

# Out of the Parking Lot and into the Forest: Parking Functions, Bond Lattices, and Unimodal Forests

Davy Brooks, Sophie Rubinfeld, Bianca Teves

Summer @ ICERM

August 3, 2022

# Outline

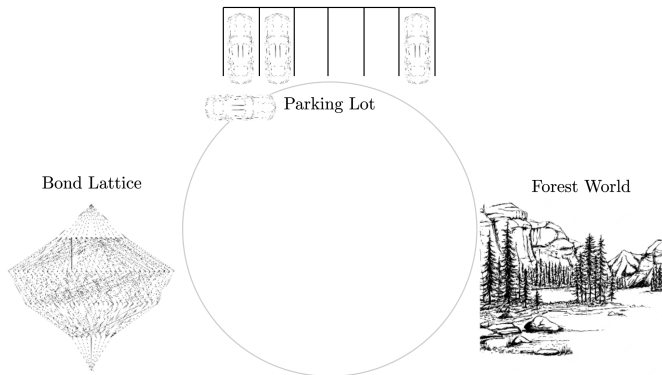


Figure 1: The Domains

# Outline

*i* Triangulation graphs

*ii*. Partitions and merge graphs

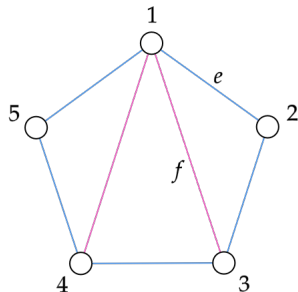
*iii*. The forest world

*iv*. Merge chains

*v*. The  $\Psi$  bijection

# Graph Terminology

1.  $G = (V, E)$
2. Inner edges
3. Outer edges
4. Cycle graph





# Graphs with Inner Edges

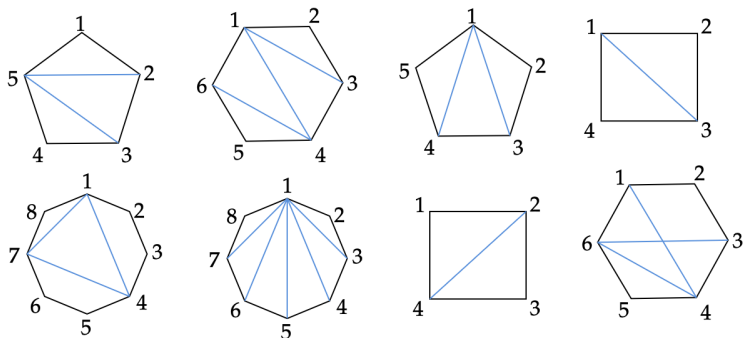


Figure 2: Various graphs that contain inner edges.

# Triangulation Graphs

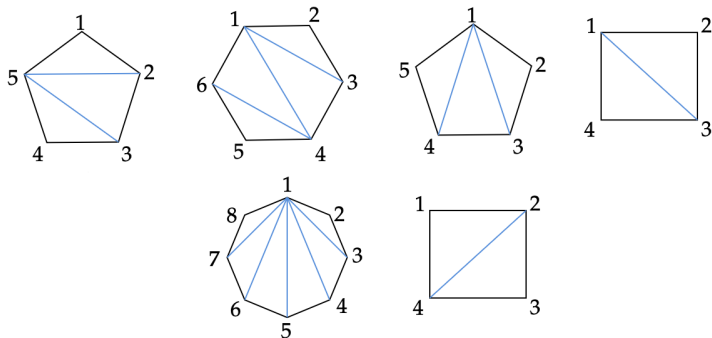


Figure 3: A few triangulation graphs

# Spider Triangulation Graphs

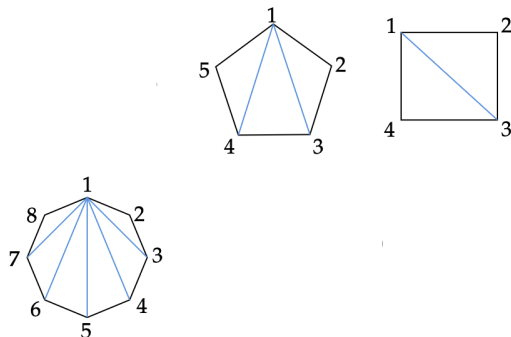
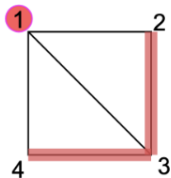


