# Rank-one Boolean tensor factorization and the multilinear polytope

Jan 2023

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# **Boolean tensor factorization: introduction**

- A tensor of order N is an N-dimensional array. Factorizations of high-order tensors, i.e.,  $N \ge 3$ , as products of low-rank matrices, have applications in signal processing, numerical linear algebra, computer vision, data mining, neuroscience, and elsewhere.
- We consider the problem of factorizing a high-order tensor with binary entries, referred to as a binary tensor.
- In Boolean tensor factorization (BTF), the binary tensor is approximated by products of low rank binary matrices using Boolean algebra.
- Applications include neuro-imaging, recommendation systems, topic modeling, and sensor network localization
- BTF is NP-hard in general; all existing methods rely on heuristics without any guarantee on the quality of the solution.

## **Boolean tensor factorization: problem statement**

- For simplicity, we focus on tensors of order three.
- The (Boolean) rank of a binary tensor  $\mathcal{G}$  is the smallest integer r such that there exist 3r binary vectors  $x^p, y^p, z^p$ , for  $p \in [r]$ , with

$$\mathcal{G} = \bigvee_{p=1}^{r} (x^p \otimes y^p \otimes z^p),$$

where  $\lor$  denotes the component-wise "or" operation, and  $\otimes$  denotes the vector outer product.

• The rank-r BTF is the problem of finding the closest rank-r binary tensor to a binary tensor. Given a  $n \times m \times l$  binary tensor  $\mathcal{G}$  and an integer r, find 3rbinary vectors  $x^p \in \{0,1\}^n$ ,  $y^p \in \{0,1\}^m$ ,  $z^p \in \{0,1\}^l$ , for all  $p \in [r]$ , that minimize

$$\left|\mathcal{G}-\bigvee_{p=1}^{r}x^{p}\otimes y^{p}\otimes z^{p}\right\|^{2},$$

where the Frobenius norm of  $\mathcal{G}$  is defined as  $\|\mathcal{G}\| := \sqrt{\sum_{i,j,k} w_{ijk}^2}$ .

#### **Rank-one Boolean tensor factorization**

• Rank-one BTF: the simplest case of BTF with r = 1:

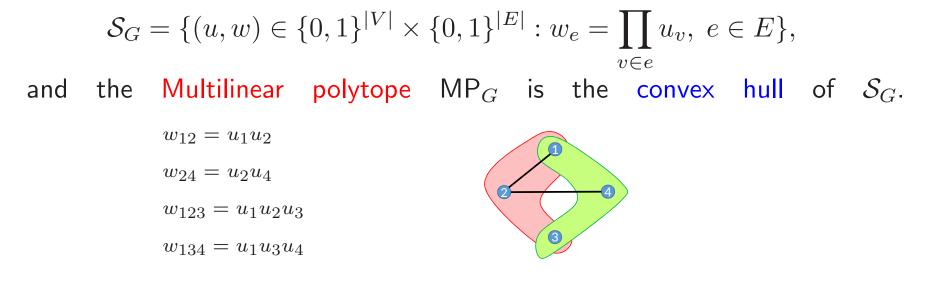
$$\min \quad \left\| \mathcal{G} - x \otimes y \otimes z \right\|^2$$
  
s.t.  $x \in \{0,1\}^n, \ y \in \{0,1\}^m, \ z \in \{0,1\}^l.$ 

- Rank-one BTF is NP-hard and no algorithm with theoretical guarantees is known for this problem.
- Define  $S_0 := \{(i, j, k) \in [n] \times [m] \times [l] : g_{ijk} = 0\}$ ,  $S_1 := \{(i, j, k) \in [n] \times [m] \times [l] : g_{ijk} = 1\}$ , and  $w_{ijk} := x_i y_j z_k$ , for  $i \in [n]$ ,  $j \in [m]$ ,  $k \in [l]$ .
- Rank-one BTF can be written, in an extended space, as the problem of minimizing a linear function over a highly structured multilinear set:

$$\min \sum_{\substack{(i,j,k) \in S_0}} w_{ijk} + \sum_{\substack{(i,j,k) \in S_1}} (1 - w_{ijk})$$
  
s.t.  $w_{ijk} = x_i y_j z_k, \quad \forall i \in [n], j \in [m], k \in [l]$   
 $x \in \{0,1\}^n, \ y \in \{0,1\}^m, \ z \in \{0,1\}^l.$ 

## **Multilinear sets and polytopes**

• With any hypergraph G = (V, E), we associate a Multilinear set  $S_G$  defined as:



• For quadratic sets, we obtain the graph representation of the Boolean quadric polytope (Padberg, 89)



• There are interesting connections between the complexity of  $MP_G$  and the acyclicity degree of its hypergraph.

