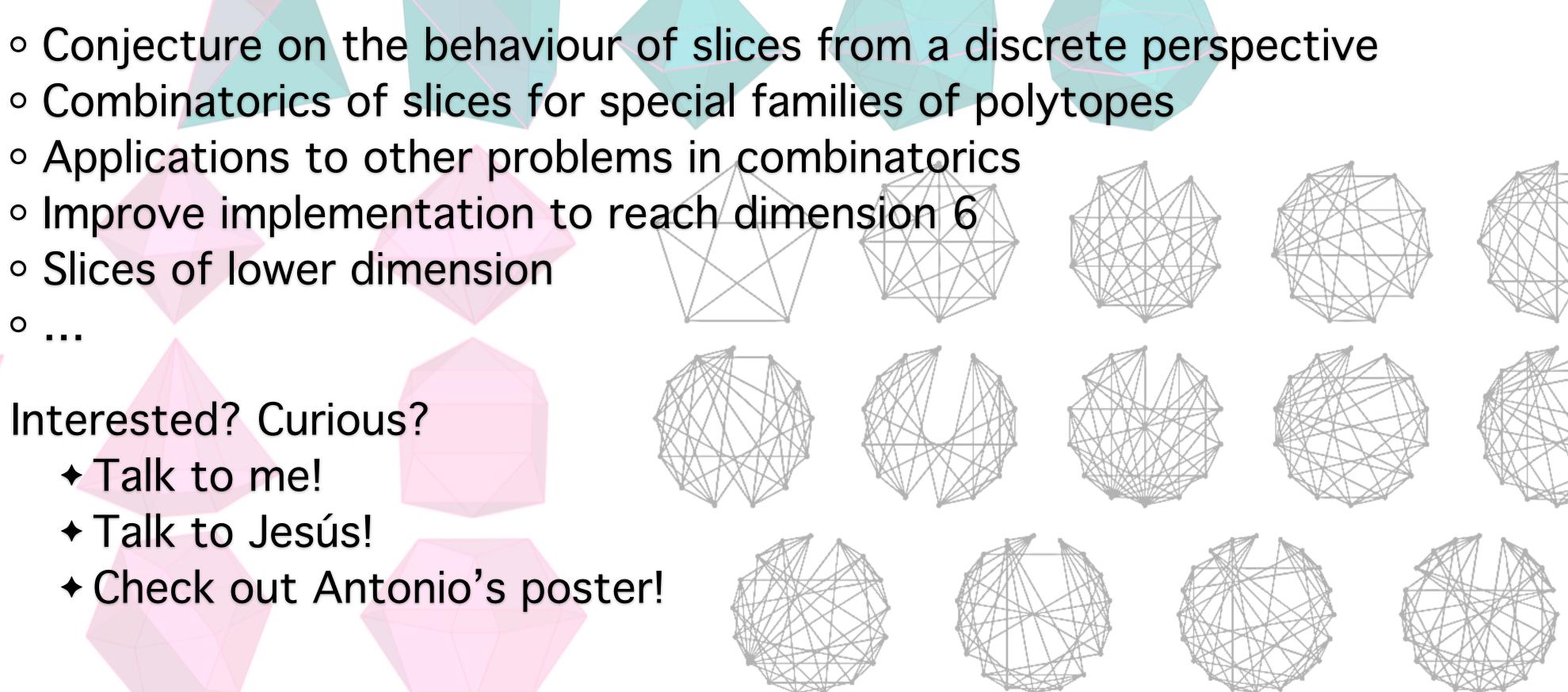
https://mathrepo.mis.mpg.de/BestSlicePolytopes/

 Combinatorics of slices for special families of polytopes Applications to other problems in combinatorics Improve implementation to reach dimension 6 Slices of lower dimension 0

Interested? Curious?

- + Talk to me!
- + Talk to Jesús!
- + Check out Antonio's poster!









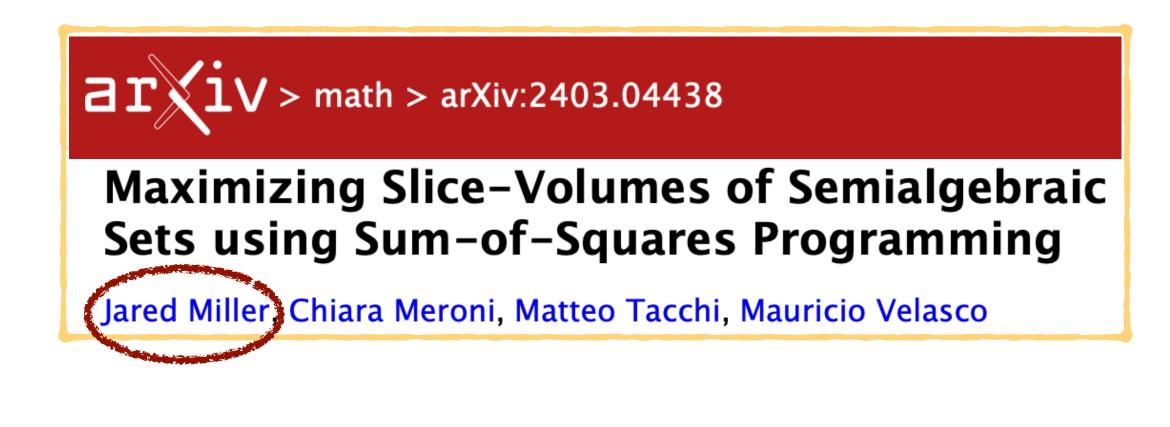
A. I. (= After ICERM)

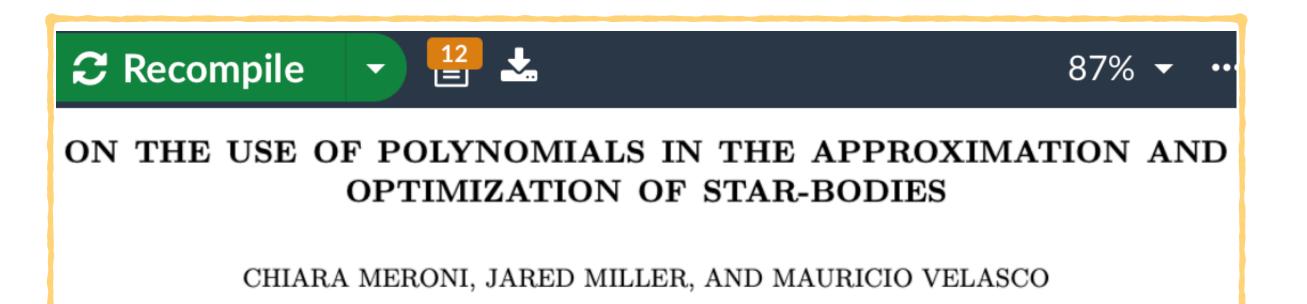
Slices of convex bodies



A.I. (= After ICERM)

Hey! There are also NON-discrete objects!





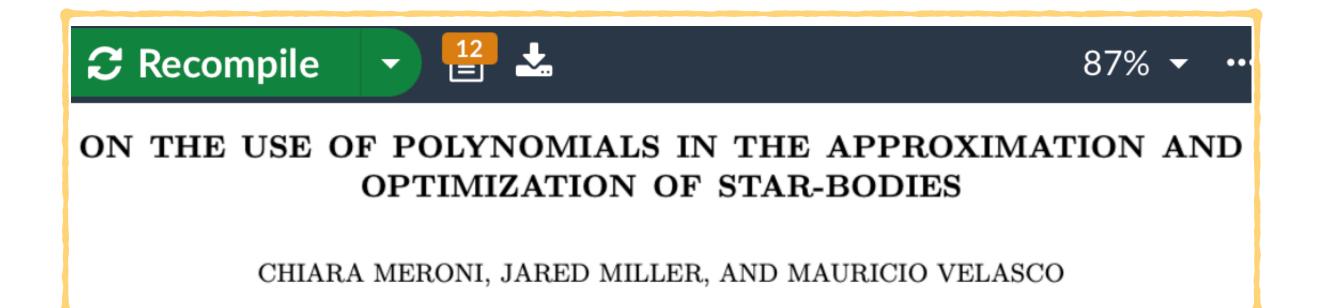
Slices of convex bodies



A. I. (= After ICERM)

Hey! There are also NON-discrete objects!





Slices of convex bodies

ETHzürich

PROS: $\{x \in \mathbb{R}^d | g_i(x) \ge 0 \text{ for } i = 1,...,N\}$

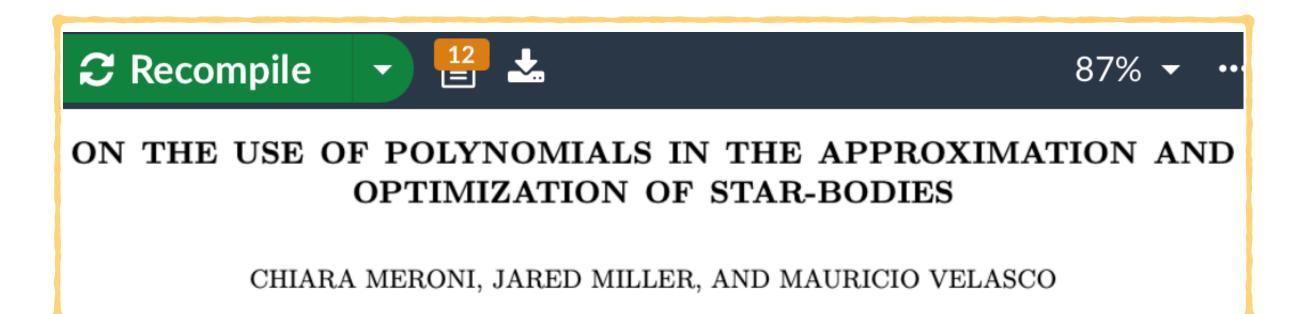
- CONS: Only an approximation In \mathbb{R}^3 it is already out of reach
 - KEY: SDP
 - Adapted Lasserre hierarchies



A. I. (= After ICERM)

Hey! There are also NON-discrete objects!





Slices of convex bodies

ETHzürich

PROS: $\{x \in \mathbb{R}^d | g_i(x) \ge 0 \text{ for } i = 1,...,N\}$

- CONS: Only an approximation In \mathbb{R}^3 it is already out of reach
 - KEY: SDP Adapted Lasserre hierarchies

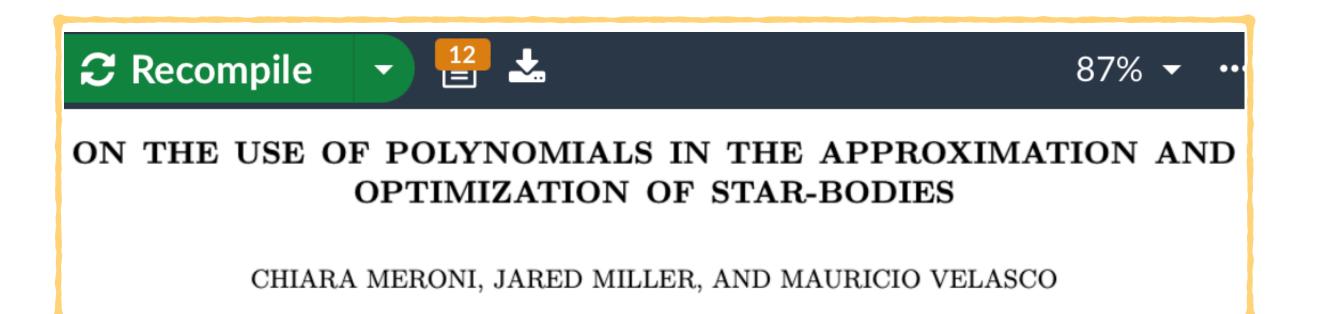
B-P problem and Bourgain's conjecture: optimization over all convex bodies



A. I. (= After ICERM)

Hey! There are also NON-discrete objects!