Figure 4: A refinement of Figure 3 to only Spider Triangulations

# (more) Graph Terminology



1. Induced subgraph
2. Connected
3. Tree

# Recall: Noncrossing Set Partitions

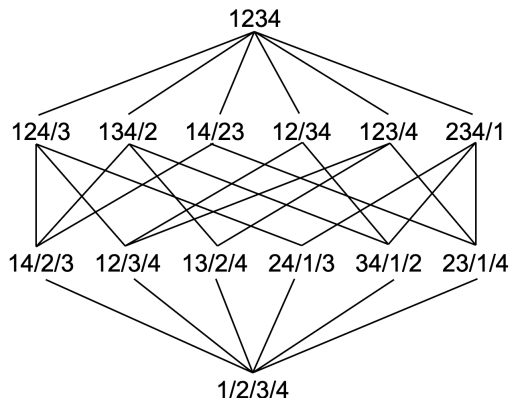


Figure 5: The noncrossing partition lattice  $NC_4$

# Introducing: the bond lattice

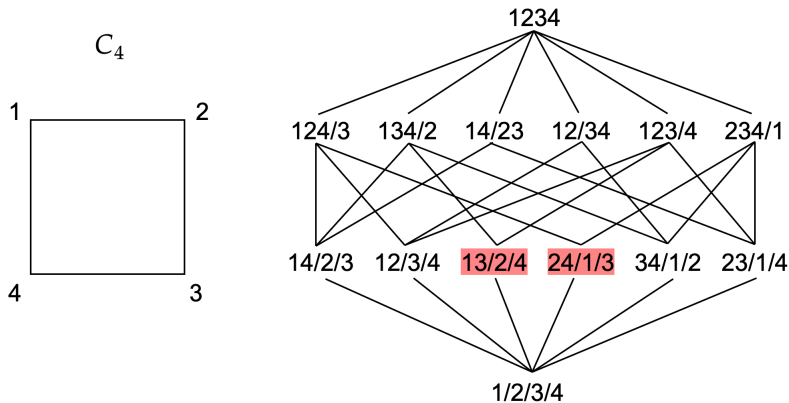


Figure 6: The noncrossing partition lattice  $NC_4$

# Introducing: the bond lattice

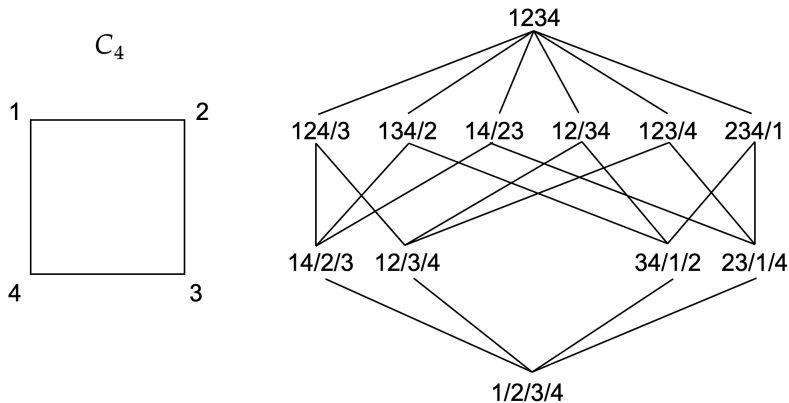


Figure 7: The bond lattice of  $C_4$

# Example: another bond lattice

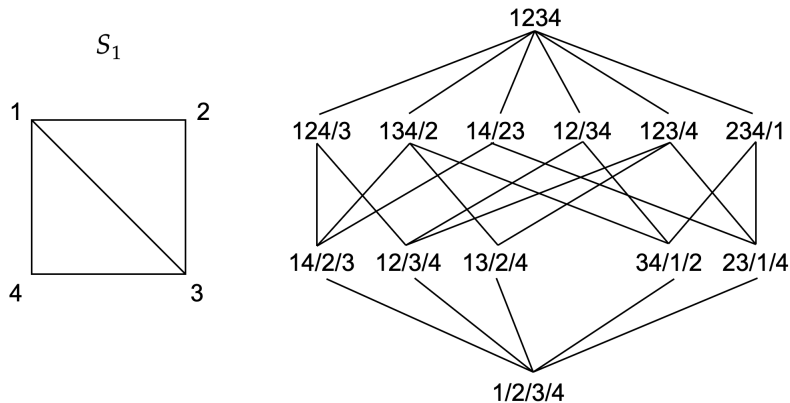


Figure 8: The bond lattice of a triangulation of a square



# Introducing: Merge Graphs

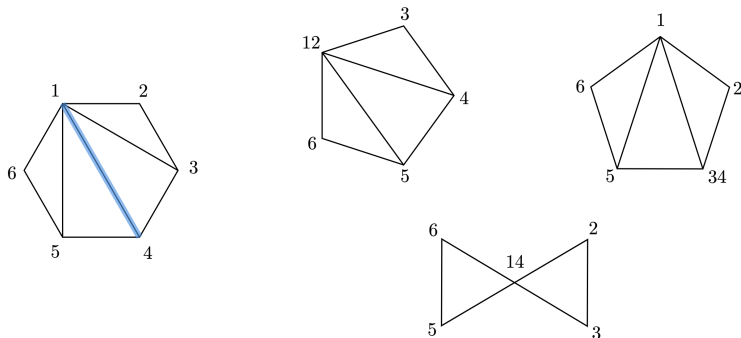


Figure 9: Merge Graph Possibilities

# The Bond Lattice of the Spider Hexagon

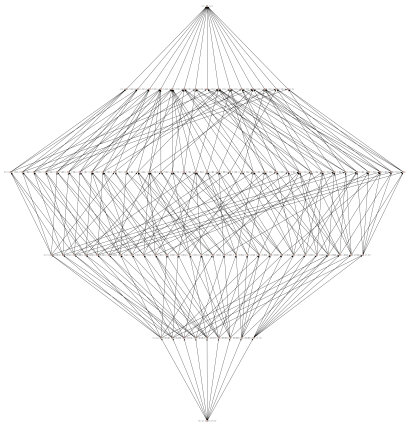


Figure 10: The Bond Lattice of the Hexagon 1

## Merge Chain for Parking Function (3, 1, 5, 4)

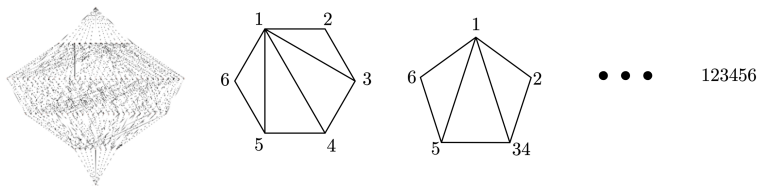
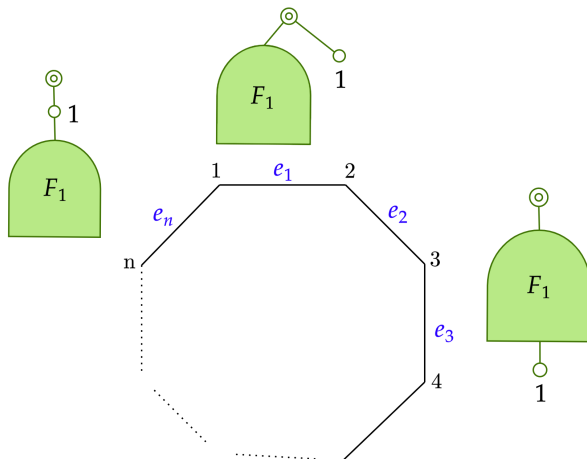