#### **Standard linearization of Rank-one BTF**

 A simple LP relaxation of Rank-one BTF can be obtained by replacing each multilinear term w<sub>ijk</sub> = x<sub>i</sub>y<sub>j</sub>z<sub>k</sub>, x<sub>i</sub>, y<sub>j</sub>, z<sub>k</sub> ∈ {0,1}, by its convex hull:

$$\min \sum_{\substack{(i,j,k) \in S_0}} w_{ijk} + \sum_{\substack{(i,j,k) \in S_1}} (1 - w_{ijk})$$
(sLP)  
s.t.  $w_{ijk} \le x_i, w_{ijk} \le y_j, w_{ijk} \le z_k, \quad \forall (i,j,k) \in S_1$   
 $w_{ijk} \ge 0, w_{ijk} \ge x_i + y_j + z_k - 2, \quad \forall (i,j,k) \in S_0$   
 $(x, y, z) \in [0, 1]^{n+m+l}.$ 

• Stronger LP relaxations can be obtained by convexifying multiple multilinear terms at a time.

#### Rank-one BTF and the multilinear polytope

• Proposition: The facet description of  $MP_{\tilde{G}}$  is given by:

$$\begin{split} w_e &\leq u_v, \qquad \forall e \in \tilde{E}, \ \forall v \in e \\ w_e &\geq 0, \qquad \sum_{v \in e} u_v - w_e \leq 2, \qquad \forall e \in \tilde{E} \\ u_v &\leq 1, \qquad \forall v \in \tilde{V} \\ u_{e_0 \setminus e} + w_e - w_{e_0} \leq 1, \qquad \forall e \in \tilde{E} \setminus \{e_0\} \\ u_{e \setminus e_0} - w_e + w_{e_0} \leq 1, \qquad \forall e \in \tilde{E} \setminus \{e_0\} \\ -u_{e \cap e'} + w_e + w_{e'} - w_{e_0} \leq 0, \qquad \forall e \neq e' \in \tilde{E} \setminus \{e_0\} \\ \sum_{v \in V} u_v - \sum_{e \in \tilde{E} \setminus \{e_0\}} w_e + w_{e_0} \leq 4. \end{split}$$

• Proposition: All inequalities defining facets of  $MP_{\tilde{G}}$  are facet-defining for the multilinear polytope of rank-one BTF, once we associate  $u_{v_1}, u_{v_2}$  to any two x variables,  $u_{v_3}, u_{v_4}$  to any two y variables, and  $u_{v_5}, u_{v_6}$  to any two z variables

# LP relaxations for Rank-one BTF

• A stronger LP relaxation of Rank-one BTF is given by

$$\begin{array}{ll} \min & \sum_{(i,j,k)\in S_0} w_{ijk} + \sum_{(i,j,k)\in S_1} (1 - w_{ijk}) & (\text{cLP}) \\ \text{s.t.} & w_{ijk} \leq x_i, \ w_{ijk} \leq y_j, \ w_{ijk} \leq z_k, & \forall (i,j,k) \in S_1 \\ & w_{ijk} \geq 0, \ w_{ijk} \geq x_i + y_j + z_k - 2, & \forall (i,j,k) \in S_0 \\ & w_{i'jk} - w_{ijk} \leq 1 - x_i, & \forall (i,j,k) \in S_0, \ (i',j,k) \in S_1 \\ & w_{ij'k} - w_{ijk} \leq 1 - y_j, & \forall (i,j,k) \in S_0, \ (i,j',k) \in S_1 \\ & w_{ij'k} - w_{ijk} \leq 1 - z_k, & \forall (i,j,k) \in S_0, \ (i,j',k) \in S_1 \\ & w_{ij'k} + w_{ijk'} - w_{ijk} \leq x_i, & \forall (i,j,k) \in S_0, \ (i,j',k) \in S_1, \ (i,j,k') \in S_1 \\ & w_{i'jk} + w_{ijk'} - w_{ijk} \leq y_j, \quad (i,j,k) \in S_0, \ (i',j,k) \in S_1, \ (i,j,k') \in S_1 \\ & w_{i'jk} + w_{ijk'} - w_{ijk} \leq y_j, \quad (i,j,k) \in S_0, \ (i',j,k) \in S_1, \ (i,j,k') \in S_1 \\ & w_{i'jk} + w_{ij'k} - w_{ijk} \leq z_k, & \forall (i,j,k) \in S_0, \ (i',j,k) \in S_1, \ (i,j',k) \in S_1 \\ & x_i + x_{i'} + y_j + y_{j'} + z_k + z_{k'} + w_{ijk} - w_{ij'k} - w_{ijk'} \leq 4, \\ & \forall (i',j,k) \in S_0, \ (i,j',k) \in S_0, \ (i,j,k') \in S_0, \ (i,j,k) \in S_1 \\ & (x,y,z) \in [0,1]^{n+m+l}. \end{array}$$