Slices of convex bodies

ETHzürich

PROS: $\{x \in \mathbb{R}^d | g_i(x) \ge 0 \text{ for } i = 1,...,N\}$

- CONS: Only an approximation In \mathbb{R}^3 it is already out of reach
 - KEY: SDP Adapted Lasserre hierarchies

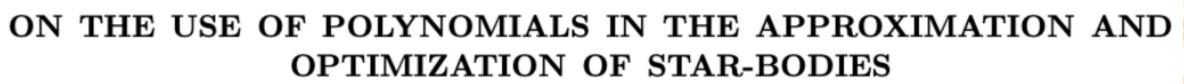
B-P problem and Bourgain's conjecture: optimization over all convex bodies

How can we do this?

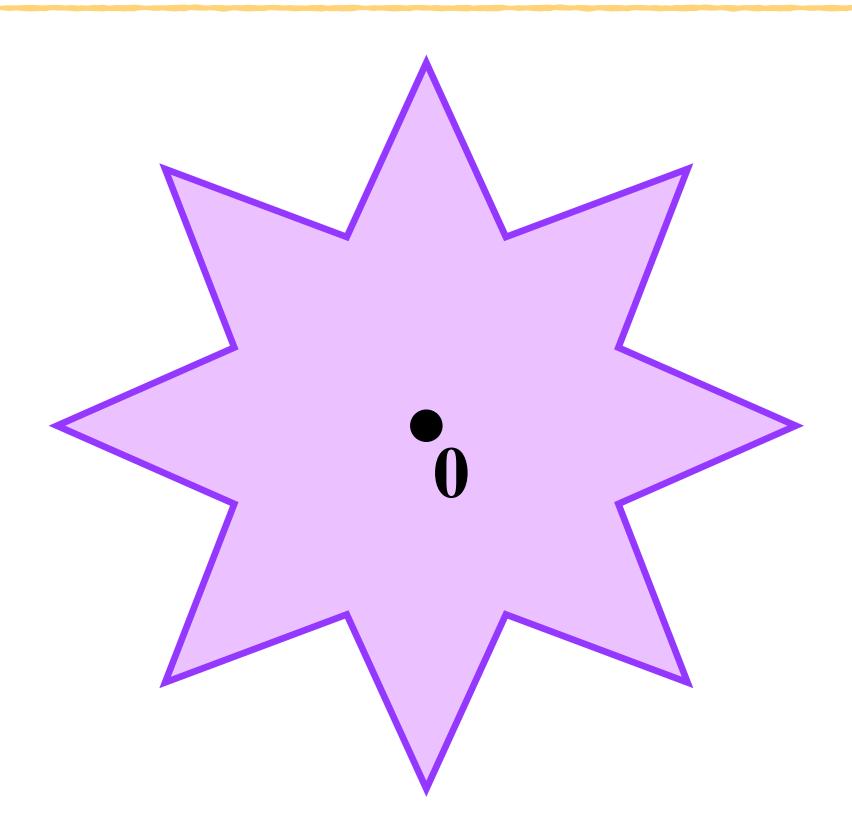






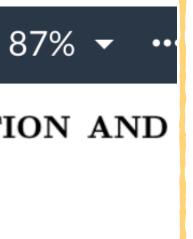


CHIARA MERONI, JARED MILLER, AND MAURICIO VELASCO



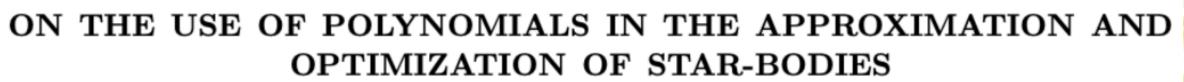
Slices of convex bodies



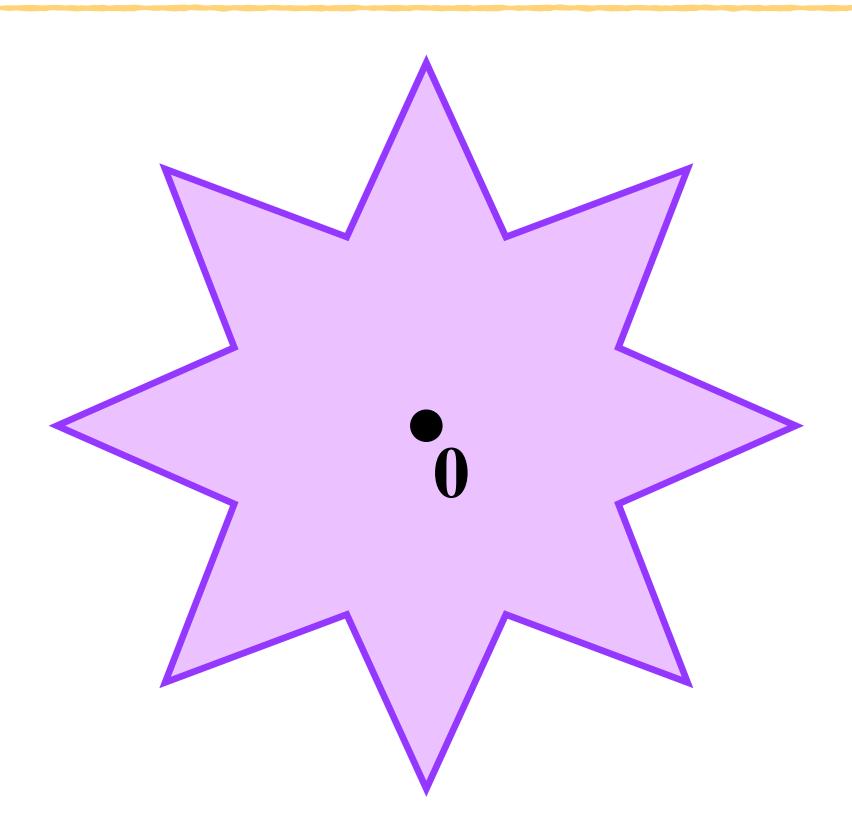


Assumptions: compact, 0 in the interior



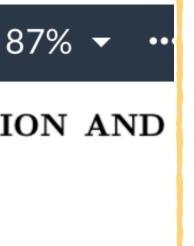


CHIARA MERONI, JARED MILLER, AND MAURICIO VELASCO



Slices of convex bodies





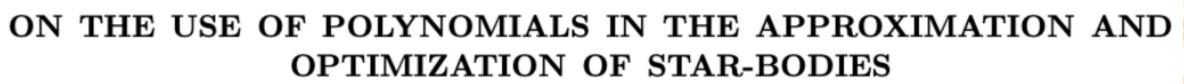