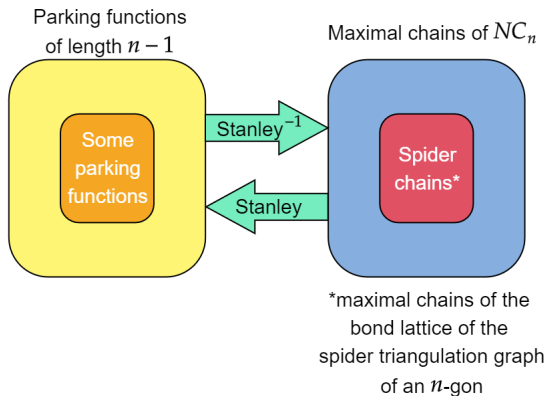
Figure 11: 1/2/3/4/5/6

$$\rightarrow 1/2/34/5/6 \rightarrow 134/2/5/6 \rightarrow 134/2/56 \rightarrow 1234/56 \rightarrow 123456$$

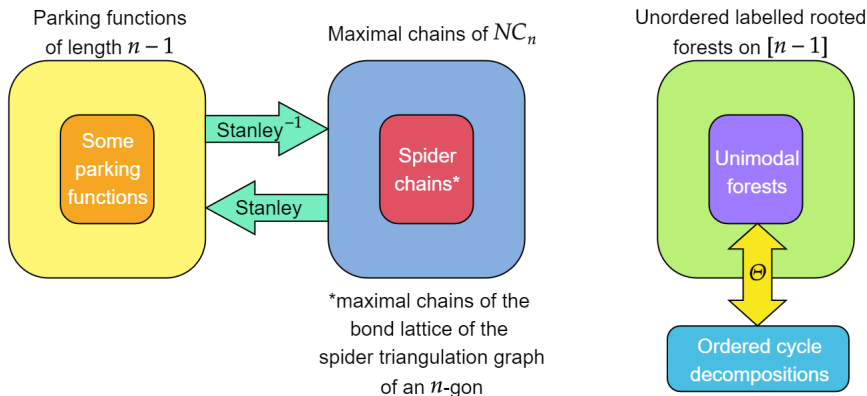
# $\Psi$ Preview: Linking Merge Chains and Forests



# Recall: Stanley's Bijection

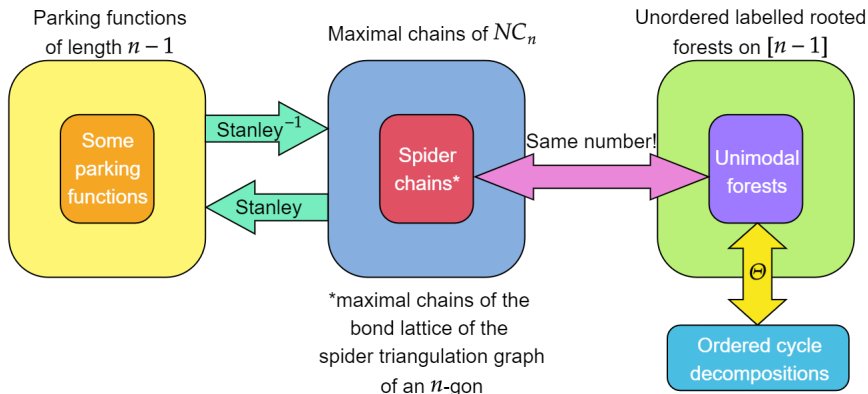


# Introducing: forests



A result from Anders and Archer.

# Introducing: forests



A result from the 2020 REU group.

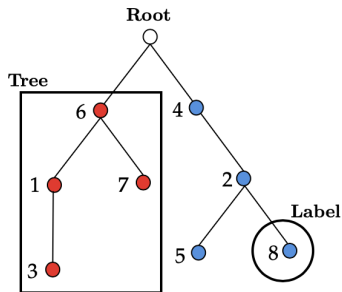
# Unordered Labelled Rooted Forests

**Unordered:** Left to right tree order is not fixed

**Labelled:** Every node has a label

**Rooted:** One unlabelled node connects all trees

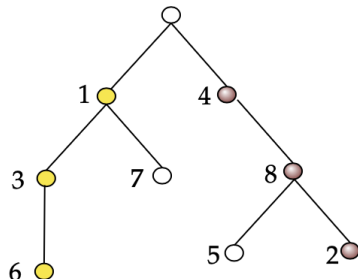
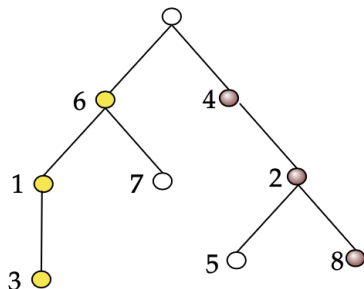
**Forest:** One or more trees





# Unimodal Unordered Labelled Rooted Forests

**Unimodal:** Avoiding 312 and 213 patterns.



A non-unimodal forest (left), and a unimodal forest (right).

# Building The Set of Unimodal Rooted Forests on $[n]$ , Recursively

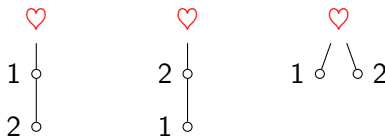
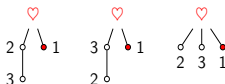


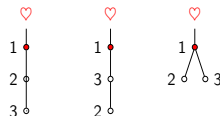
Figure 13:  $F_2(312, 213)$ , the set of 14 unimodal rooted forests on  $[2]$ .

