

# Opinion-dynamics Models with Random-Time Interactions

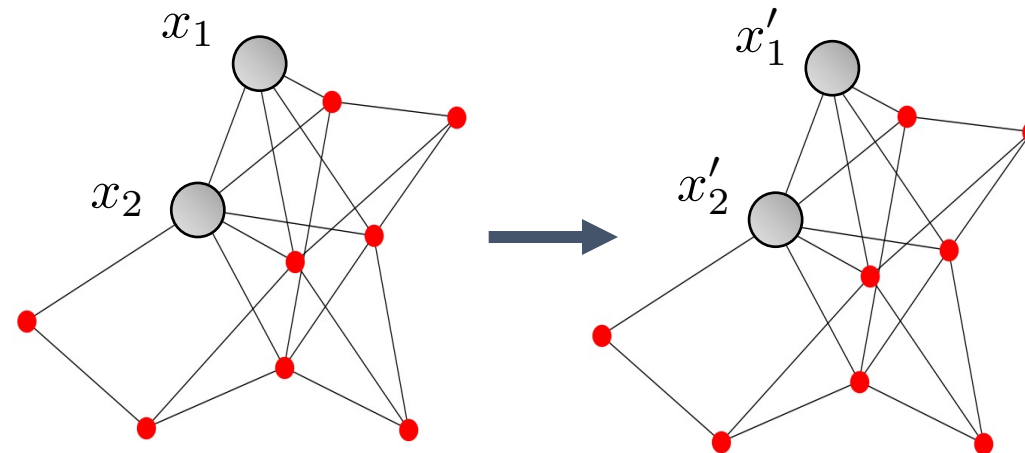
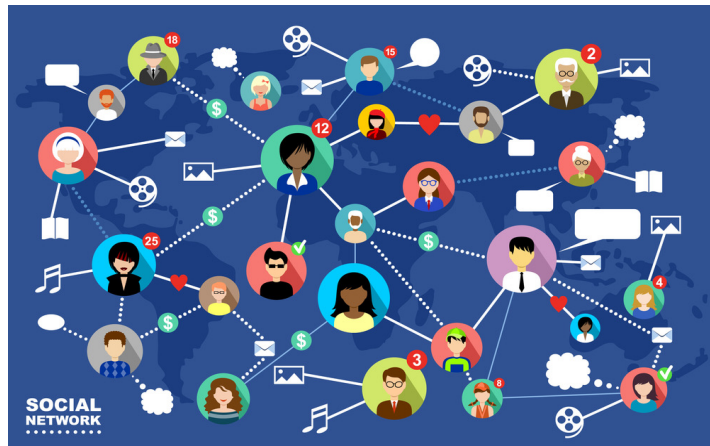
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# Opinion dynamics on social networks

- Opinion dynamics provide a qualitative approach to study opinion evolution and formation as a dynamical process on networks.



# Models of opinion dynamics

## ➤ *Discrete*-valued models

voter models [S. Redner 2019]; contagion model;  
approximation theory (node-based; degree-based; mean-field) [Gleeson PRX 2013]

## ➤ *Continuous*-valued models

DeGroot model [DeGroot 1974]; Friedkin–Johnsen model [Friedkin & Jehnsen 2011];  
Bounded-confidence models [Deffuant 2000] [Hegselmann & Krause 2002] [Blondel,  
Hendrickx, Tsitsiklis 2021]

## ➤ Time can be either discrete or continuous

Gómez-Serrano, Graham, Boudec 2021; Liu, Chen, Basar, Belabbas, 2017; C. & Porter  
SIAP 2023

## ➤ Time is treated as a *deterministic* value!

# Outline

- I. **Modeling** of opinion dynamics
  - Temporal stochasticity
- II. **Analysis** of the opinion-dynamics models
  - Network structures, waiting-time distributions
- III. Summary and extensions