Assumptions: compact, 0 in the interior

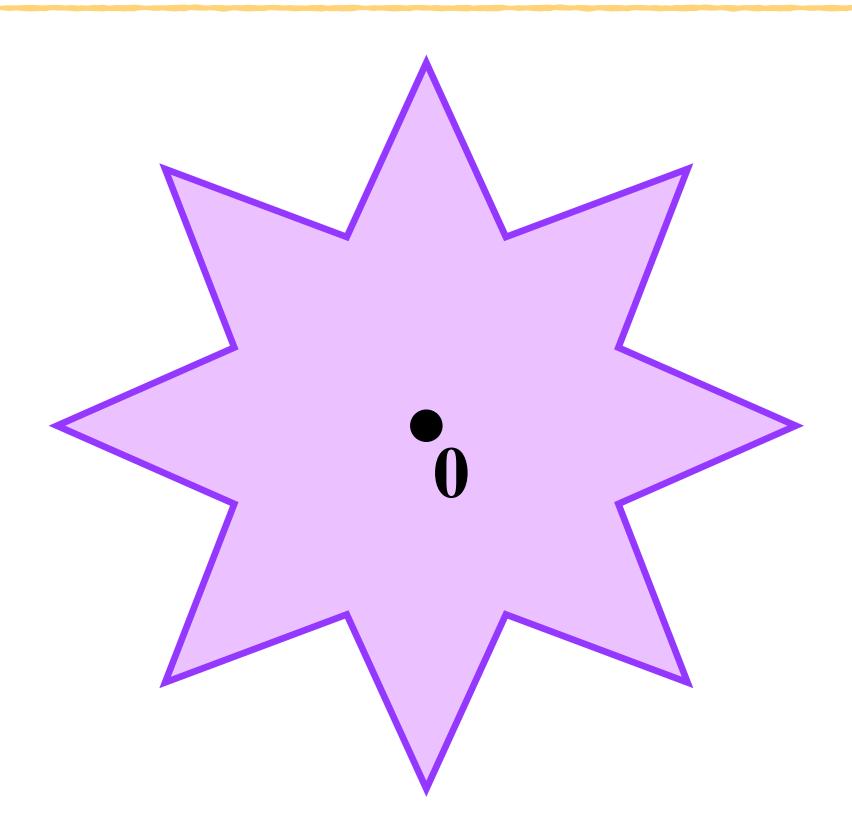






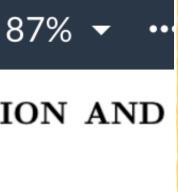


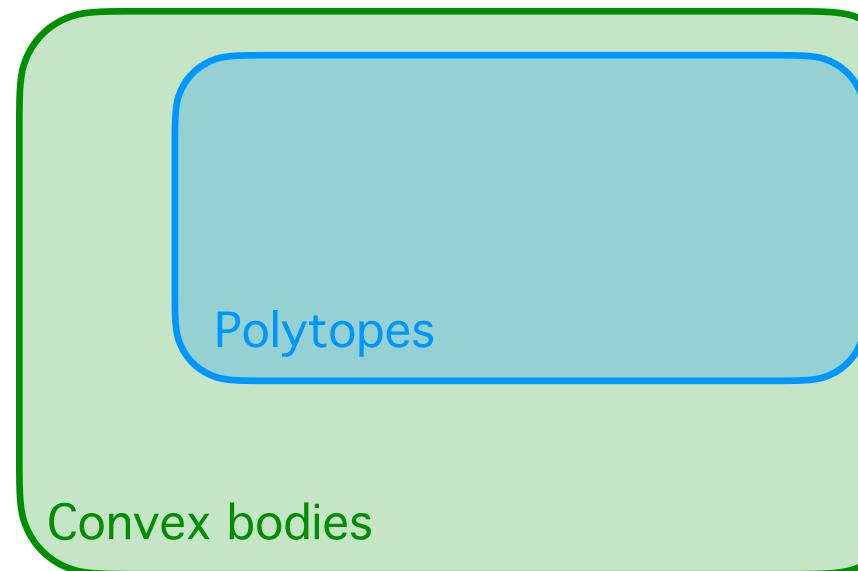
CHIARA MERONI, JARED MILLER, AND MAURICIO VELASCO



Slices of convex bodies





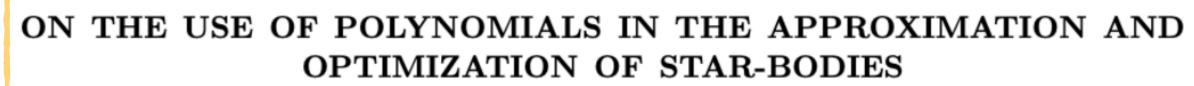


Assumptions: compact, 0 in the interior

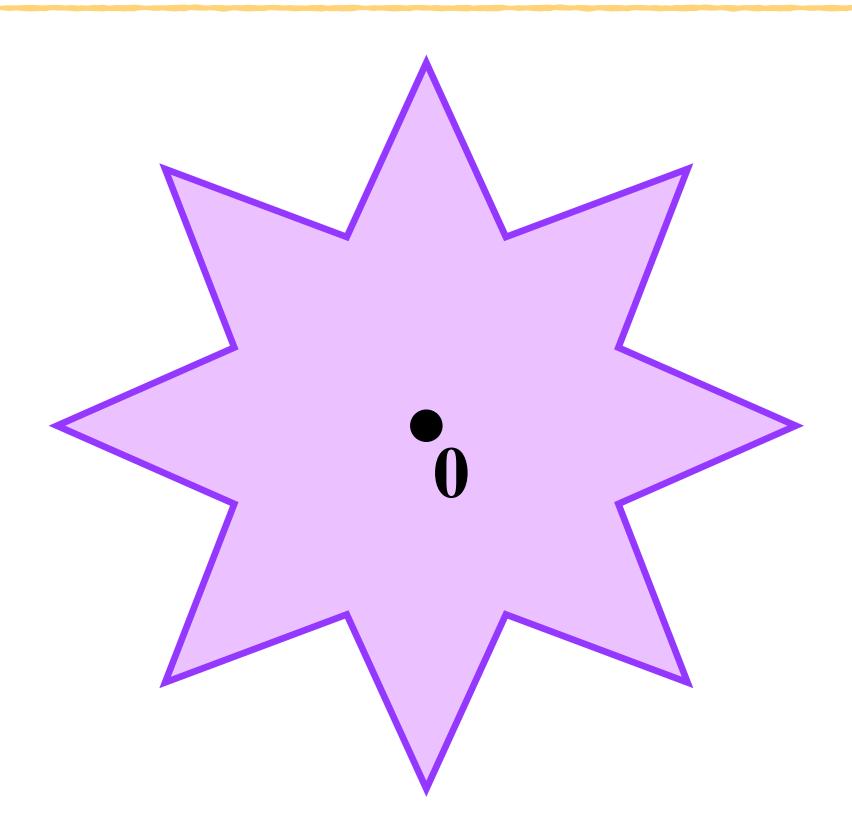






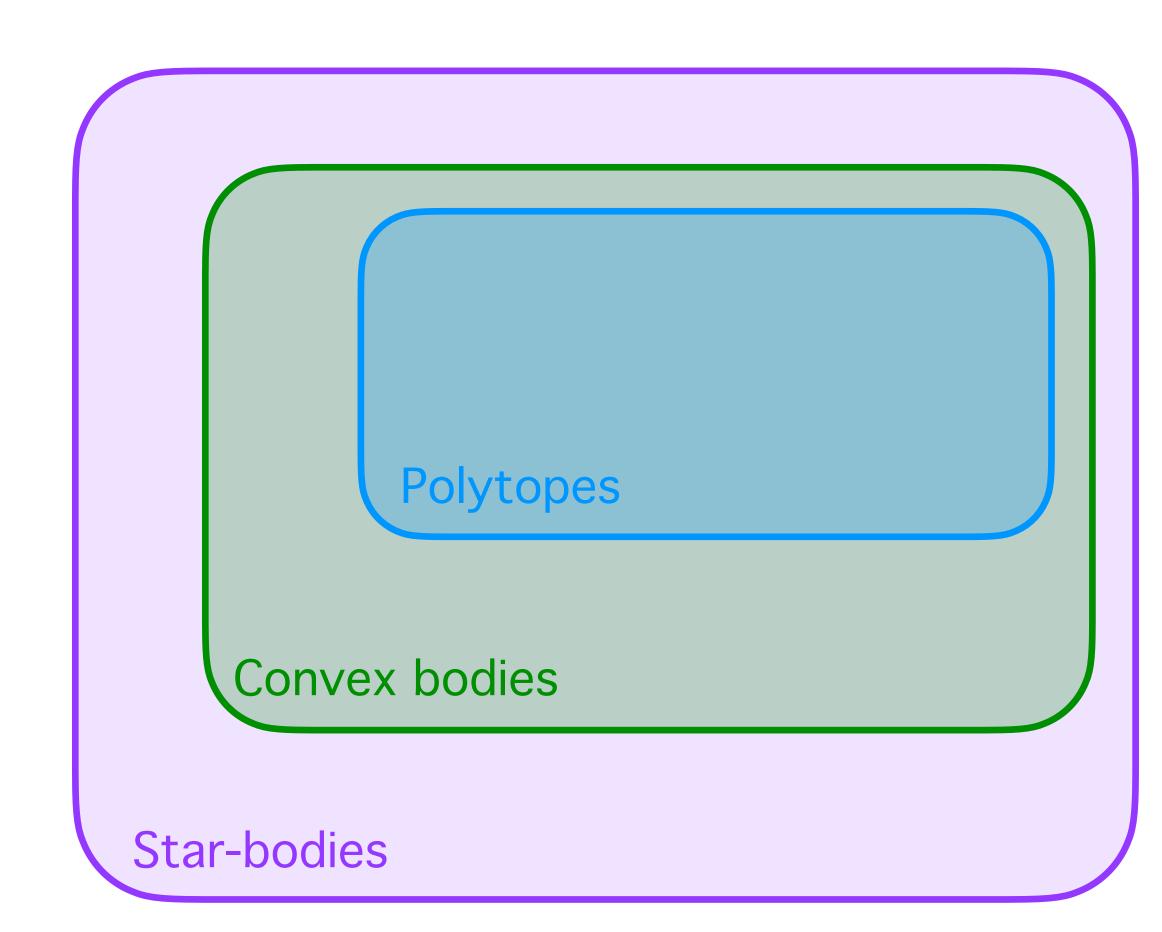


CHIARA MERONI, JARED MILLER, AND MAURICIO VELASCO



Slices of convex bodies





Assumptions: compact, 0 in the interior

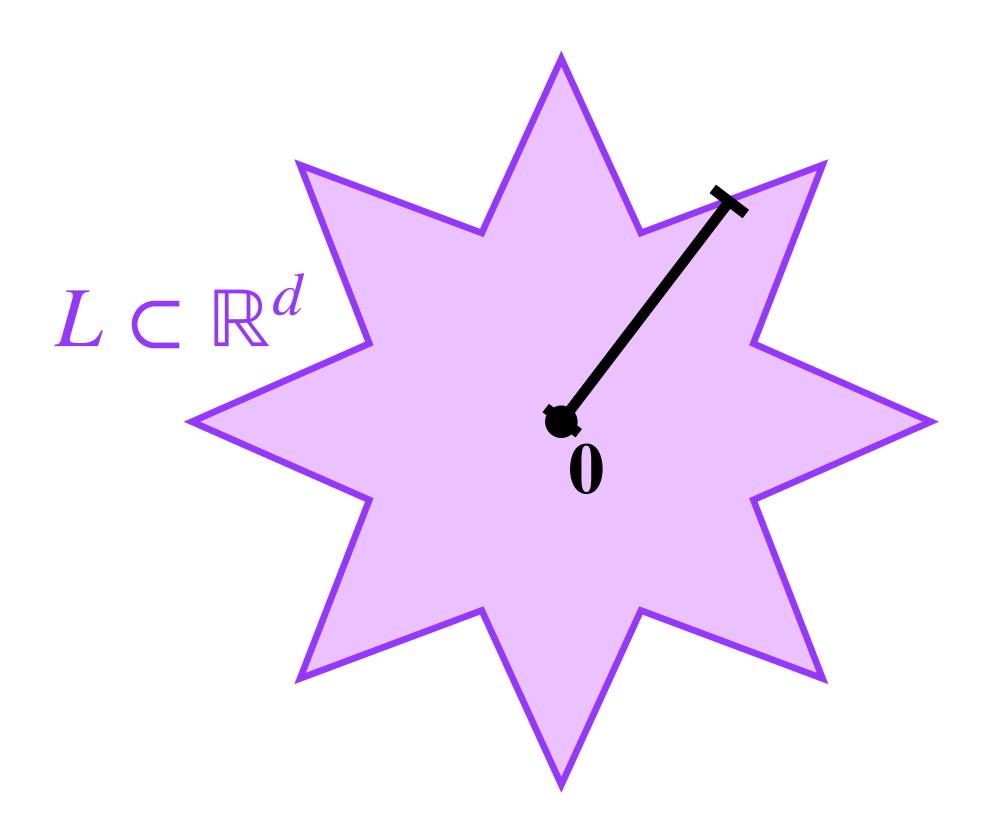
Chiara Meroni

87% 🔻



Radial & gauge functions

Radial function:



Slices of convex bodies



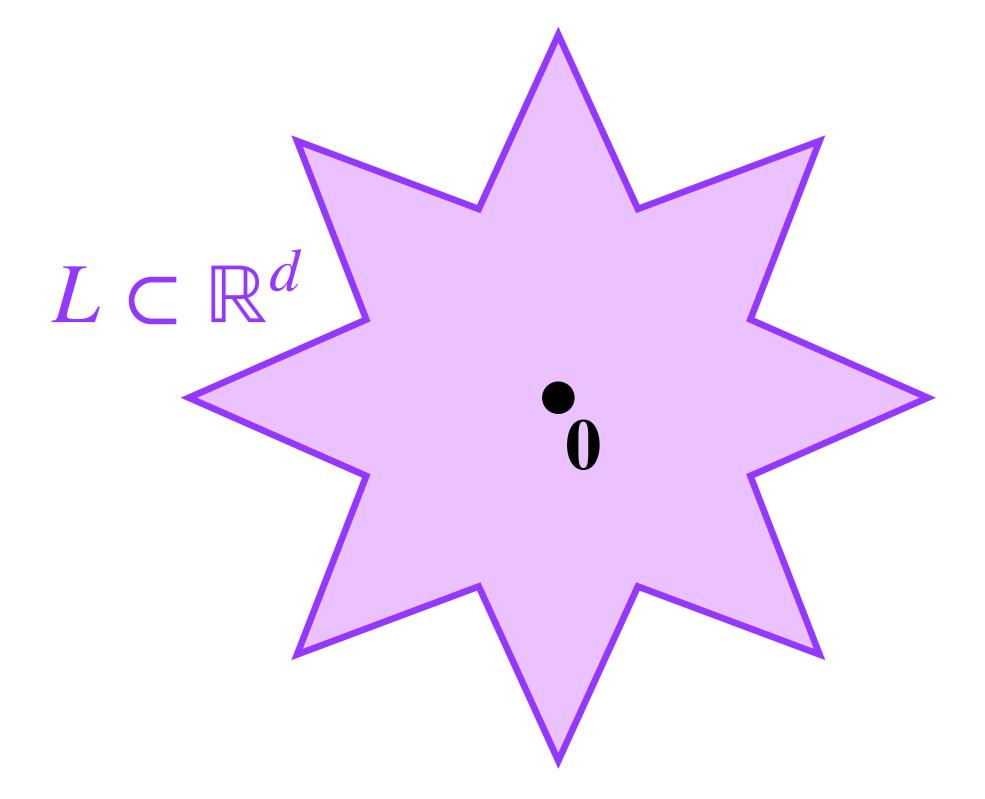


$\rho_L(x) = \max\{\lambda \in \mathbb{R}_{>0} \mid \lambda x \in L\}, \text{ for all } x \in S^{d-1}$