## LP relaxations for Rank-one BTF

• We analyze the theoretical performance of the following relaxation of Problem (cLP):

$$\min \sum_{(i,j,k)\in S_0} w_{ijk} + \sum_{(i,j,k)\in S_1} (1 - w_{ijk})$$
(fLP)  
s.t.  $w_{ijk} \leq x_i, w_{ijk} \leq y_j, w_{ijk} \leq z_k, \quad \forall (i,j,k) \in S_1$   
 $w_{ijk} \geq 0, \quad w_{ijk} \geq x_i + y_j + z_k - 2, \quad \forall (i,j,k) \in S_0$   
 $w_{i'jk} - w_{ijk} \leq 1 - x_i, \quad \forall (i,j,k) \in S_0, (i',j,k) \in S_1$   
 $w_{ij'k} - w_{ijk} \leq 1 - y_j, \quad \forall (i,j,k) \in S_0, (i,j',k) \in S_1$   
 $w_{ijk'} - w_{ijk} \leq 1 - z_k, \quad \forall (i,j,k) \in S_0, (i,j,k') \in S_1$   
 $(x, y, z) \in [0, 1]^{n+m+l}.$ 

## **Recovery under random models**

- Given an LP relaxation of Rank-one BTF and a random model for noise in the input tensor, what is the maximum level of noise under which the relaxation recovers the ground truth with high probability? (probability tending to 1 as  $n, m, l \rightarrow \infty$ .)
- Random corruption model for rank-one BTF: consider binary vectors  $\bar{x} \in \{0,1\}^n$ ,  $\bar{y} \in \{0,1\}^m$ ,  $\bar{z} \in \{0,1\}^l$  and define the ground truth rank-one tensor  $\bar{W} = (w_{ijk}) := \bar{x} \otimes \bar{y} \otimes \bar{z}$ . Given  $p \in [0,1]$ , the noisy tensor  $\mathcal{G}$  is as follows: for each  $(i,j,k) \in [n] \times [m] \times [l]$ ,  $g_{ijk}$  is corrupted with probability p, i.e.,  $g_{ijk} := 1 \bar{x}_i \bar{y}_j \bar{z}_k$ , and  $g_{ijk}$  is not corrupted with probability 1 p, i.e.,  $g_{ijk} := \bar{x}_i \bar{y}_j \bar{z}_k$ . we focus on the case where p is a constant.
- Denote by r<sub>x̄</sub> (resp. r<sub>ȳ</sub>, r<sub>z̄</sub>) the ratio of ones in x̄ (resp. ȳ, z̄) to the number of elements in x̄ (resp. ȳ, z̄). Assume that r<sub>x̄</sub>, r<sub>ȳ</sub>, r<sub>z̄</sub> are positive constants and let r<sub>w̄</sub> := r<sub>x̄</sub>r<sub>ȳ</sub>r<sub>z̄</sub>.

# **Information theoretic limits**

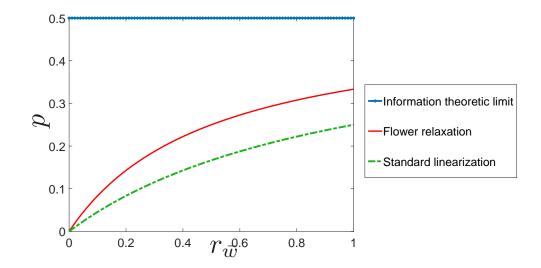
- What is the corruption range, in terms of *p*, for which any algorithm, regardless of its computational complexity, can recover the ground truth with high probability.
- Theorem (Information theoretic lower bound): If  $p \ge 1/2$ , then the probability that rank-one BTF recovers the ground truth is at most 1/2. Furthermore, if  $r_{\bar{x}}, r_{\bar{y}}, r_{\bar{z}}, p$  are positive constants and p > 1/2, then with high probability rank-one BTF does not recover the ground truth.
- Theorem (Information theoretic upper bound): Assume that  $r_{\bar{x}}, r_{\bar{y}}, r_{\bar{z}}$  are positive constants and

$$\lim_{n,m,l\to\infty}\frac{n+m+l}{\min\{nm,nl,ml\}} = 0.$$

If p is a constant satisfying p < 1/2, then rank-one BTF recovers the ground truth with high probability.

## **Recovery guarantees for LP relaxations**

- Theorem: Assume that, as  $n, m, l \to \infty$ , we have  $n \exp(-m)$ ,  $n \exp(-l)$ ,  $m \exp(-n)$ ,  $m \exp(-l)$ ,  $l \exp(-n)$ ,  $l \exp(-m) \to 0$ . If p is a constant satisfying  $p < \frac{r_{\bar{w}}}{2(1+r_{\bar{w}})}$ , then Problem (sLP) recovers the ground truth with high probability.
- Theorem: Assume that, as  $n, m, l \to \infty$ , we have  $nml \exp(-n)$ ,  $nml \exp(-m)$ ,  $nml \exp(-l) \to 0$ . If p is a constant satisfying  $p < \frac{r_{\bar{w}}}{1+2r_{\bar{w}}}$ , then Problem (fLP) recovers the ground truth with high probability.



# **Numerical experiments**