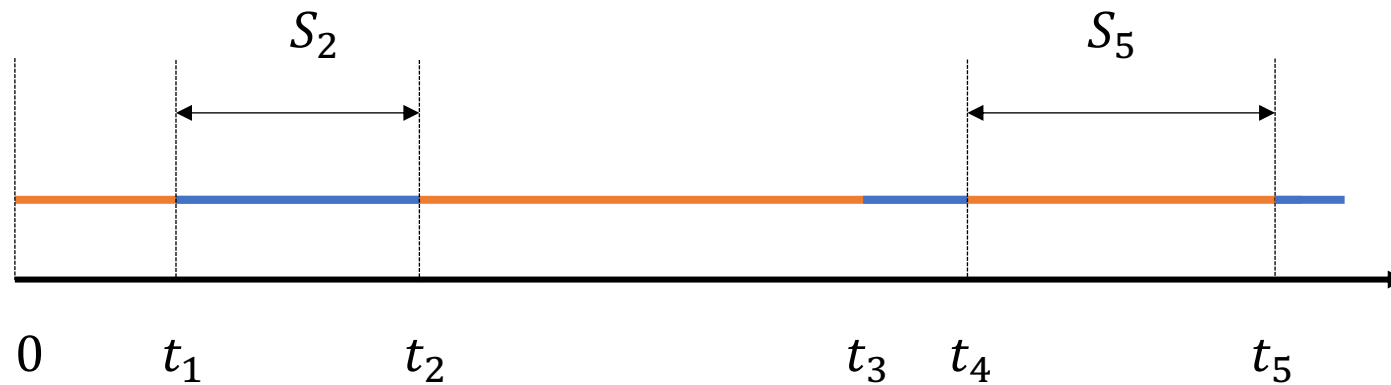
# How to model the stochastic nature of human interactions?

- Random **networks**: Erdős–Rényi, small-world, tie-decay, etc.  
Sugishita, Porter (2021); Fennell, Burke, Quayle, Gleeson (2021)
- **Interaction rules** that involve randomness  
Pineda, Toral, Hernández-García (2013); Deffuant, Neau, Amblard, Weisbuch (2000);  
Fernández–Gracia, Eguíluz, San Miguel (2011)
- Temporal network  
**heavy-tailed** dynamics in human dynamics: Web browsing, email exchange, trade transition, etc.  
Barabási Nature (2005); Vázquez, Oliveira, Dezsö, Goh, Kondor, Barabási (2006);  
Iribarren, Moro (2009)

**Does the distribution type influence the dynamics occurring on networks?**

# When do agents interact?

- Renewal process  $R(t)$  contains a series of events
- Time between events are i.i.d and  $S_i \sim \psi(t)$  waiting-time distribution



- Interactions occur at random times when events occur
  1. node-based process  $\psi_i(t)$
  2. edge-based process  $\psi_{ij}(t)$

# How do agents interact?

## 1. Adoption rule

- when interactions occur, agent  $i$  adopts agent  $j$ 's opinion
- $(x_i, x_j) \rightarrow x'_i = x_j$

## 2. Compromise rule

- Averaged opinion:  $x'_i = \sum_{j \in N_i} x_j / |N_i|$
- Bounded-confidence type:

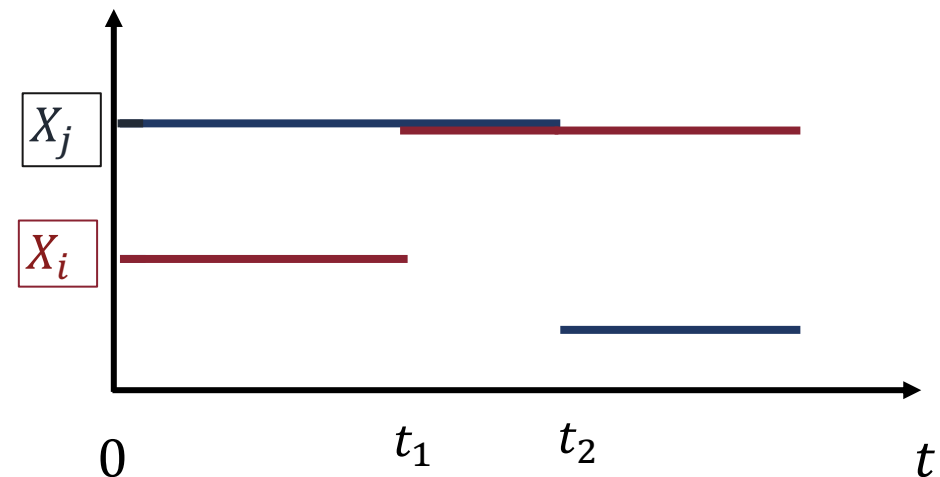
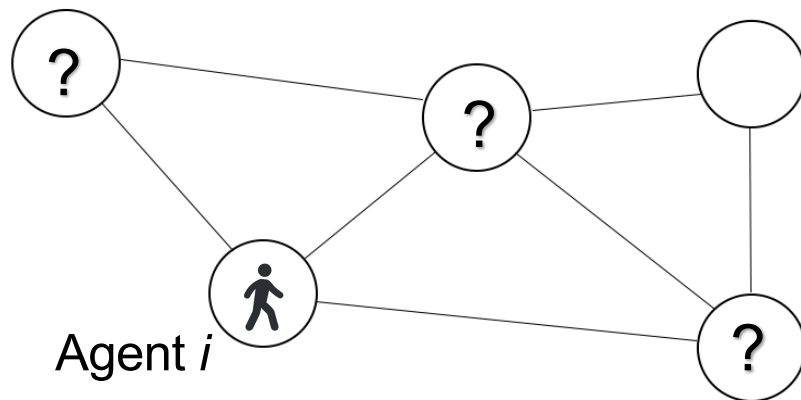
$$x'_i = x_i + 0.5 \times 1_{|x_i - x_j| < c} (x_j - x_i)$$