Radial & gauge functions

Radial function:

Gauge function:



Slices of convex bodies



ETHzürich

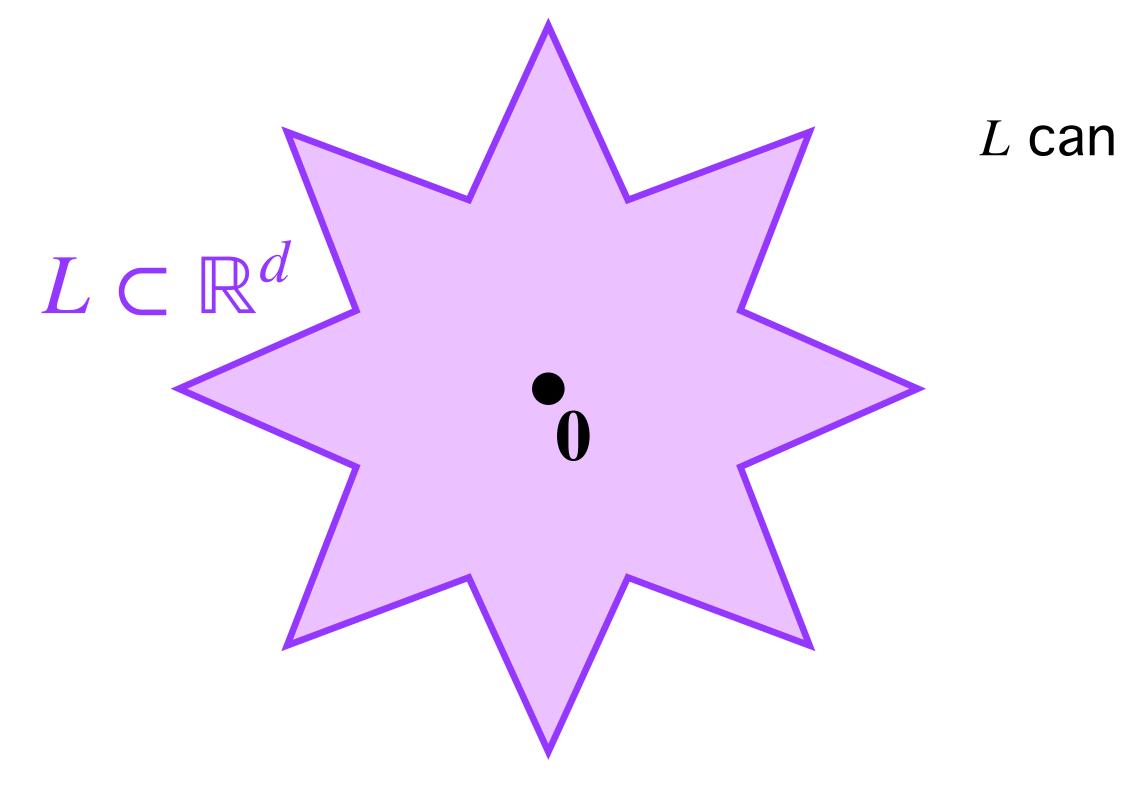
$\rho_L(x) = \max\{\lambda \in \mathbb{R}_{>0} \mid \lambda x \in L\}, \text{ for all } x \in S^{d-1}$ $\gamma_L(x) = \frac{1}{\rho_L(x)}$, for all $x \in S^{d-1}$



Radial & gauge functions

Radial function: ρ

Gauge function:



Slices of convex bodies

$$p_L(x) = \max\{\lambda \in \mathbb{R}_{>0} \mid \lambda x \in L\}, \text{ for all } x \in S^{d-1}$$
$$p_L(x) = \frac{1}{\rho_L(x)}, \text{ for all } x \in S^{d-1}$$

L can be uniquely identified with ρ_L or γ_L



Radial & gauge function

Radial function: ρ

Gauge function:



0

 $L \subset \mathbb{R}^d$

$$p_L(x) = \max\{\lambda \in \mathbb{R}_{>0} \mid \lambda x \in L\}, \text{ for all } x \in S^{d-1}$$
$$\gamma_L(x) = \frac{1}{\rho_L(x)}, \text{ for all } x \in S^{d-1}$$

L can be uniquely identified with ρ_L or γ_L

For
$$P = \{x \in \mathbb{R}^d | Ax \le 1\}$$
 we have
 $\gamma_P(x) = \max_i A_i \cdot x$, $\rho_P(x) = \min_i \left\{ \frac{1}{A_i \cdot x} \mid A_i \cdot x > 0 \right\}$



Radial & gauge function

Radial function: ρ

Gauge function:



0

 $L \subset \mathbb{R}^d$

ETHzürich

$$p_L(x) = \max\{\lambda \in \mathbb{R}_{>0} | \lambda x \in L\}, \text{ for all } x \in S^{d-1}$$

$$\gamma_L(x) = \frac{1}{\rho_L(x)}, \text{ for all } x \in S^{d-1}$$

can be wild!

L can be uniquely identified with ρ_L or γ_L

For
$$P = \{x \in \mathbb{R}^d | Ax \le 1\}$$
 we have
 $\gamma_P(x) = \max_i A_i \cdot x$, $\rho_P(x) = \min_i \left\{ \frac{1}{A_i \cdot x} \mid A_i \cdot x > 0 \right\}$

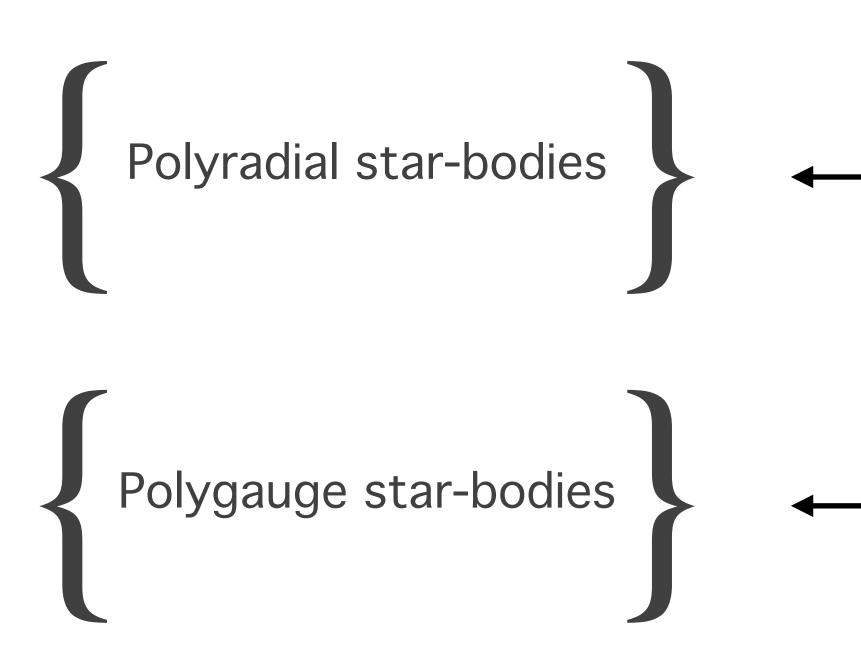
Chiara Meroni

16





(Polygauge)



Slices of convex bodies

Polyradial body: a star-body whose radial function is polynomial (gauge)

Polyradial star-bodies \longrightarrow positive polynomials on S^{d-1} Polygauge star-bodies \longrightarrow positive polynomials on S^{d-1}



(Polygauge)

 $p = 32x^6 + 32y + 128 = 32((\cos \theta)^6 + \sin \theta + 4)$

Slices of convex bodies

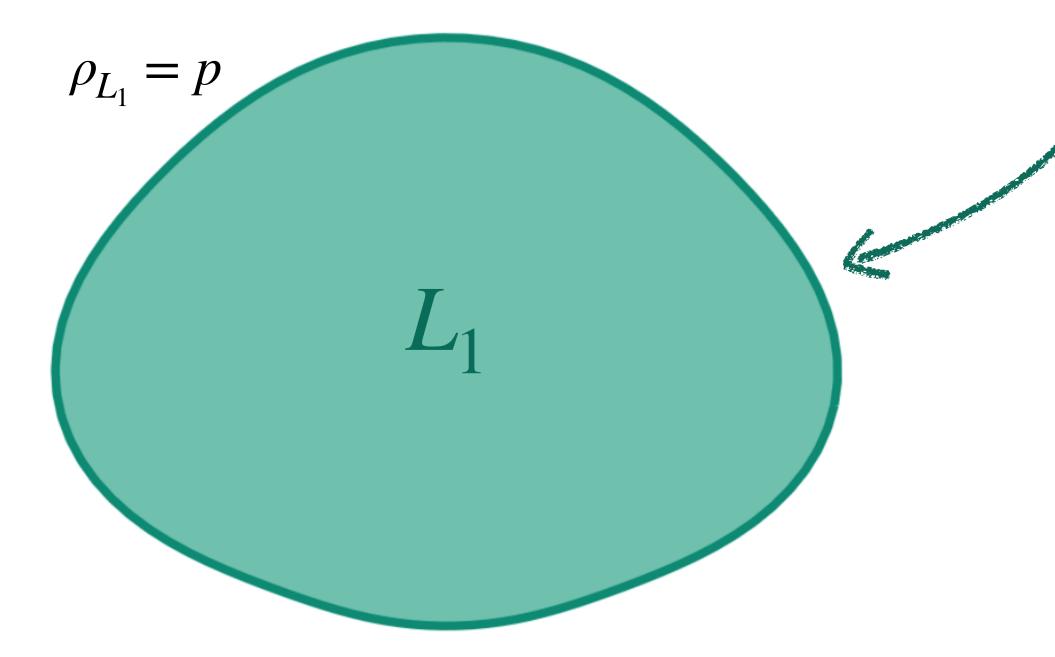




Polyradial body: a star-body whose radial function is polynomial (gauge)

(Polygauge)

$$p = 32x^6 + 32y + 12$$



Slices of convex bodies



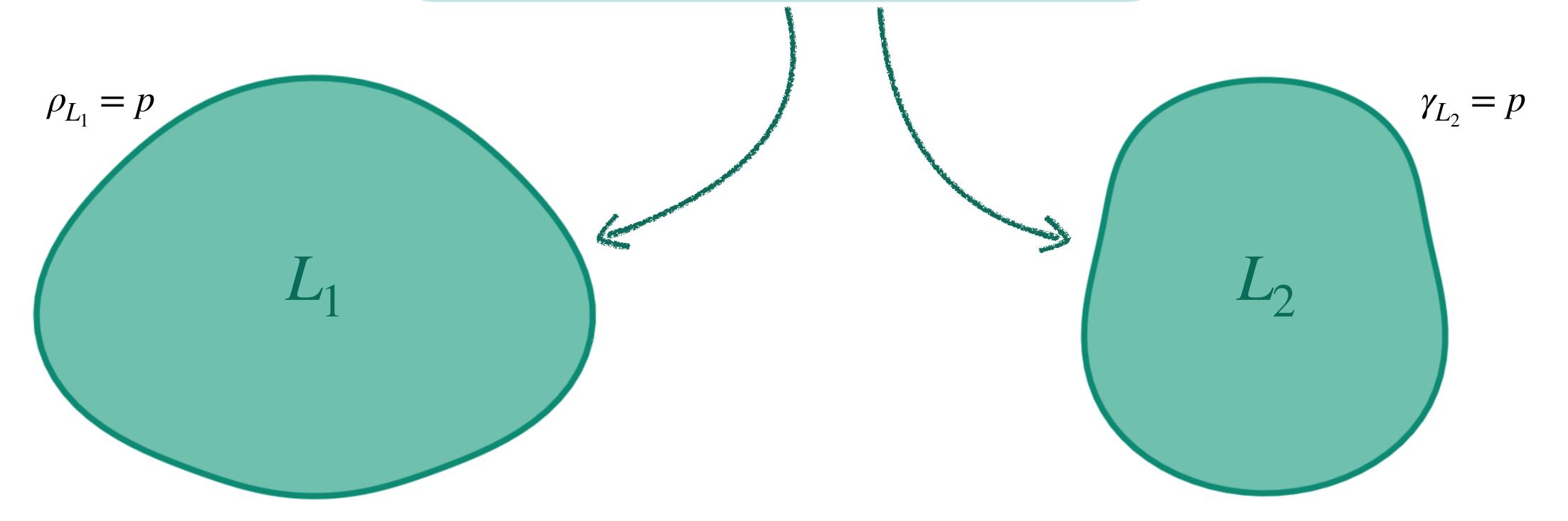


Polyradial body: a star-body whose radial function is polynomial (gauge)