# Building The Set of Unimodal Forests on $[n]$ , Recursively

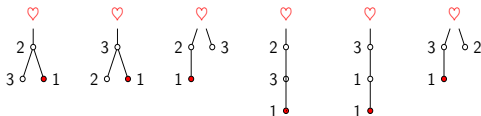
Type Ia. Node 1 is a leaf child of the root



Type Ic. Node 1 is an only child of the root



Type Ib. Node 1 is a leaf child of a non-root node



Type II. Node 1 is the root of a subforest.

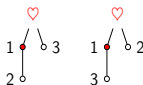
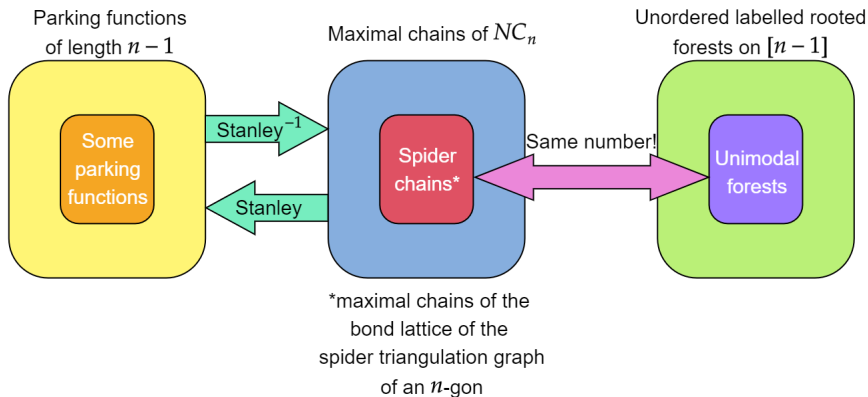


Figure 14:  $F_3(312, 213)$ , the set of unimodal rooted forests on  $[3]$ .

# Now: back to maximal chains



## Two types of edge contraction

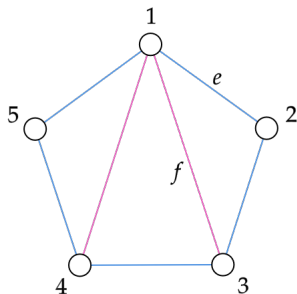
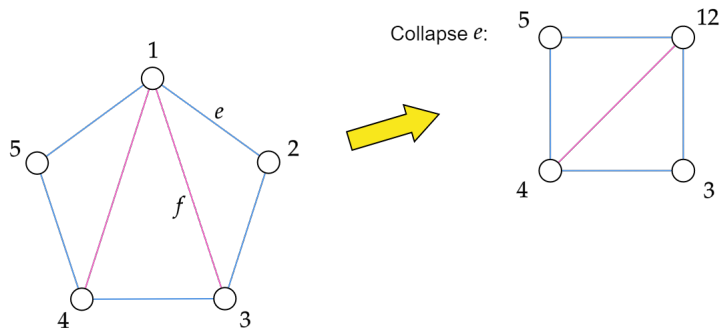
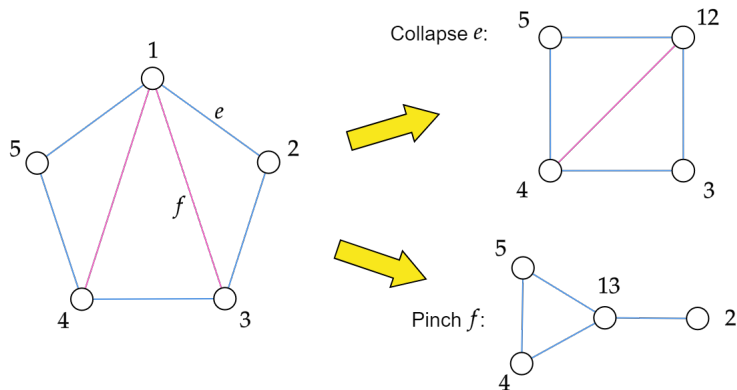


Figure 15: The spider triangulation graph of a pentagon.

# Two types of edge contraction



# Two types of edge contraction



# A bigger pinch

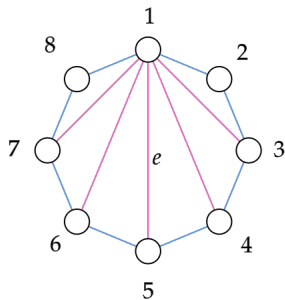


Figure 16: The spider triangulation graph of an octagon



# A bigger pinch

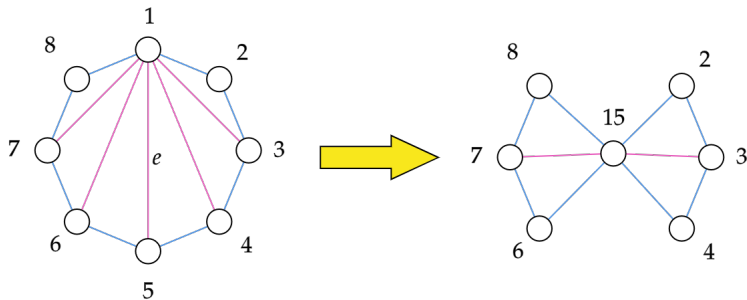
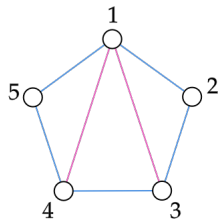
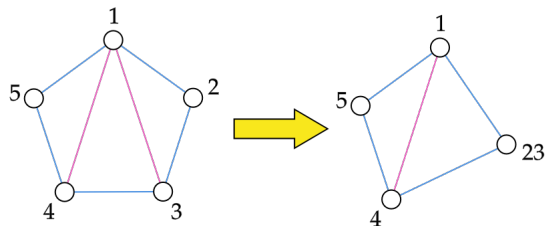