## 3. Asynchronous or synchronous interactions

## 4. Nonhomogeneous consideration (on weighted, directed graphs)

# Model I: node-based + opinion adoption + heterogeneity

- A weighted graph  $G = (V, E): V = \{1, 2, \dots, N\}$ , and  $E = \{A_{ij}\}$
- Agent  $i$  adopts a new opinion
  - after waiting for  $\tau \sim \psi_i(t)$  (waiting-time distribution)
  - which comes from agent  $j$  with probability  $\tilde{A}_{ij} = A_{ij} / \sum_j A_{ij}$
  - Reset  $\tau$  to 0 after an update





# Model I: expectation

(1) The governing equation of expected opinion  $\mathbf{x}_i(\mathbf{t}) = \mathbb{E}[\mathbf{X}_i(\mathbf{t})]$  satisfies

$$x_i(t) = \sum_j \tilde{A}_{ij} [\phi_i \star (\theta_i x_j)](t) + \phi_i(t) x_i(0)$$

(2) When  $\psi_i(t)$  is continuous w.r.t time,  $\mathbf{x}_i(\mathbf{t})$  satisfies

$$\dot{x}_i(t) = \sum_j \tilde{A}_{ij} \theta_i(t) x_j(t) - [\chi_i \star x_i](t)$$

Here,  $\phi_i$ ,  $\theta_i$ ,  $\chi_i$  are related to the waiting-time distribution  $\psi_i$  by:

$$\phi_i(t) = 1 - \int_0^t \psi_i(t') dt', \quad \hat{\theta}_i = \left(1 - \hat{\psi}_i\right)^{-1} \hat{\psi}_i, \quad \hat{\chi}_i(s) = s \hat{\theta}_i(s)$$

# Model I: examples of Markovian opinion dynamics

- All nodes follow **Dirac delta** WTD  $\psi_i(t) = \delta(t - \Delta_i)$

$$\begin{array}{l}
 x_i(t) = x_i(0), \quad t \in [0, \Delta_i), \\
 x_i(t) = \sum_j \tilde{A}_{ij} x_j(t - \Delta_j), \quad t \in [\Delta_i, \infty).
 \end{array}
 \quad \Longrightarrow \quad
 \begin{array}{l}
 \text{DeGroot model} \\
 x(n+1) = Px(n), \quad P = \tilde{A}
 \end{array}$$

- All nodes follow **exponential** WTD  $\psi_i(t) \propto \exp(-\lambda_i t)$

$$\dot{x}_i(t) = \lambda_i \sum_j \tilde{A}_{ij} x_j(t) - \lambda_i x_i(t)
 \quad \Longrightarrow \quad
 \begin{array}{l}
 \text{continuous-time DeGroot} \\
 \dot{x}(t) = Px(t), \quad P = \Lambda(\tilde{A} - I)
 \end{array}$$

- Models are **Markovian!**

# Model I: examples of non-Markovian opinion dynamics

- All nodes follow **Gamma** WTD  $\psi_i(t) \propto t \exp(-\lambda_i t)$

$$\dot{x}(t) = \mathcal{K}(t) \left[ \tilde{A}x(t) - \tilde{x}\{t\} \right]$$
$$\mathcal{K}_i(t) = \int_0^t \kappa_i(t') dt', \quad \tilde{x}_i\{t\} = \frac{\int_0^t \kappa_i(t-t')x_i(t') dt'}{\mathcal{K}_i(t)}.$$