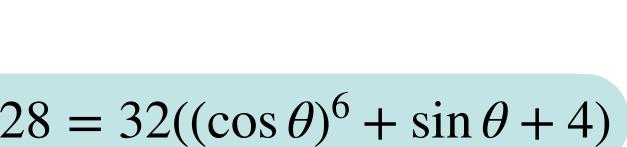
 $28 = 32((\cos\theta)^6 + \sin\theta + 4)$

Polyradial body: a star-body whose radial function is polynomial (Polygauge)

$$p = 32x^6 + 32y + 12$$



Slices of convex bodies



(gauge)







How strict is this assumption?

Slices of convex bodies



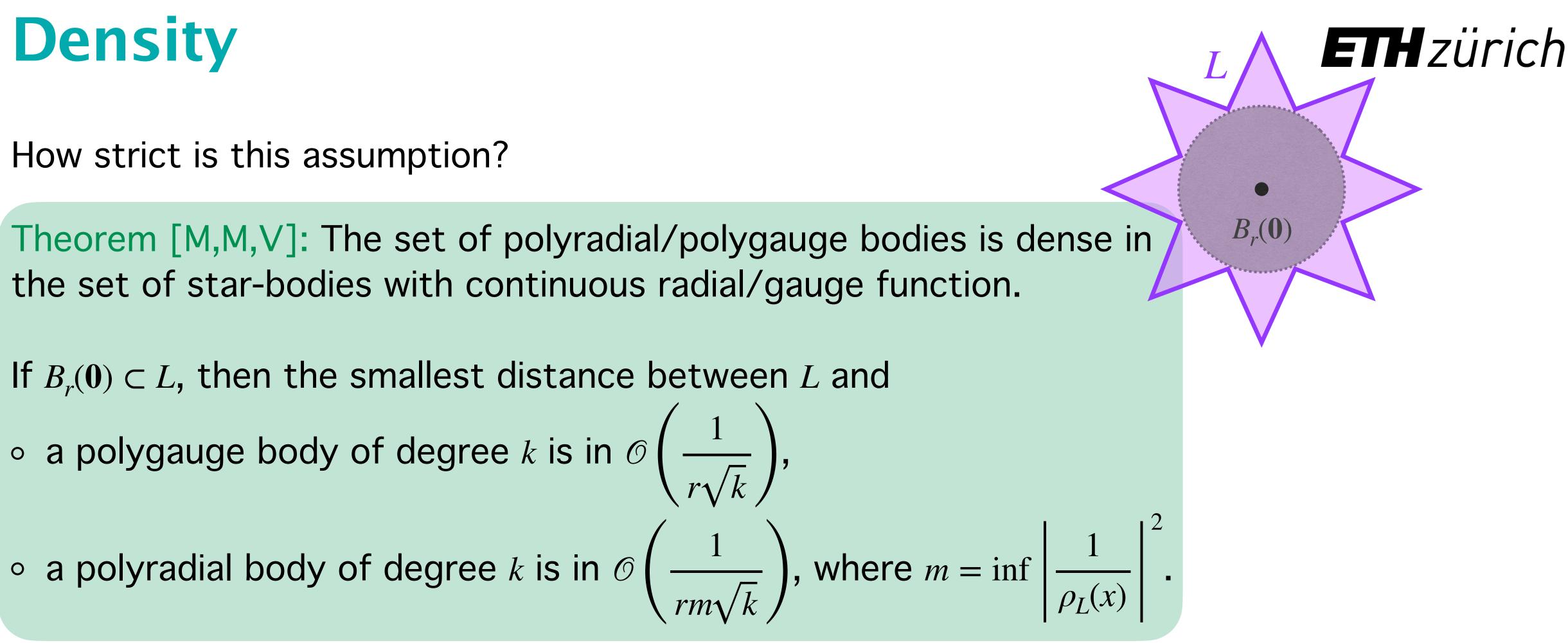
Density

How strict is this assumption?

Theorem [M,M,V]: The set of polyradial/polygauge bodies is dense in the set of star-bodies with continuous radial/gauge function.

If $B_r(\mathbf{0}) \subset L$, then the smallest distance between L and

• a polygauge body of degree k is in $\mathcal{O}\left(\frac{1}{r\sqrt{k}}\right)$,





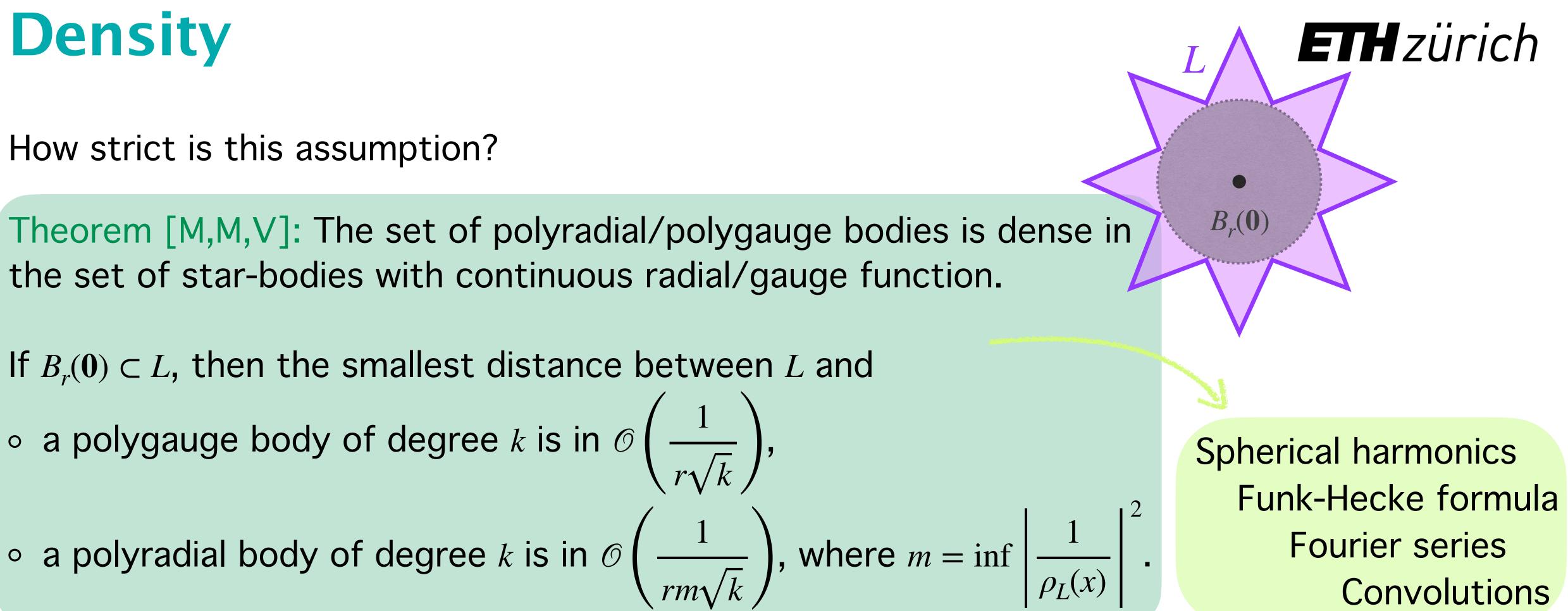
Density

How strict is this assumption?

Theorem [M,M,V]: The set of polyradial/polygauge bodies is dense in the set of star-bodies with continuous radial/gauge function.

If $B_r(\mathbf{0}) \subset L$, then the smallest distance between L and

• a polygauge body of degree k is in $\mathcal{O}\left(\frac{1}{r\sqrt{k}}\right)$,





Density

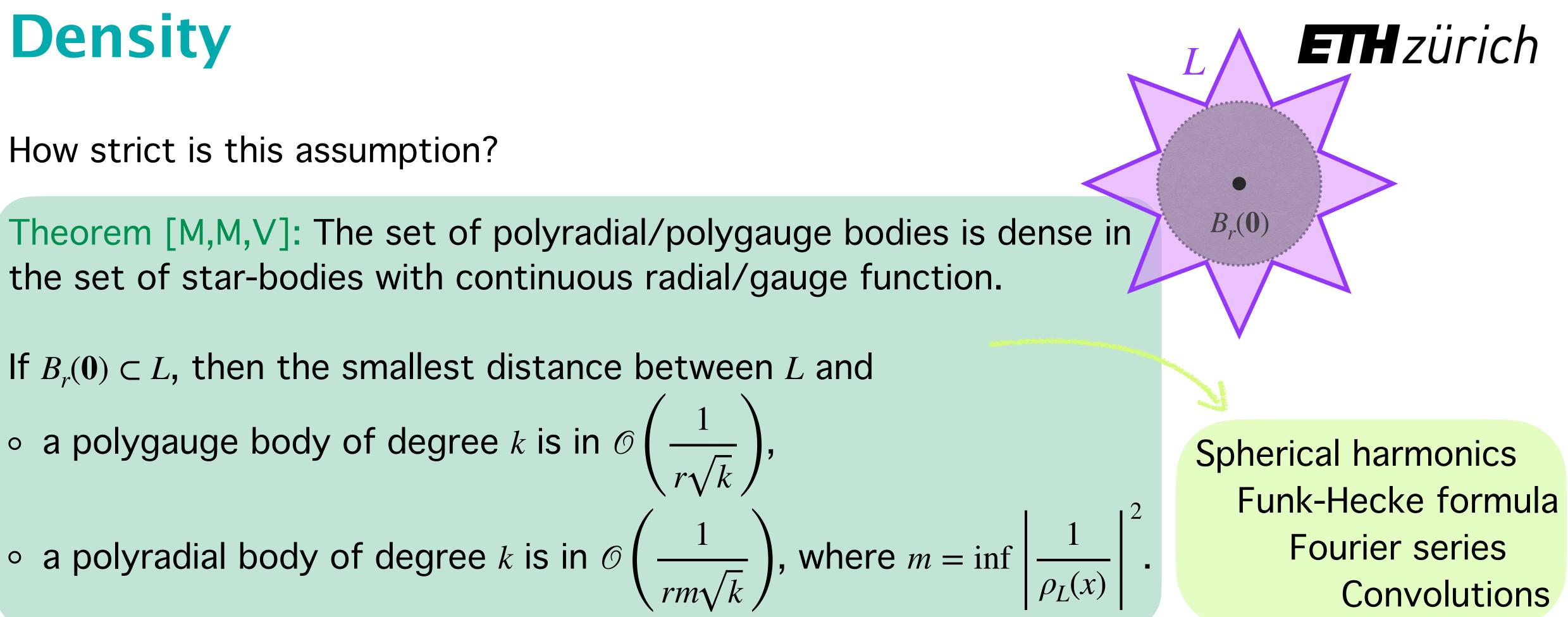
How strict is this assumption?