Figure 17: The spider triangulation graph of an octagon, after a pinch

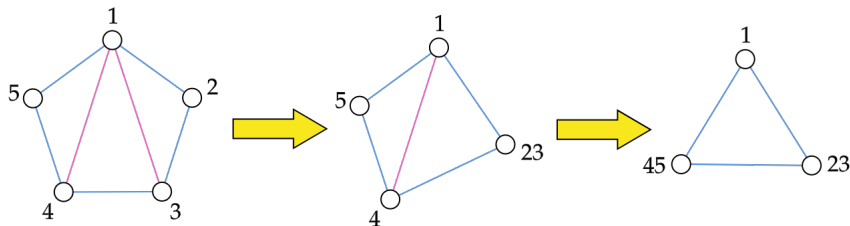
# Type I: collapse first chain example



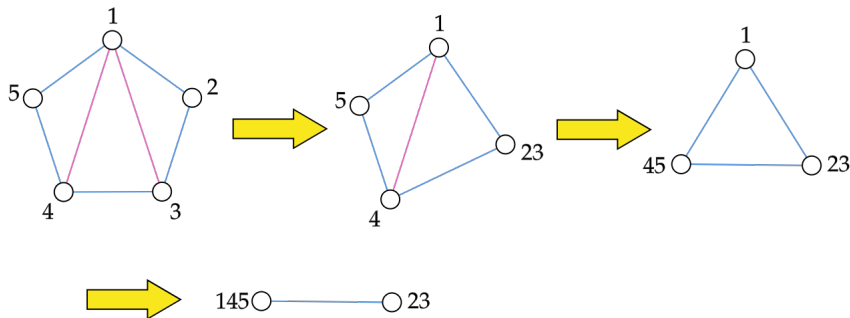
# Type I: collapse first chain example



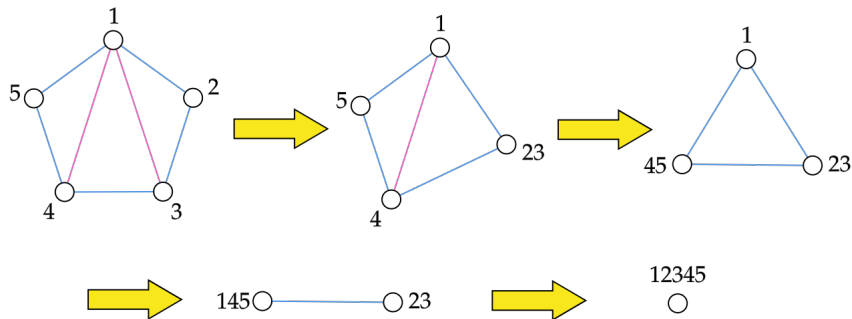
# Type I: collapse first chain example



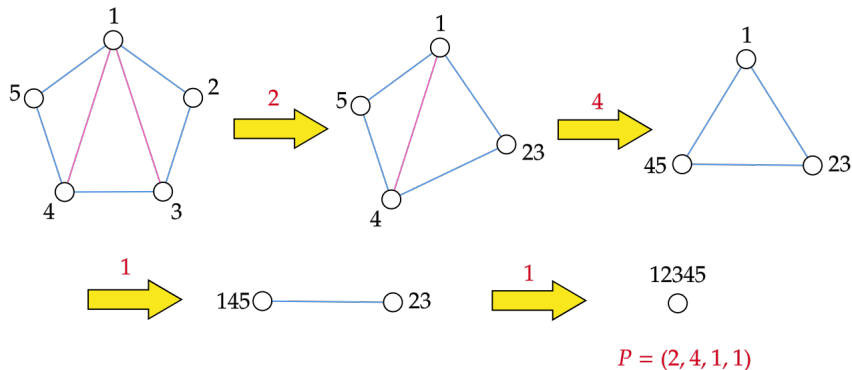
## Type I: collapse first chain example



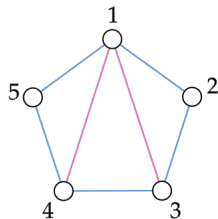
## Type I: collapse first chain example



## Type I: collapse first chain example

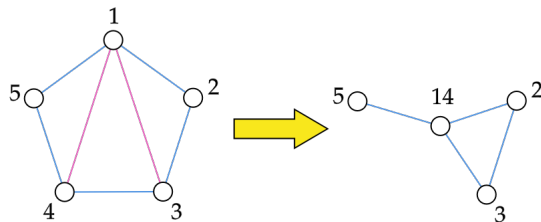


## Type II: pinch first chain example

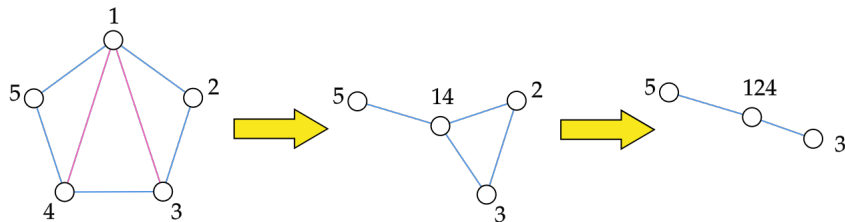