- All nodes follow **heavy-tailed** WTDs, such as

- log-normal  $\psi_i(t) = \frac{1}{\sqrt{2\pi\sigma_i^2 t}} \exp\left[-\frac{(\ln t - \mu_i)^2}{2\sigma_i^2}\right]$

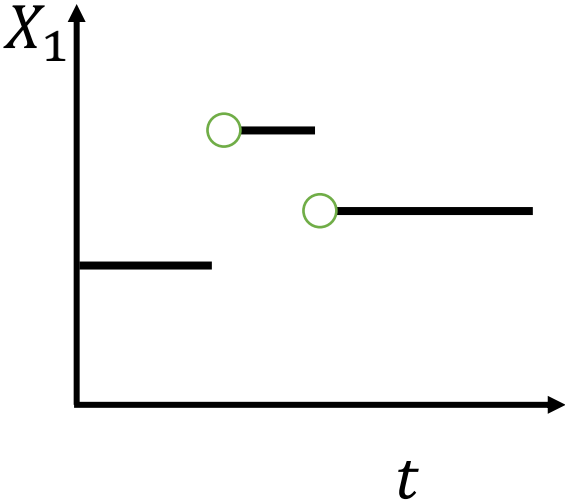
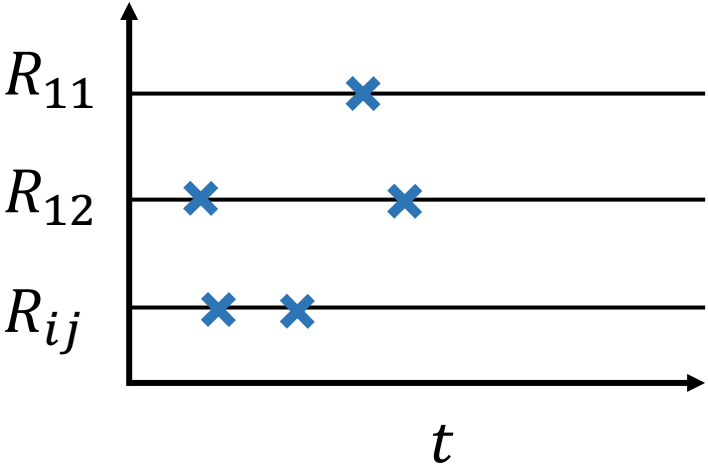
- power-law  $\psi_i(t) = \lambda_i(t+1)^{-\lambda_i-1}$

- Unable to compute inverse Laplace transform terms explicitly!
- **We can approximate  $\psi_i(t)$  with a sum of Dirac delta or exponential distributions**

# Model II: edge-based + opinion compromise + heterogeneity

- Each edge  $e_{ij}$  corresponds to an independent renewal process  $R_{ij}(t)$
- If an event of  $R_{ij}$  occurs at time  $t$ , agent  $X_i$  updates its opinion at time  $t_+$  in a **bounded-confidence** style

$$X_i(t_+) = X_i(t) + 0.5 \mathbb{I}_{|X_i(t) - X_j(t)| < c} (X_j(t) - X_i(t))$$





## Model II: approximate expectation of Markovian

- Let  $Z$  be the number of events on the interval  $[t, t + dt)$

$$Z = \begin{cases} 0 & \text{with probability } e^{-\Lambda dt} \\ 1 & \text{with probability } \Lambda dt e^{-\Lambda dt} \\ \geq 2 & \text{with probability } \sum_{k=2}^{\infty} \frac{(\Lambda dt)^k}{k!} e^{-\Lambda dt} \end{cases}$$

- The governing equation of expected opinion  $x_i(t) = \mathbb{E}[X_i(t)]$  satisfies

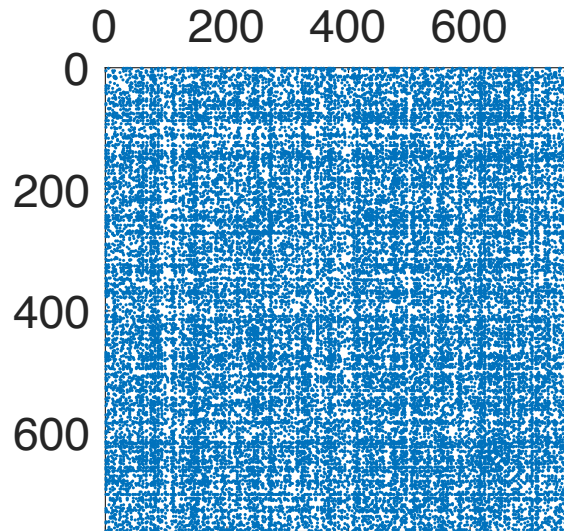
$$x_i(t + dt) = x_i(t) + \frac{1}{|E|} \sum_{j: e_{ij} \in E} \Lambda dt e^{-\Lambda dt} \mathbb{E} \left\{ \frac{1}{2} \mathbf{1}_{|X_i(t) - X_j(t)| < c} [X_j(t) - X_i(t)] \right\} + O(dt^2)$$