Theorem [M,M,V]: The set of polyradial/polygauge bodies is dense in the set of star-bodies with continuous radial/gauge function.

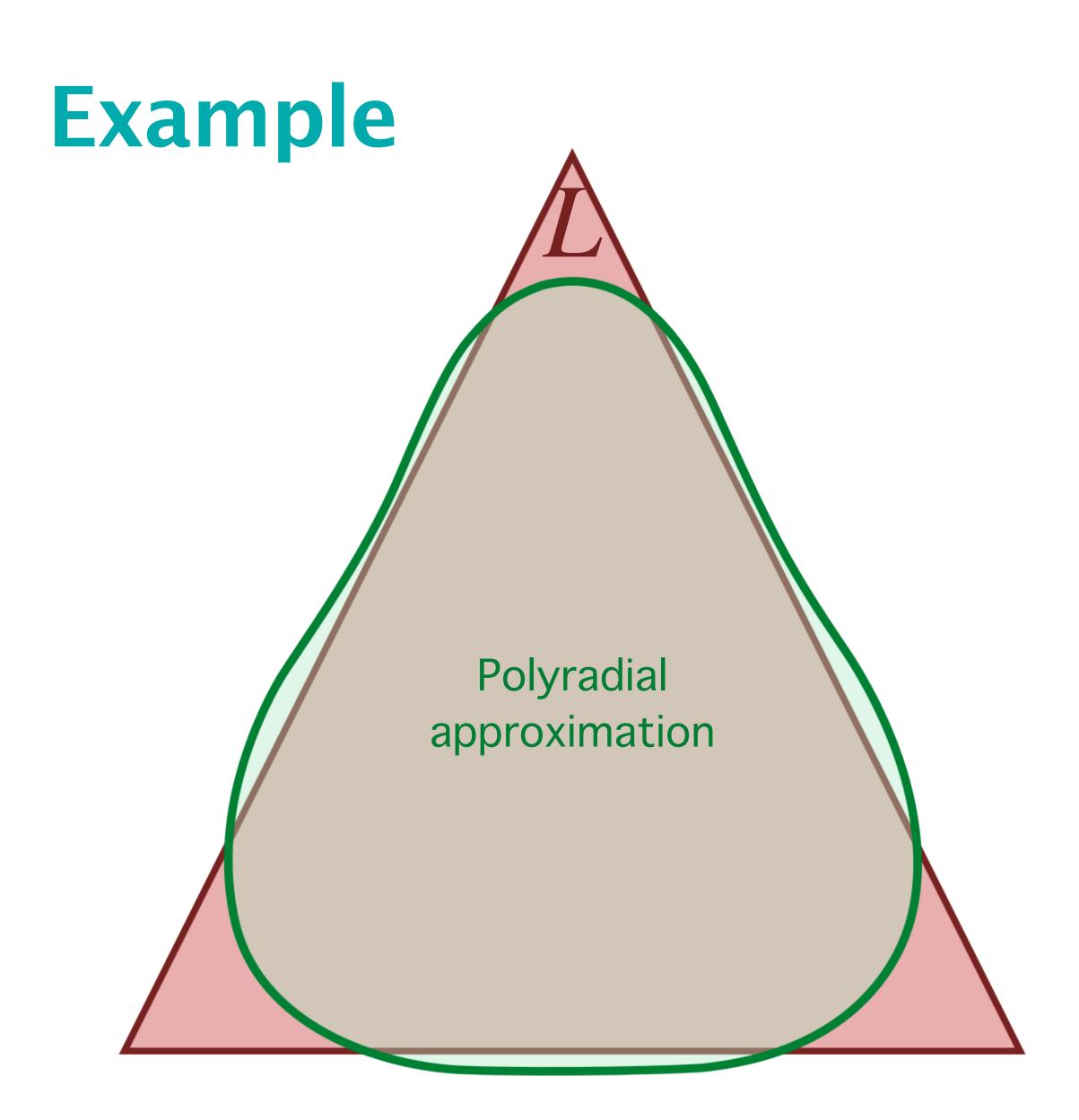
If $B_r(\mathbf{0}) \subset L$, then the smallest distance between L and

• a polygauge body of degree k is in $\mathcal{O}\left(\frac{1}{r\sqrt{k}}\right)$,

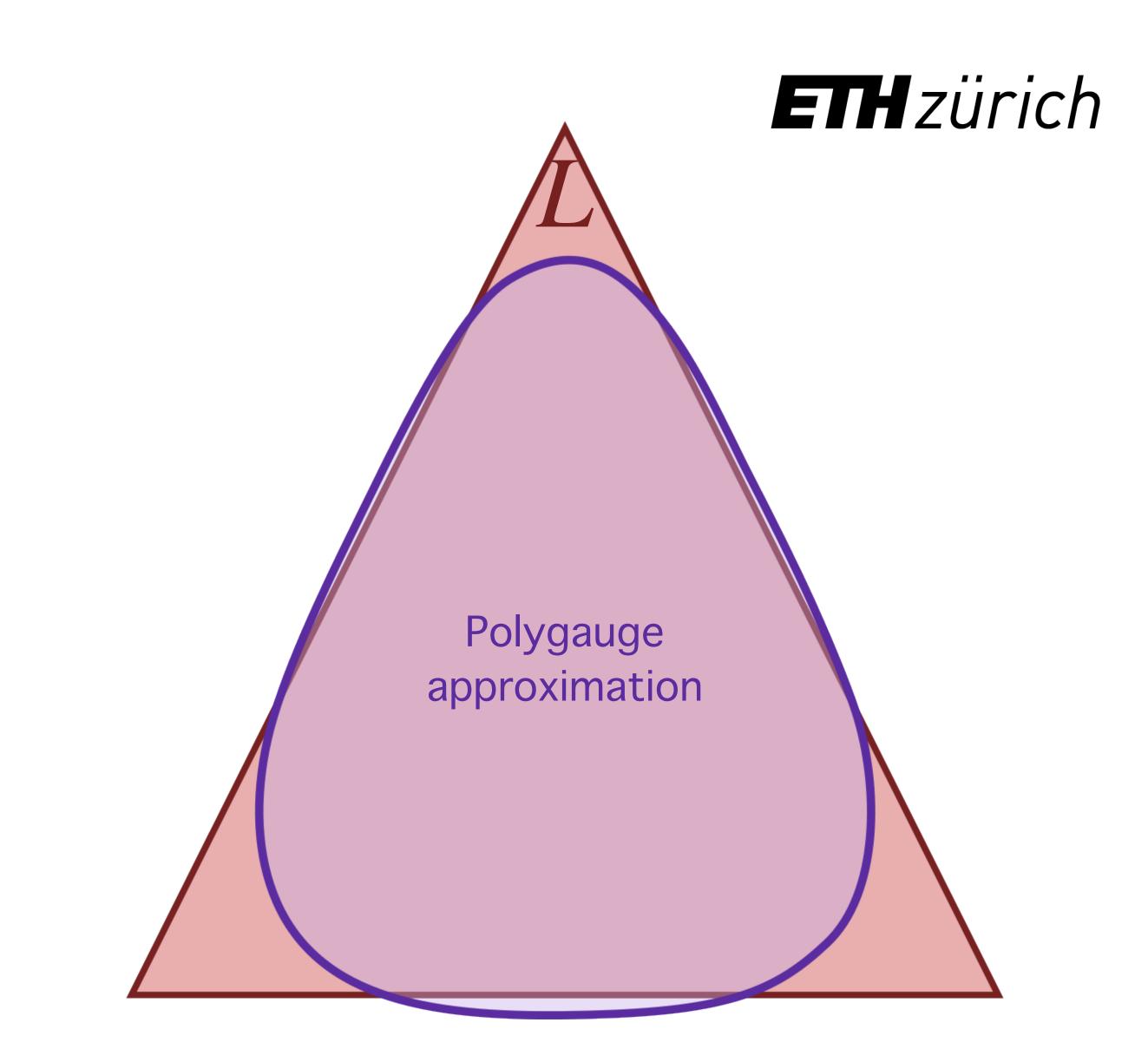
Moreover: if L is convex, it's easy to make the approximating polygauge body convex too.

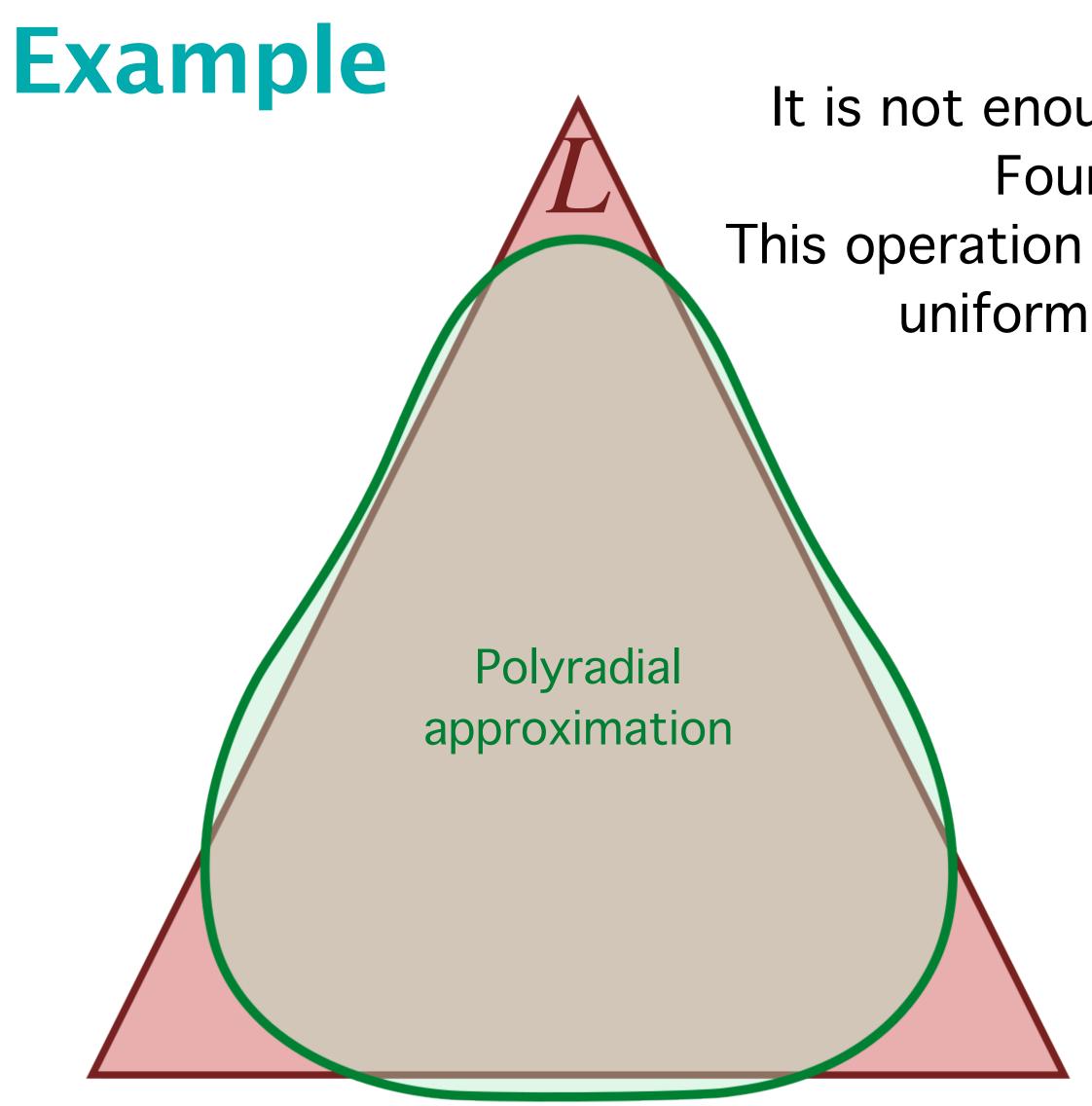






Slices of convex bodies





Slices of convex bodies

Note:

It is not enough to truncate the Fourier series.