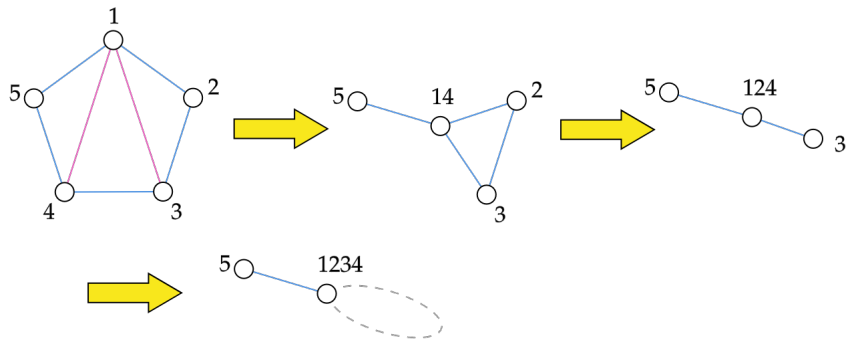
# Type II: pinch first chain example



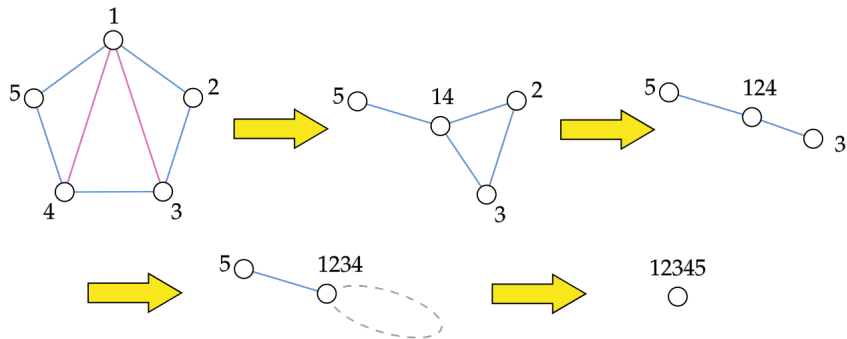
# Type II: pinch first chain example



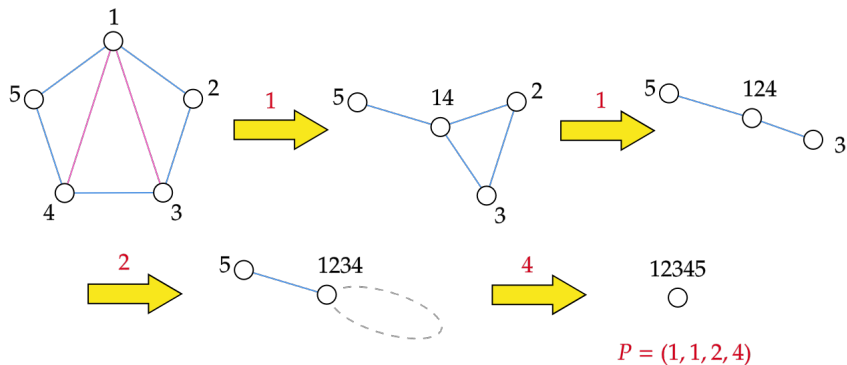
# Type II: pinch first chain example



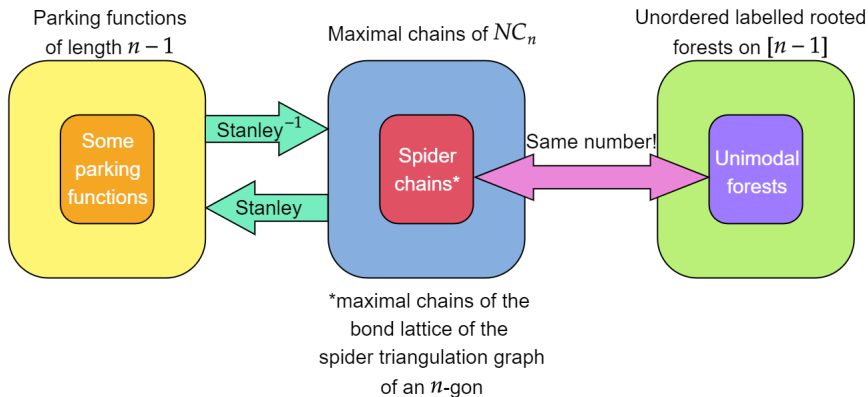
# Type II: pinch first chain example



## Type II: pinch first chain example

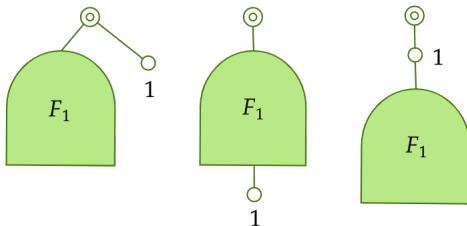


# Bijection time...

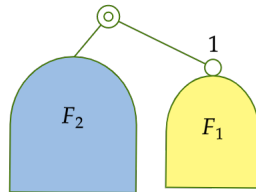


# Forest shapes for each type of chain

Type I forest:



Type II forest:



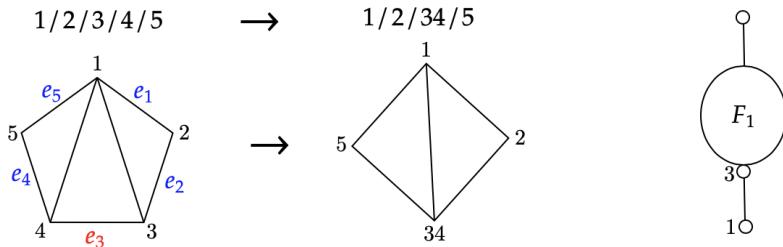
## $\Psi$ -Bijection - Parking Function to Forest Example

Consider parking function  $(3, 1, 1, 2)$ .