- With  $\Lambda = \lambda|E|$  and  $dt \rightarrow 0$

$$\dot{x}_i(t) \approx \frac{\lambda}{2} \sum_{j: (i,j) \in E} \mathbf{1}_{|x_i(t) - x_j(t)| < c} [x_j(t) - x_i(t)] .$$

# How network structures affect dynamics?

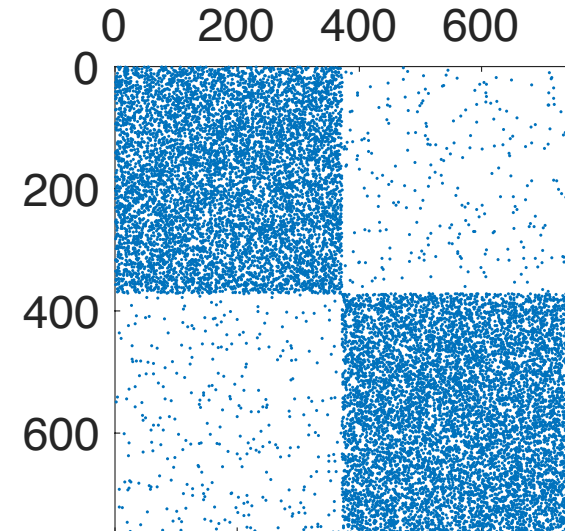
## Caltech Facebook Network



$N = 762$

Total number of edges = 16,651

## Stochastic Block Model

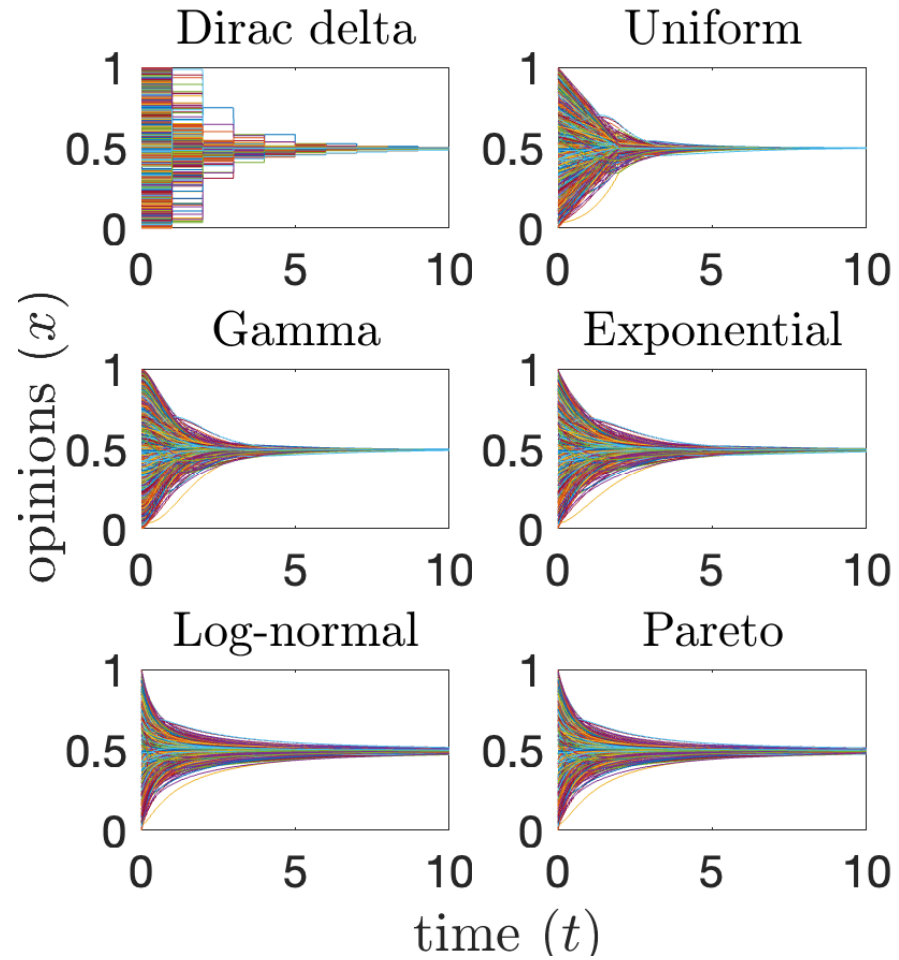


$N = 762$