- This operation does NOT guarantee
 - uniform convergence.

Polygauge approximation



Back to the slice volume... (central)

Slices of convex bodies



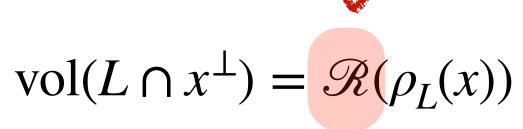
$\operatorname{vol}(L \cap x^{\perp}) = \mathscr{R}(\rho_L(x))$

Back to the slice volume... (central)

Slices of convex bodies

ETHzürich

~ Radon transform





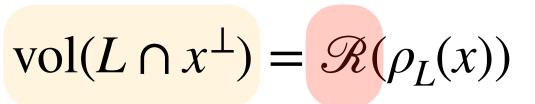
Back to the slice volume... (central)

> It is a positive polynomial in $x \in S^{d-1}$ if L is polyradial!

> > Slices of convex bodies

ETHzürich

~ Radon transform





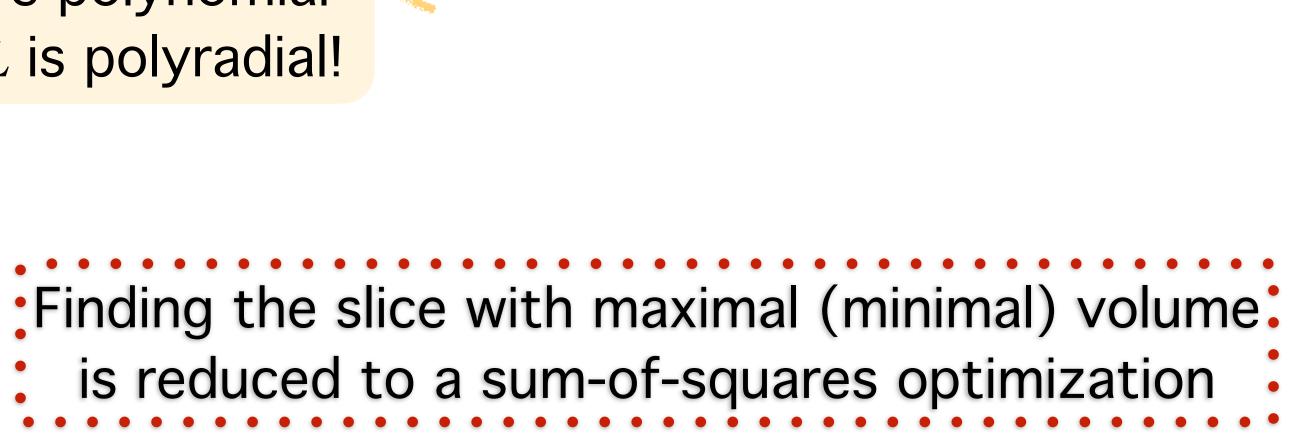
Back to the slice volume... (central)

> It is a positive polynomial in $x \in S^{d-1}$ if *L* is polyradial!

Slices of convex bodies

ETHzürich

~ Radon transform



 $\operatorname{vol}(L \cap x^{\perp}) = \mathscr{R}(\rho_L(x))$



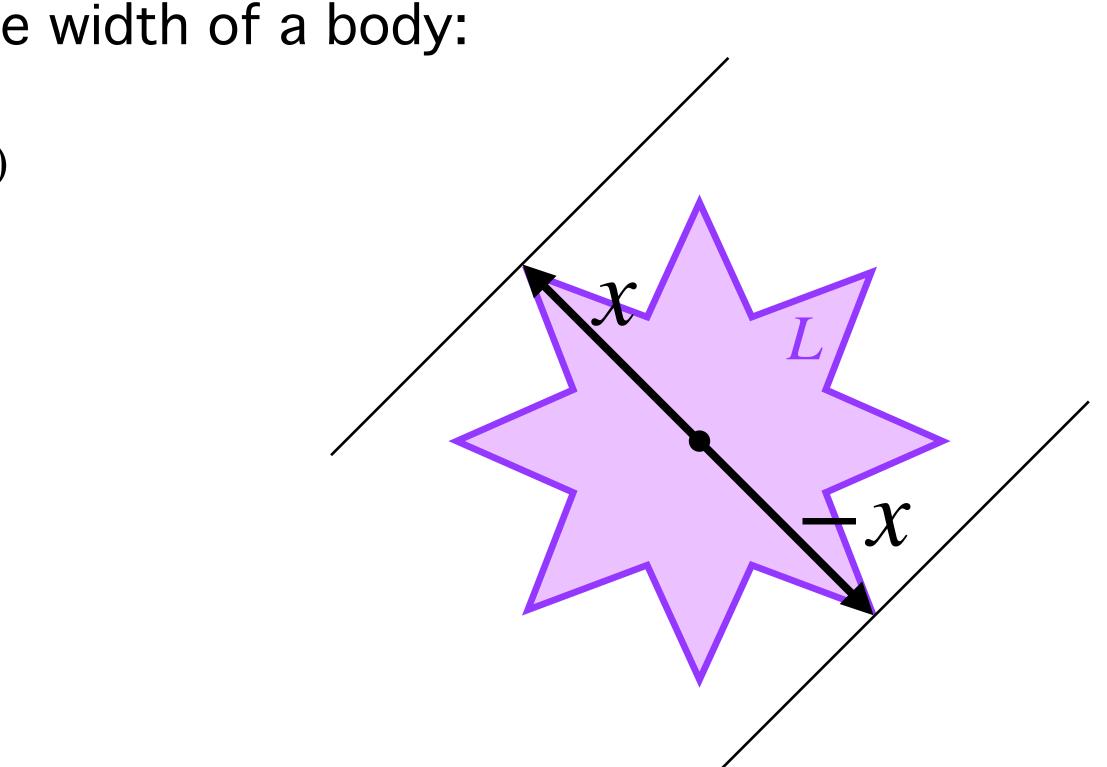
More optimization...

With the gauge function we can express the width of a body:

$$w(L) = \max_{x \in S^{d-1}} \gamma_{(\operatorname{conv} L)^{\circ}}(x) + \gamma_{(\operatorname{conv} L)^{\circ}}(-x)$$

Slices of convex bodies





More optimization...

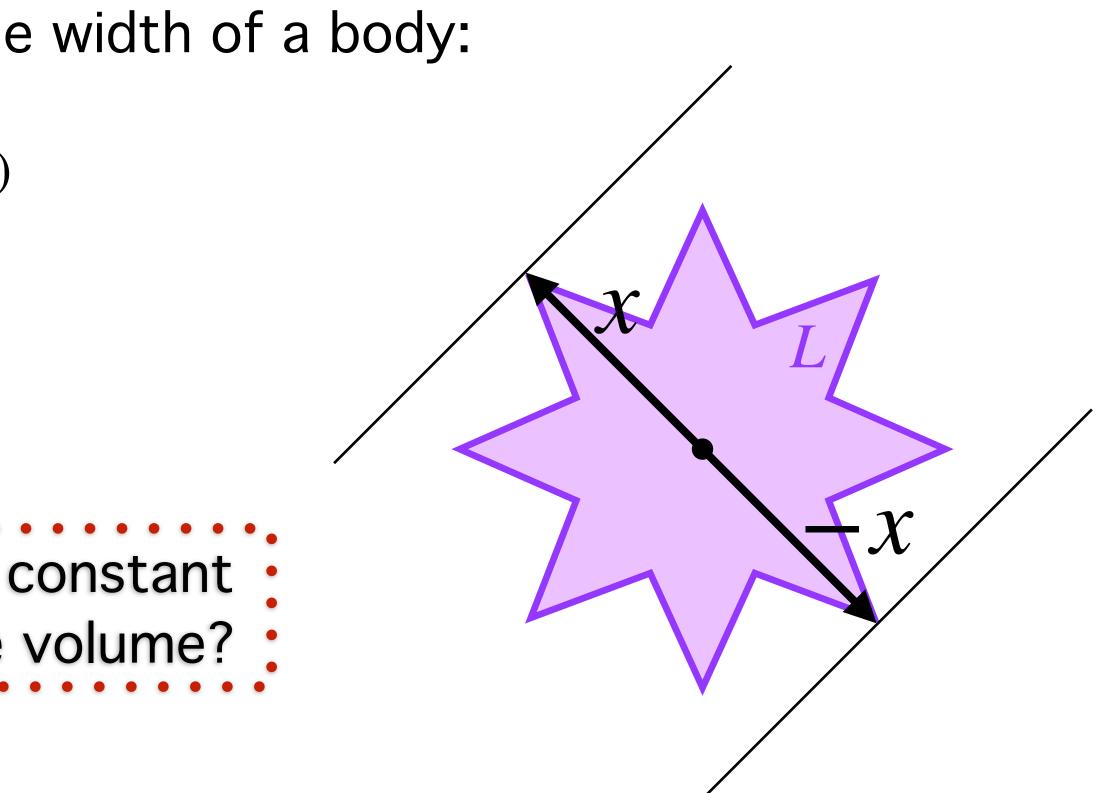
With the gauge function we can express the width of a body:

 $w(L) = \max_{x \in S^{d-1}} \gamma_{(\operatorname{conv} L)^{\circ}}(x) + \gamma_{(\operatorname{conv} L)^{\circ}}(-x)$

Meissner: among all convex bodies with constant unit width, what is the smallest possible volume?

Slices of convex bodies





More optimization...