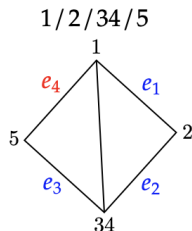
$$1/2/3/4/5 \rightarrow 1/2/\mathbf{34}/5 \rightarrow \mathbf{15}/2/34 \rightarrow \mathbf{125}/34 \rightarrow 12345$$



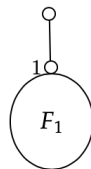
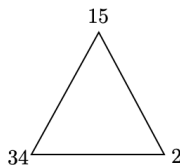
# $\Psi$ -Bijection - Parking Function to Forest Example



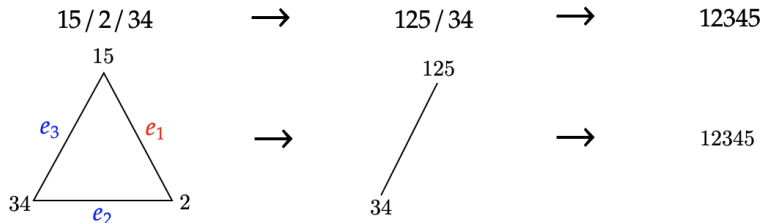
# $\Psi$ -Bijection - Parking Function to Forest Example



15/2/34

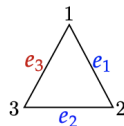
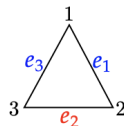
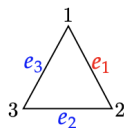


# $\Psi$ -Bijection - Parking Function to Forest Example

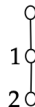
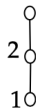
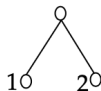


# $\Psi$ -Bijection - Base Cases

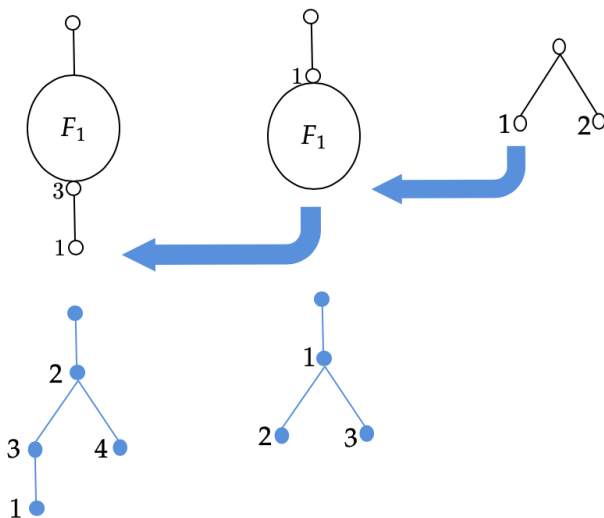
*merge graphs :*



*trees :*



# $\Psi$ -Bijection- Parking Function to Forest Example



# $\Psi$ -Bijection - The Forest for Parking Function (3, -, -, -)

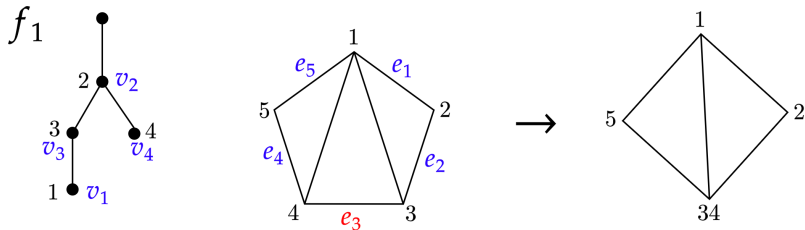


Figure 18: Car 1 wants spot 3.

# $\Psi$ -Bijection - The Forest for Parking Function (3, 1, -, -)

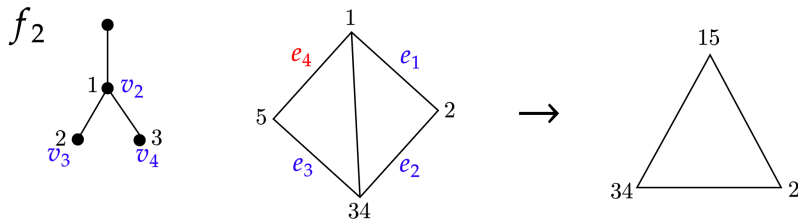


Figure 19: Car 2 wants spot 1.

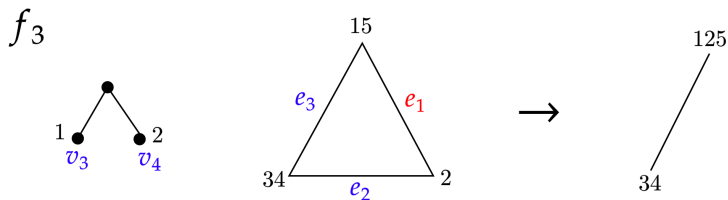
$\Psi$ -Bijection - The Forest for Parking Function (3, 1, 1, -)

Figure 20: Car 3 wants spot 1.

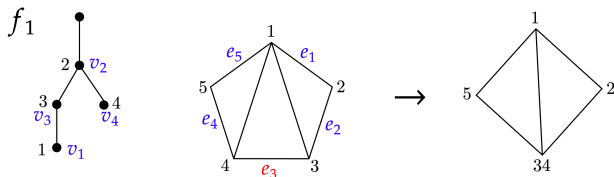


$\Psi$ -Bijection - The Forest for Parking Function (3, 1, 1, 2) $f_4$ 

12345

Figure 21: Car 4 wants spot 2

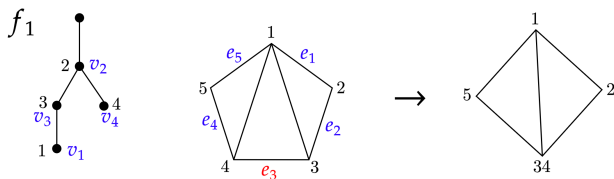
# $\Psi$ -Bijection - Forest to Parking Function Example



1	2	3	4	5
---	---	---	---	---

Parking preference:

# $\Psi$ -Bijection - Forest to Parking Function Example

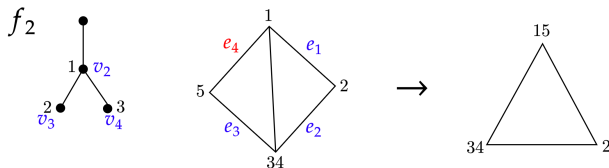


	1	2	3	4	5
$v_1$	1	2		4	5

Parking preference:

3

# $\Psi$ -Bijection - Forest to Parking Function Example



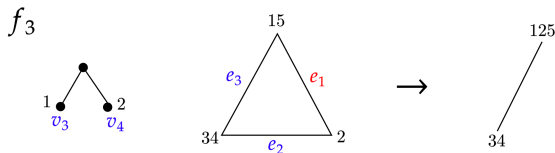
	1	2	3	4	5
$v_1$	1	2		4	5
$v_2$	1	2		4	

Parking preference:

3

1

# $\Psi$ -Bijection - Forest to Parking Function Example



	1	2	3	4	5
$v_1$	1	2		4	5
$v_2$	1	2		4	
$v_3$		2		4	

Parking preference:

3

1

1

# $\Psi$ -Bijection - Forest to Parking Function Example

 $f_4$ 

12345

	1	2	3	4	5
$v_1$	1	2		4	5
$v_2$	1	2		4	
$v_3$		2		4	
$v_4$				•	

Parking preference:

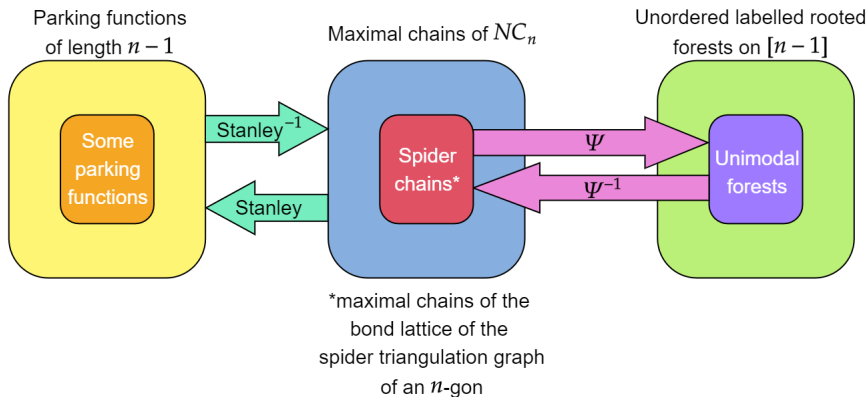
3

1

1

2

# Our resulting bijection



## Next Steps...

1. Expressed parking functions
2. Isomorphic bond lattices
3. Applying  $\psi$  to non-unimodal forests
4. Statistics preserved by the map



# Thank you for your time! ♡



## Alternative Bond Lattice Definition

The bond lattice  $BL(G)$  is the poset of closed subsets of edges of  $G$ , ordered by inclusion.

ie:  $G(V, E)$  is a graph on vertices  $V$  and edges  $E$ . Let  $S$  be the power set of  $E$ , check if  $s \in S$  contains all possible edges between components that are connected. If so,  $s \in S$  creates an induced subgraph of  $G$ , which is a closed subset of edges.

# Partitions as Transpositions

Consider the maximal chain in  $NC_4$ :

$$1/2/3/4 \rightarrow 12/3/4 \rightarrow 12/34 \rightarrow 1234$$

Which is equivalent to:

$$(1) \rightarrow (12) \rightarrow (12)(34) \rightarrow (12)(34)(24)$$

Which provides the parking function:

$$(1, 3, 2)$$

# Forest to parking function chart

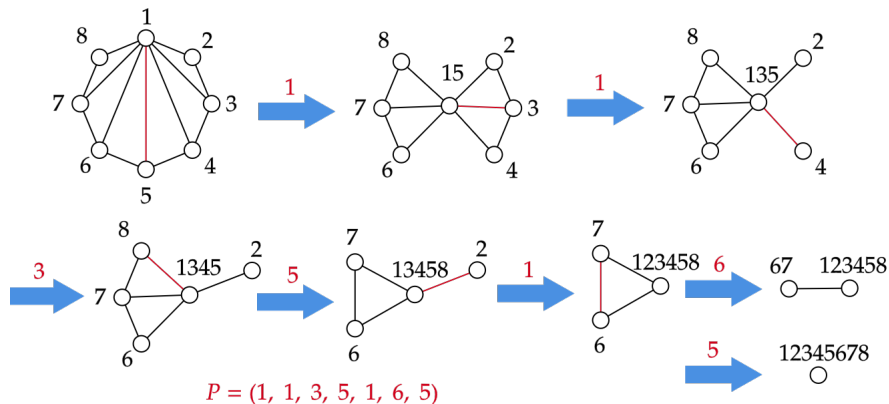


Figure 22: A merge chain of an octagon

# Forest to parking function chart

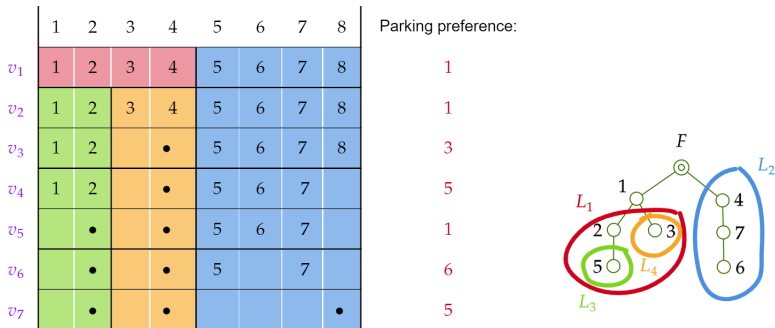


Figure 23: The corresponding forest and chart, with lobes color coded