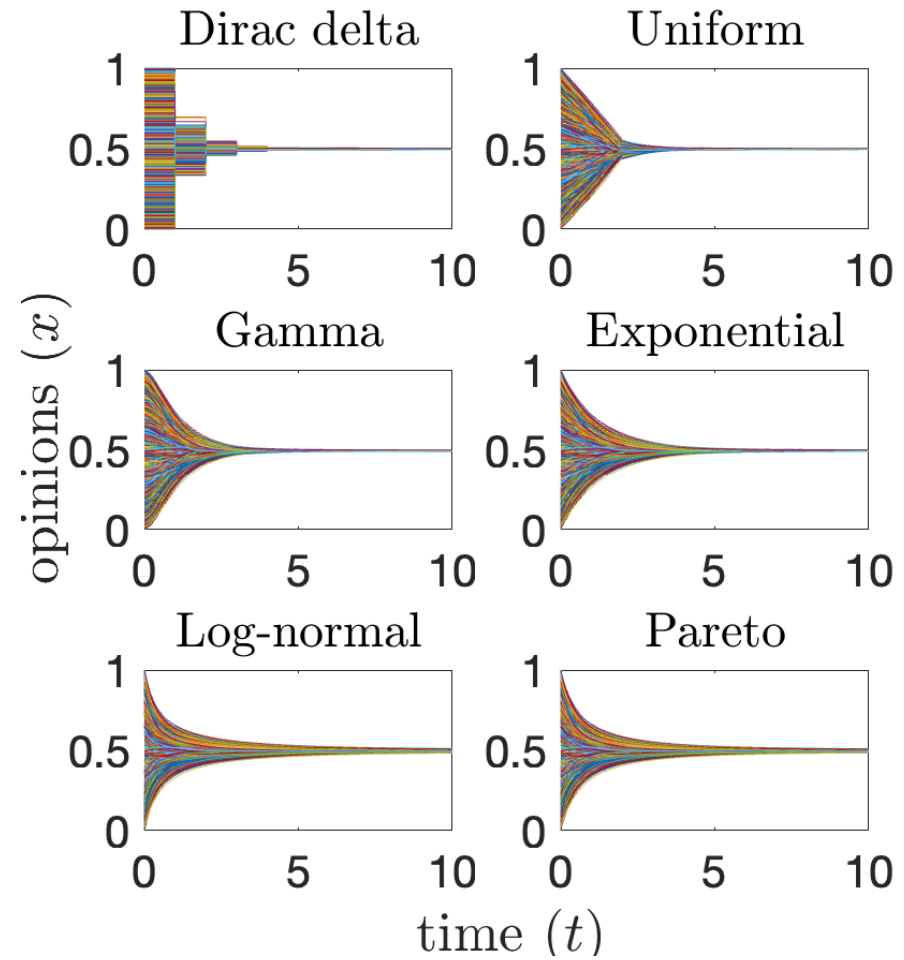
$P(\text{between communities}) = 0.002$

$P(\text{within communities}) = 0.0554$

# Caltech Facebook Network



# Stochastic Block Model



# Model I: convergence analysis

- Conditions: all nodes follow the same WTD  $\psi(t)$ ;  $\tilde{A}$  is diagonalizable and  $-1$  is not an eigenvalue of  $\tilde{A}$
- Result: Given  $x_0$ , **for any WTD**, the opinion converges