With the gauge function we can express the width of a body:

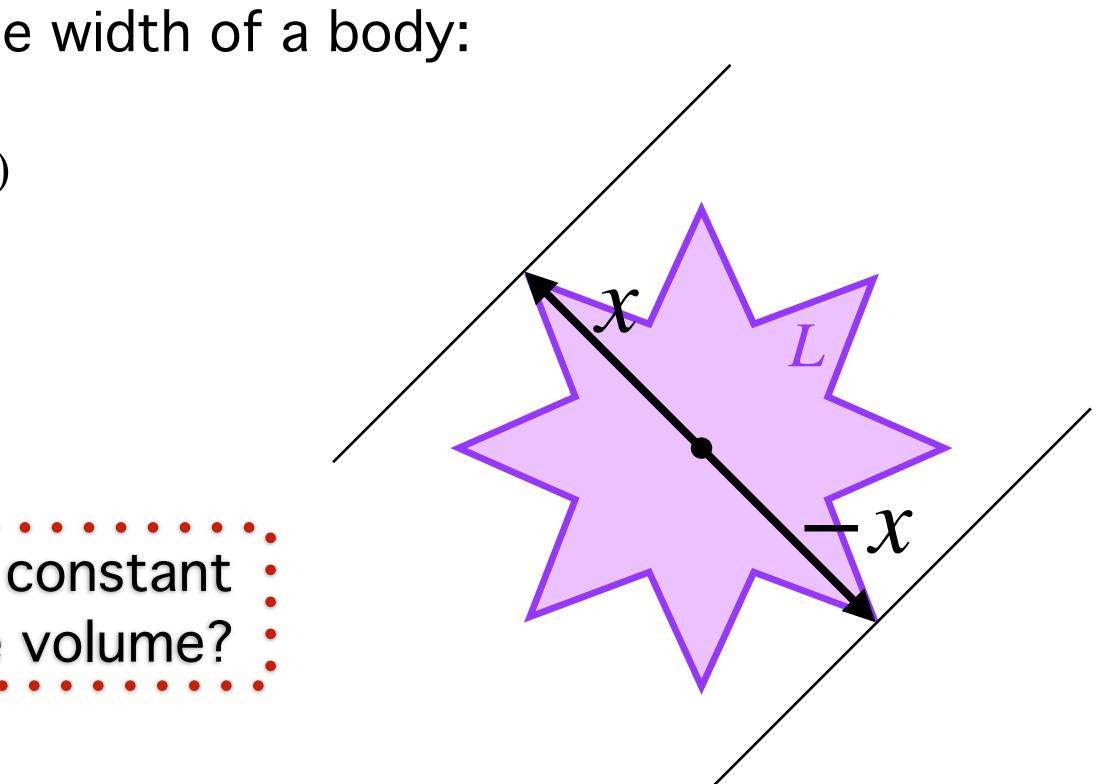
 $w(L) = \max_{x \in S^{d-1}} \gamma_{(\operatorname{conv} L)^{\circ}}(x) + \gamma_{(\operatorname{conv} L)^{\circ}}(-x)$

Meissner: among all convex bodies with constant unit width, what is the smallest possible volume?

Volume and width constraints can be formulated in terms of the gauge function

Slices of convex bodies





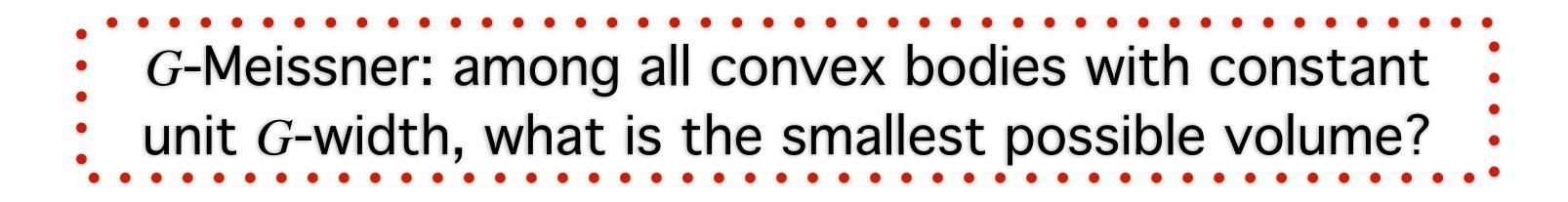
G-width

Define the *G*-width now, for a group $G \leq O(G)$

$$w_G(L) = \max_{x \in S^{d-1}} \frac{1}{\operatorname{vol} G} \int_G \gamma_{(\operatorname{conv} L)^\circ}(Gx) \, \mathrm{d}\omega_G$$

 $w(L) = w_{\{Id, -Id\}}(L)$

 $w_G(L) = \max_{(x,y)\in S^1} (\gamma_{(\operatorname{conv} L)^\circ})$



Slices of convex bodies

(d):

$$(x, y)$$

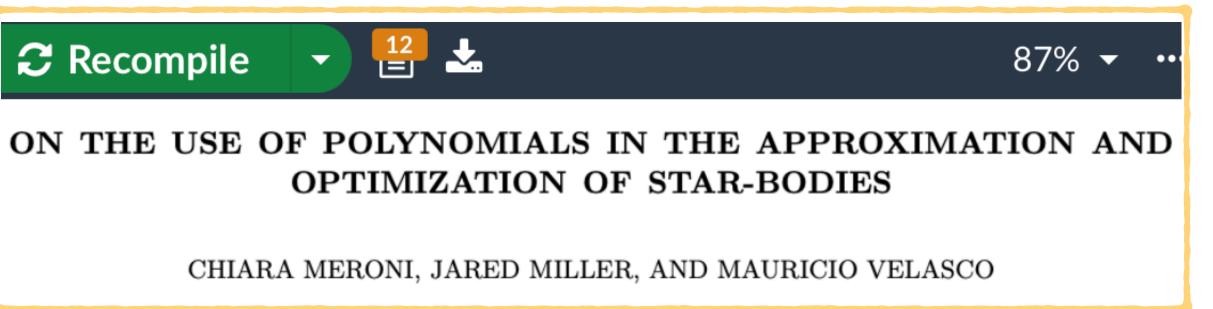
$$G = \left\{ \begin{pmatrix} \pm 1 & 0 \\ 0 & \pm 1 \end{pmatrix} \right\}$$

$$(x, y) + \gamma_{(\text{conv }L)^{\circ}}(x, -y) + \gamma_{(\text{conv }L)^{\circ}}(-x, -y) + \gamma_{(\text{conv }L)^{\circ}}(-x, -y) \right\}$$









Slices of convex bodies







THE USE OF POLYNOMIALS IN THE APPROXIMATION AND **OPTIMIZATION OF STAR-BODIES**

CHIARA MERONI, JARED MILLER, AND MAURICIO VELASCO

WHY NOT ON ARXIV:

87% - …

Slices of convex bodies

ETHzürich

- PROS: Exact for polyradial/polygauge bodies Optimization over the set of convex/ star-bodies/polytopes Works probably in \mathbb{R}^3
- CONS: For polytopes just an approximation In \mathbb{R}^4 it is probably out of reach
- Implementation is a work-in-progress!





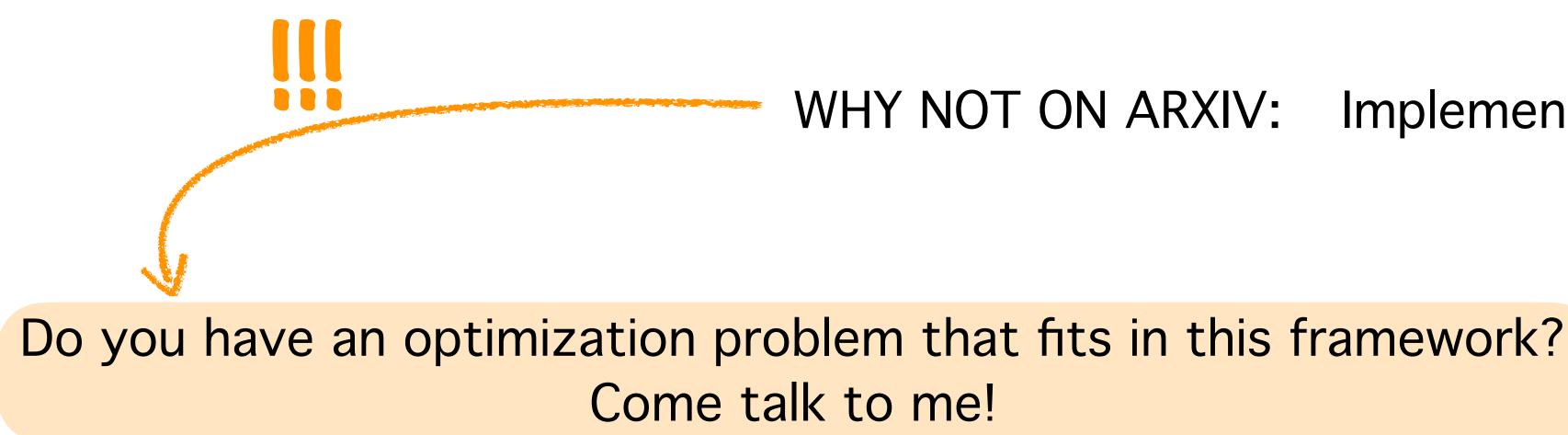








CHIARA MERONI, JARED MILLER, AND MAURICIO VELASCO



Slices of convex bodies

ETHzürich

- **PROS:** Exact for polyradial/polygauge bodies Optimization over the set of convex/ star-bodies/polytopes Works probably in \mathbb{R}^3
- CONS: For polytopes just an approximation In \mathbb{R}^4 it is probably out of reach
- Implementation is a work-in-progress!





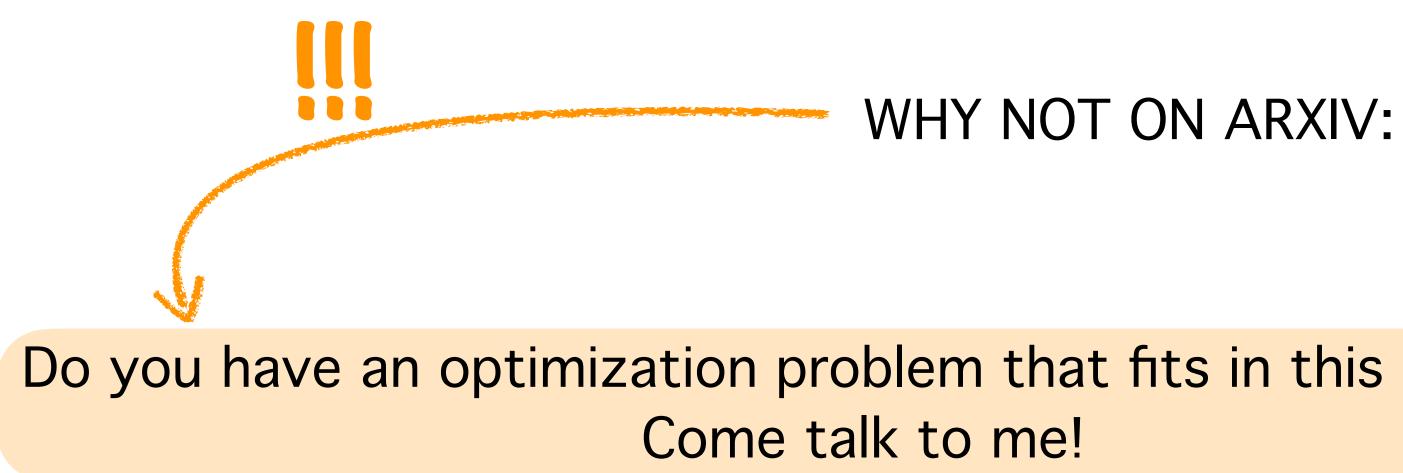








CHIARA MERONI, JARED MILLER, AND MAURICIO VELASCO



Slices of convex bodies

ETHzürich

- PROS: Exact for polyradial/polygauge bodies Optimization over the set of convex/ star-bodies/polytopes Works probably in \mathbb{R}^3
- For polytopes just an approximation CONS: In \mathbb{R}^4 it is probably out of reach
- Implementation is a work-in-progress!

Do you have an optimization problem that fits in this framework? Thank you Come talk to me Thanks ICERM! Chiara Meroni 24