$$\lim_{t \rightarrow \infty} x(t) = x^* = \sum_{\{d: \nu_d=1\}} c_d^0 \nu_d$$

- Highlight of the proof:  $\phi(t)$  is the probability survival function

$$|c_d(t)| \leq |\nu_d| \|c_d\|_{L^\infty} + \phi(t) |(1 - \nu_d) c_d^0|$$

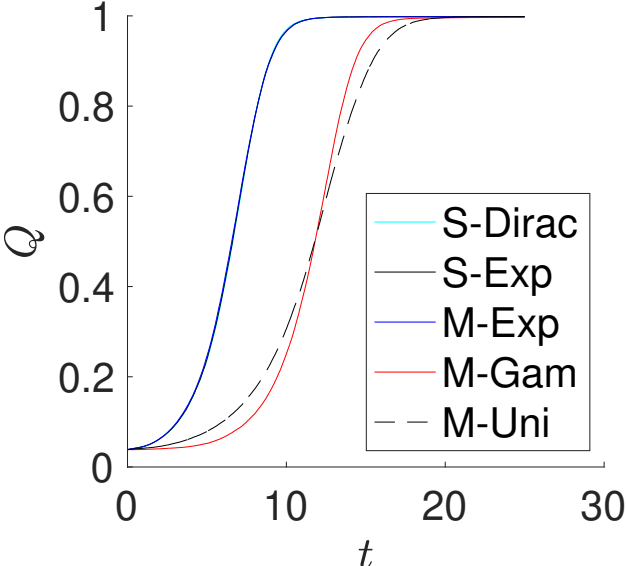
- $\phi(t)$  is linear when the WTD is uniform.



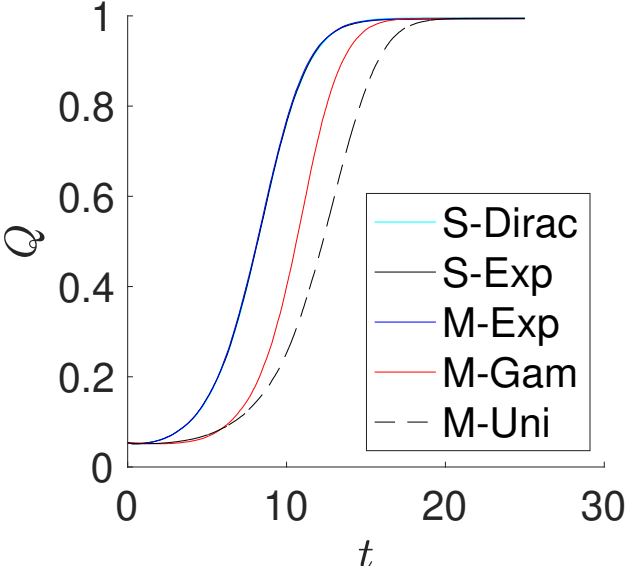
# Model II: order parameter

$$Q(t) = \frac{1}{N^2} \sum_{e_{ij} \in E} \mathbb{1}_{|X_i(t) - X_j(t)| < c}$$

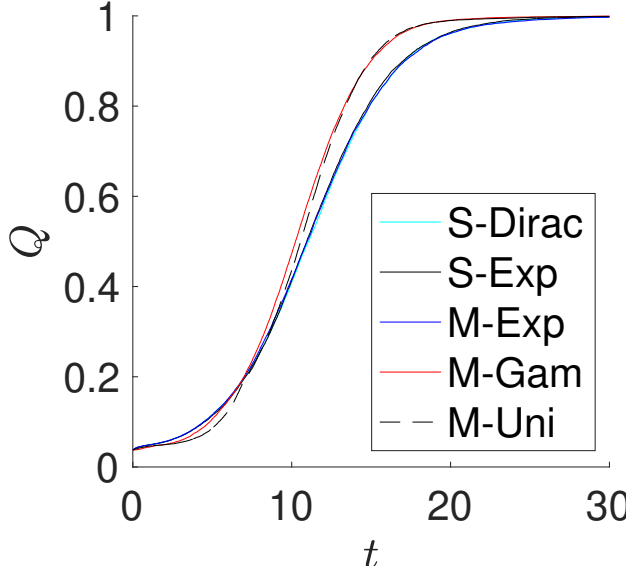
(a) Complete graph



(b) Stochastic block model



(c) Random graph



## Model III: node-based + compromise

- Let  $\psi(t)$  be the waiting-time distribution
- Let  $u_k(t)$  be the probability that  $k$  events occur during  $[0, t)$

$$u_0(t) = 1 - \int_0^t \psi(\tau) d\tau, \quad u_{k+1}(t) = \int_0^t \psi(\tau) u_k(t - \tau) d\tau, k \geq 0$$

- For any function  $f: \mathbb{R}^N \rightarrow \mathbb{R}$ , we have

$$E[f(X(t))] = \sum_{k=0}^{\infty} E[f(X[k])] u_k(t)$$

where  $X[k]$  is the opinion after  $k$  updates.

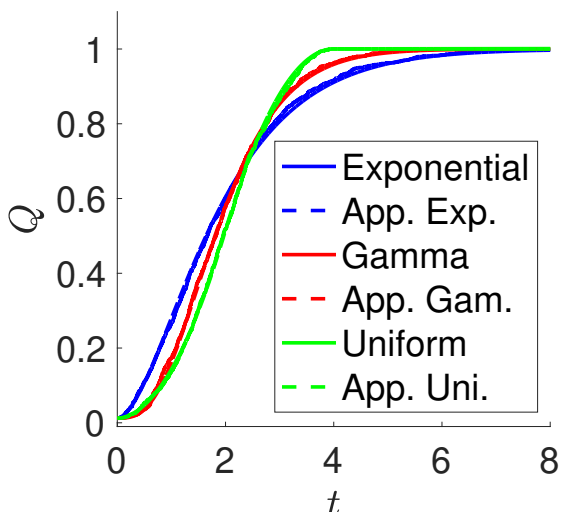
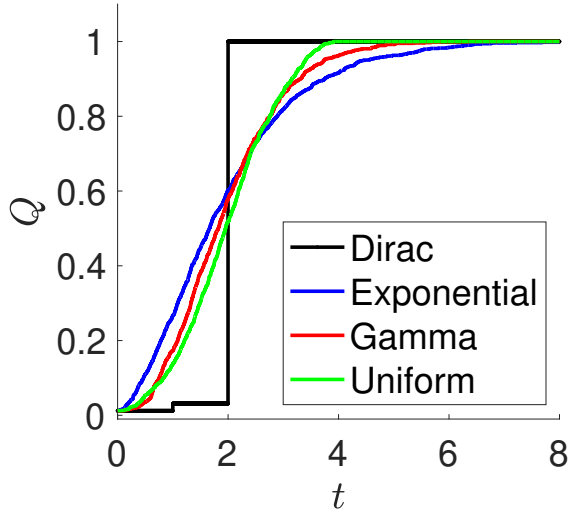
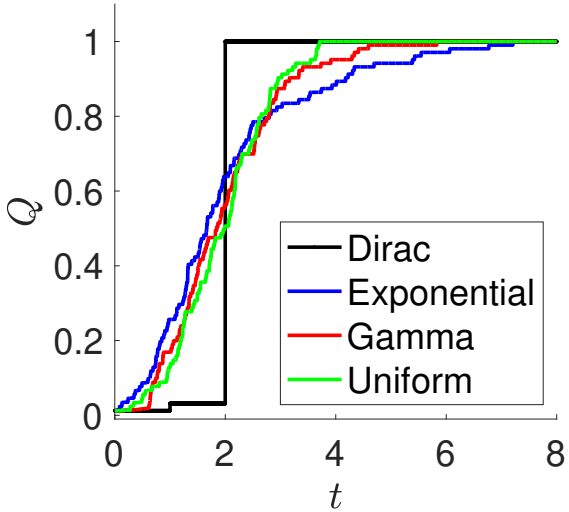
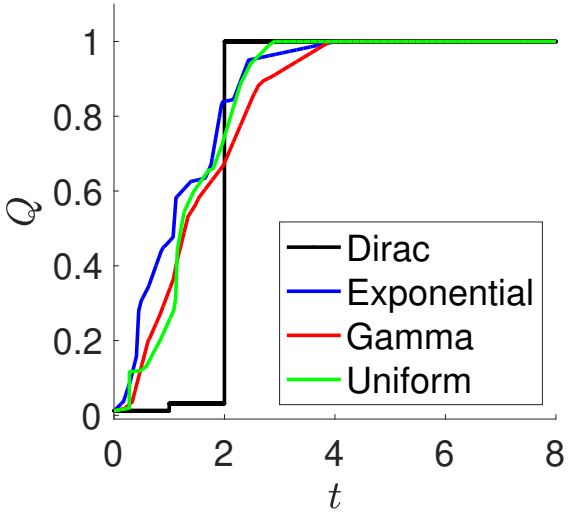
# Model III: node-based + compromise

(a)  $N_{copy} = 10$

(b)  $N_{copy} = 100$

(c)  $N_{copy} = 1000$

(d) *Approx.*



# Summary and outlook

## ❖ Summary

- Waiting-time distribution governs when agents interact
- Adoption or compromise rule governs how agents interact
- Network structures decide steady states and WTDs decide transient

## ❖ Extension

- Mean-field description of models?
- Variance dynamics or measure evolution?
- Inference from non-Markovian data?

**Thank you!**